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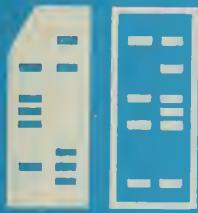
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INDUCE-1: An Interactive Inductive Inference  
Program in VL<sub>21</sub> Logic System

by

James B. Larson

May 1977



DEPARTMENT OF COMPUTER SCIENCE  
UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN • URBANA, ILLINOIS

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## 1. Introduction

This document is in support of the paper [1] to provide further details of the implementation of the program INDUCE\_1. This program accepts an environment description, a set of VL decision rules, and a set of parameters. The program produces a set of generalizations of the input decision rules. The basic algorithms and input syntax are given in chapter 5 of the paper [1] so will not be repeated in full here. In the following pages, the actual commands necessary to use the program are given. Chapter 2 contains a description of the data structures used in the program. The reader is referred to the program listing for more detailed structure. In chapter 3, the various I/O files are described. Chapter 4 gives a brief outline of the purpose of each procedure and its relation to other procedures in the program. The appendix provides a listing of the program for the CYBER machine and a boss editor macro for converting the CYBER version to a DEC-10 version.

## 1.1 High level commands

The following single letter commands can be entered into the program to perform various functions:

\* (modify rule base) - This command is used to enter rules into the program or delete rules from memory. Following the M command, the user may enter (A) to add a new rule, (D) to delete an existing rule, or anything else to return to the main level without doing anything. After an A is entered, the system expects a VL<sub>2</sub> rule in correct syntax terminated with a period (.). Since there is no online error correction, this is usually done by placing all rules in a local file (CFILE) with the commands (M and A) interspersed. After the rule has been entered, the program returns to the high level command mode. If a (D) is entered, the program proceeds through the list of all rules asking at each stage whether to delete the rule. The user may enter Y, N, or Q to delete the rule and move to the next rule, to keep the rule and move to the next, or return to the command level.

Example:

\*

A

[SHAPE(X1)=1][P(X1,X2)=2] => [D=2].

H (get help) - Enter this command to obtain a brief explanation of the high level commands and a detailed explanation of one such command by entering 'H X' where x is one of the letters corresponding to a high level command.

R (enter restrictions) - Enter R (carriage return) followed by the restrictions which are to be added to each of the rules entered. Each argument in the right hand side must appear in the left hand side and the left hand side must form a connected graph structure. As with all rules, the restriction rule must end with a period.

Example

R

[ONTOP(P1,P2)][ONTOP(P2,P3)] => [ONTOP(P1,P3)].

E (enter domain generalization structures) - Enter tree structure for such domains. These must be entered in order from lowest level generalization to highest level generalization. For VL<sub>1</sub> applications, this should be done after a V command has been entered since the V command initializes the symbol table for the special VL<sub>1</sub> mode.

Example:

[SHAPE=2,4] => [SHAPE=10].  
[SHAPE=0,1,3,5] => [SHAPE=11].  
[SHAPE=6,7,8,9] => [SHAPE=12].  
[SHAPE=10,11] => [SHAPE=13].

L,S (Enter EFTMTY and EQUIV type predicates). Just enter the one letter command to add either type of generated predicate. (There is currently no way of removing such a predicate from a structure except by re-running the program.)

C (Cover a set of formulas) - Enter the number of the associated decision after the C command. Be sure to set any trace information using the appropriate parameters before entering the C command.

V (VL<sub>1</sub> mode) - This mode bypasses the VL<sub>2</sub> type structure creation and accepts VL<sub>1</sub> events from the file VL1EVE. After entering V, the program asks for the number of variables which are to be used. Enter this number (it should be 1 less than the number of entries in each line of the VL1EVE file because of the class number in the file). Then, the user is asked to enter another command

(E, C, Q, or P). Enter E and then a domain generalization structure for that type of domain, P to change parameters (AOMAXSTAR, LQST, AOCRIT, AQTOLERANCE, or enter VCOST or VTYPF, the latter may be necessary for interval type variables), C to cover a set of events, or q to return to the high level commands. All of the E and P parameters may be included in CFILE. When C is entered, the program requests the number of the class of events to be covered and then the number(s) of the class(es) against which the cover should be made. To cover against all other classes, enter -1 instead of a list of all other classes. (This is useful for intersecting type covers.) The number of variables and the classes to be covered and covered against must be entered from the terminal. All other specifications may be placed in CFILE.

/

? (Parameters) - This places the user in a parameter examination and modification mode. To get an explanation of each parameter on-line, enter

HELP <parameter name> or HELP

the latter to get a list of parameters. See the EXPLAIN file for a list of all the parameters and explanations. No checking is done to see if parameter values are in the

right range. A missing value is interpreted as the value 0. Most parameters require the parameter name followed by the value. Parameters which may be true or false are set to true by entering the parameter name (e.g. LQST) and are set to false by entering the parameter followed by F (e.g. LQST F). Trace and stop parameters are turned on one at a time by entering TRACE or STP and then the associated number. They are turned off by entering the negative of the number (e.g. TRACE 3 turns on trace 3, STP -6 turns off the program stop at trace level 6).

Functions such as VCOST and VTYPE must have the associated descriptor name in parentheses following the parameter name (e.g. VTYPE(SHAPE)=2 sets the domain of SHAPE to type interval.) All VL<sub>1</sub> type variables have descriptor names X<sub>1</sub>, X<sub>2</sub>, ... X<sub>n</sub> (so VCOST(X<sub>1</sub>)=-2 sets the cost of the variable X<sub>1</sub> to -2). After all parameters have been set, entering QUIT returns to the previous command. In order to examine the parameters, enter PARA and enter PRINT D to examine the domains of all functions in the symbol table. PAR<sub>1</sub> will give the type and cost of all functions for which the two characteristics VTYPE and VCOST are not the default values (type nominal and cost of 0).

Q (Quit) - Halts the program.

## 1.2 Parameters

This section describes the parameters which can be modified after entering the command P above and the commands required to inspect the parameters in the running version of the program. The parameters and their meaning are as follows, default values are in parentheses

TRACE - This parameter may have a set of values in the interval [1..10]. each value relates to a trace feature of the program. The values currently meaningful are:

1 - Print all of the c-formulas in each untrimmed and each trimmed partial star to examine the process of consistent formula generation and trimming.

2 - Print all the consistent formulas both before the aq7 generalization and after this generalization.

3 - Print the best MQ formula; i.e. select the best formula from the output of trace 2.

4 - Print the input events to the aq7 procedure and the variable association between the VL<sub>2</sub> c-structure and the VL<sub>1</sub> variables

5 - Print the output from the VL<sub>1</sub> Aq7 procedure.

6 - Print the selected meta functions in a table.

7,8 - Not used.

9 - Print all generalizations of an event (i.e. the complete set of alternative generalizations which the program has calculated for one event from trace 10). This is the same as the list which comes from trace 2 without the input formulas to AQ7.

10 - Print the event (c-formula) which is to be covered from F1.

To turn on (off) any trace feature, enter .

TRACE i (or TRACE -i)

where i is the number of the trace feature to be turned on (off).

STP - This parameter may also have a set of values in the range [1..10]. Each value corresponds to one trace feature defined above. If STP contains a value of a trace feature and the particular trace feature is set, then the program pauses at the point where the trace information is printed and will provide an explanation of the situation or allow

the user to modify parameters. STP may be turned on and off in the same way as TRACE, i.e.

STP i (or STP -i)

AQCUTF1(20) - This is a limit on the number of c-formulas examined using the AQ cost function 3.

AMAXSTAR(2) - This is the AQ maxstar parameter (the number of complexes retained in a partial star in the AQ7 procedure).

AQCRIT(-1,2) - The criteria list of cost functions to be applied in the AQ procedure. There are six cost functions available:

1 - Measure the number of events covered by a complex which are not covered by any previously generated  $L_q$  complex.

2 - Measure the number of selectors whose reference is not equal to \*.

3 - Measure the number of c-formulas which are actually covered by a complex. This is more time consuming than 1 but may give better results.

4 - Sum the costs of all variables in a complex in selectors whose reference is not equal to \*.

5 - Measure the number of events in the set F1 which are covered by the complex.

6 - Find the number of events in the set 2 (F0).

To specify a cost criterion, enter

AQCRT(I)=J

where j is the number of the criterion (if negative, then the cost is computed as the negative of the value determined by the criterion), and i is the order of application of the criterion.

AQTOLFFANCE(0) - This is the tolerance associated with each criterion specified in AQCRT above. AQTOLERANCE(I) is the tolerance associated with criterion AQCRT(I). The tolerance can be an absolute tolerance (if it is greater than 1) or a relative tolerance (if it is less than 1). The tolerance is always specified in hundredths, e.g.:

AQTOLERANCE(2)=200

results in a an absolute tolerance of 2 for the criterion applied second.

AQNF(2) - The number of criteria which are to be applied to the complexes.

LQST(TRUE) - If LQST is set, then the resulting complexes from the AQ7 procedure are stripped to only the necessary values in the reference. To turn off this feature, enter

LQST F

VLMAXSTAR(2) - The maximum number of formulas retained in a partial star.

VLCRIT(3,-1,2) - The criteria list which is to be used for trimming VL<sub>2</sub> formulas. There are four criteria available:

1 - Count the number of c-formulas which are covered by this formula

2 - Count the number of selectors in the formula.

3 - Count the number formulas of the set P0 which intersect with this formula.

4 - Sum the total cost of all variables in all selectors of the formula with reference not equal to \*.

This parameter is specified in the same way as AQCRIT above.

VLTOLERANCE(.3,0,0) - The tolerance associated with each VLCRIT specified above. See AQTOLERANCE above for details about how to enter values for this parameter.

VLFNF(<sup>2</sup>) - The number of VL<sub>2</sub> criteria to apply when trimming a list of formulas.

NCONSIST(2) - The number of consistent alternative generalizations which the program is to produce.

ALTER(2) - The number of alternative new formulas which are produced from one formula when creating a new partial star from an old one.

VCOST(C) - The cost of each function in the system. All VL<sub>1</sub> variables when running in VL<sub>1</sub> mode are labelled Y1, Y2, . . . , XN. To enter a cost, type:

VCOST(<fn-name>) = i

where <fn-name> is the name of a function which has been in a decision rule which is currently in the program, and i is the cost of the function. Some examples:

VCOST(SHAPE) = 2 or VCOST(X4)= 1

VTYPF(1) - This is the structure of each domain:

1 - nominal

2 - interval

3 - tree structured.

The type 3 is set automatically when the E command is entered. To make a function domain into an interval type, enter:

VTYPE(SHAPE) = 2

MFTATRIM(3) - This specifies the number of different meta-functions which are to be selected by the program to be used in descriptions. This value should be less than GSIZE. If it is 0, then no meta-functions are generated.

PRINT X - This allows the user to examine certain tables in the program. X may be one of F, R, D, M and the system will respond by listing:

F - The set of input decision rules

R - The set of input restrictions

D - The domain table

M - The currently selected meta-functions.

PARAMETERS - This lists the current parameter values in a table.

QUICK - This turns off all trace values

BRIEF - This sets the trace options 3,9,10 and stop option 10.

DFTAIL - This sets all traces.

EXPLAIN - This sets all traces and all stop options.

HELP - This allows the user to obtain an explanation on-line of the function of any of the parameters and a list of all parameters accepted under the P high level command.

QUIT - This returns the user to what ever he was doing before entering the parameter modification section.

## 2. Data Structures

### 2.1 Constants

Some constant in the program control the sizes of many structures which may be sensitive to the current problem characteristics. These constants may be increased (to allow larger data structures) or decreased (to permit more copies of a data structure in memory at one time). The constants and their use appear below (suggested values are in parentheses).

SYMSZE(36) - is the size of the symbol table. It can be estimated by finding the sum of the number of functions, predicates, and distinct variables plus the number of groups of variables plus 2 (for meta functions #PT and FORALL) plus 2 times the number of binary predicates (for MST-, LST- type predicates). In VL<sub>1</sub> mode, SYMSZE is the number of VL<sub>1</sub> variables plus 1.

NDES(15) - is the size of the DSTRUC table. One row is required in this table for each internal node in each generalization structure (i.e. one row for each rule which is input with the E command.)

GSIZE(30) - specifies the size of all graph structures in the

program and the number of VL type variables which are allowed in the program. This number being too small is probably the cause of an 'array index out of bounds' message and may be remedied by increasing the parameter. Its value can be estimated by finding the sum of the number of selectors in the longest rule which must be stored plus the number of variables in the rule plus 1 (not including meta selectors). An estimate which is too large will use up memory very quickly and cause a message 'stack overruns heap' therefore, the parameter should be approximated rather closely.

MINVAL(15) - is the maximum value in a set of values. A set of values (VALTP) is used in several places (GRAPH, CPX, DSTRUCT) in the program. Each set is allowed to contain values from 0 to MINVAL. There is a maximum value of this parameter determined by the architecture of the machine (CDC is about 55, DEC is about 30).

LNK(18) - is the number of links to any node of a graph structure. This may be estimated by finding the maximum number of times that a particular variable occurs in a rule and using either this figure or the larger number of arguments of any one function, which ever is largest.

\*LINK must be one larger than either of these numbers since links are stored as an array of numbers which terminates with a 0 value.

## 2.2 Parse table (PT)

The parse table consists of a data structure which represents the productions in the  $VL_2$  grammar (PHS and CONT) along with information about which semantic routines are invoked with the recognition of one non-terminal in the grammar (SRULE). The array PHS contains a row for each alternative in each production where each element in a row is a positive or negative integer or zero. If the number is positive, it represents a token in the input (it is either the machine representation of a character or 1 - a function symbol, 2 - a variable, or 3 - a number). If the entry in PHS is negative, it represents a non-terminal whose definition is found beginning in the row corresponding to the absolute value of the entry (e.g. -3 represents the non-terminal beginning in row 3 of the table). A zero value signifies the end of the alternative. The boolean array CONT indicates whether a row of RHS is a continuation of a previous row in a production (value true) or the first alternative of a production (value false). Finally, the array SRULE contains a number indicating the semantic rule (element in a case statement in the procedure PROCESS) which is to be applied if the production in the corresponding row of the table is matched.

Example: (see file TABLES for the complete input grammar)

```

<VLPULE>      ::= <NUMBER> <RULE> | <RULE>
<RULE>          ::= <CONDITION> => <SELECTOR>
<CONDITION>    ::= <CONDITION> <SELECTOR> | <SELECTOR>
<SELECTOR>      ::= [ <VARIABLE> = <REF> ] |
                      [ <FN-SYM> ( <ALIST> )= <REF> ]

```

Parse Table in the program: (The actual table in the program contains numbers instead of characters)

| ROW | SRULE | CONT | RHS                     |
|-----|-------|------|-------------------------|
| 1   | 1     | F    | 3 -3 0                  |
| 2   | 2     | T    | -3 0                    |
| 3   | 3     | F    | -4 => -6 0              |
| 4   | 4     | F    | -6 -4 0                 |
| 5   | 5     | T    | -6 0                    |
| 6   | 14    | F    | [ -19 = -10 ] 0         |
| 7   | 7     | T    | [ -21 ( -14 ) = -10 ] 0 |

## 2.2 Symbol Table (SYMTAB)

The symbol table is a table with an entry for each function and variable in the VL<sub>2</sub> decision rules. One entry (NLT) specifies the number of rows which are actually used. The first

two rows always contain the information for the meta functions #PT and FORALL. The columns contain:

NAME - the character string representing the name of the entry

PNO - the function number associated with the entry (normally this just points to the row which contains the entry).

DPNO - for variables, this points to (contains the index of) the row which contains the domain definition of the particular entry (e.g. the row with x4 would point to the row containing the entry for x).

NARG - the number of arguments of a function.

VTYPE - domain structure (1-nominal, 2-interval, 3-tree structured).

VCOST - variable cost used in cost function 4 and selection of alternative selectors (ALTER parameter) in the procedure NEWGP.

EVAL - maximum value in complete domain.

NVAL - number of leaves of tree structure domain. (EVAL = NVAL for non tree structure domains).

MVAL - minimum value in the domain.

Example: NELT=7

| NAME   | DPNO | PNO | NARG | VTYPE | VCOST | EVAL | MVAL | NVAL |
|--------|------|-----|------|-------|-------|------|------|------|
| FORALL | 1    | 1   | 0    | 1     | 0     | 1    | 1    | 1    |
| #PT    | 2    | 2   | 0    | 2     | 0     | 6    | 6    | 0    |
| SHAPE  | 3    | 3   | 1    | 3     | -1    | 8    | 6    | 1    |
| v      | 4    | 4   | 0    | 1     | 0     | 15   | 15   | 0    |
| v1     | 4    | 5   | 0    | 1     | 0     | 15   | 15   | 0    |
| v2     | 4    | 6   | 0    | 1     | 0     | 15   | 15   | 0    |
| p      | 7    | 7   | 2    | 1     | 0     | 1    | 1    | 1    |

#### 2.4 Domain Structures (DSTFUC)

The generalization structures of each tree structured domain are stored in this record. Again, NELE specifies the number of rows in the table which are used. PREM is a set of all descendants of the node in CONS for the domain of the function which is defined in the row PNO of the symbol table.

Example:

[ SHAPE=1,2,3 ] => [ SHAPE=7 ].

[ SHAPE=0,5,6 ] => [ SHAPE=8 ].

| PREM  | CONS | PNO |
|-------|------|-----|
| 1,2,3 | 7    | 3   |
| 0,5,6 | 8    | 3   |

## 2.5 Meta selector Table (MSTR)

This table records the meaning of meta selectors which are used in the formulas. The values of the selector themselves are stored in a structure referenced by MSEL in the GRAPH record. The table contains two integers (METATRIM and NMST) the latter indicates the number of current entries in the table. Elements of the table are accessed indirectly through the array PTR to facilitate sorting of the array with a minimum amount of effort. (e.g. the third eleent logically in the array PNO is the element  $PNO[PTR[2]]$ ). Elements are sorted in descending order using PTR as an index according to the values of F1COV (primary field) and -F1COV (the secondary field). The columns are interpreted:

PNO - is the index in the symbol table of the name of the meta function (e.g. a pointer to either FORALL or #PT).

SYMPTR - is the index in the symbol table of the referee associated with the particular meta function (e.g. a pointer to SHAPE in the symbol table for a function which counts the number of occurrences of a selector of the form [shape(x1)= ... ]).

VAL - is the set containing the reference of the function

associated with SYMPTR (e.g. the reference in a selector  
 [SHAPE(X1)=2,3]).

PTR - is the location in PNO, SYMPTR etc. of the information for each selected meta selector in the order of preference (e.g. information for MS2 would be found in PNO[PTR[2]], SYMPTR[PTF[2]] etc).

F1COV - the maximum number of formulas in F1 covered by one value of this meta function.

F0COV - is the number of formulas of F0 covered by the meta function with the value found in F1COV.

Example: (NMST=3)

| PNO | VAL | SYMPTR | PTR | F1COV | F0COV |
|-----|-----|--------|-----|-------|-------|
| 1   | 1   | 3      | 2   | 3     | 0     |
| 2   | 0   | 3      | 1   | 4     | 0     |
| 2   | 1   | 3      | 3   | 3     | 2     |

with the three meta functions:

MS1 = #PT(SHAPE=0)

MS2 = FORALL(SHAPE=1)

MS3 = #PT(SHAPE=1)

## 2.5 Formula for Graph Structure (GRAPH)

This is the structure used to store each formula. It is composed of 4 parts, the single parameters (COEF, RNO, COST, ESET, NYTN), a pointer to a set of meta selectors (MSEL), and a information about each node and the links between nodes. Each node has a number (the subscript value of each array below) which is used in the LNK array to refer to any node in the graph so that for example, VAL[3] is the value set associated with the node number 3.

COEF - not used

RNO - the unique rule number associated with the graph.

FP - a flag which is used in absorption and the COVEP routine.

COST - the cost of the formula (COST[I] is the value associated with cost criterion number I).

ESET - the decision value associated with this rule

NYTN - the pointer to the next graph structure in a list or set of such structures.

NNEG - not used.

MSPL - a pointer to the meta selectors associated with the graph.

VBL - if true, then the node is a variable, otherwise, it is a selector node.

ORDISP - if true, then the order of arguments is irrelevant (i.e. all connecting edges are unlabeled).

VAL - the set of values associated with the node (for variables, this may be a subrange corresponding to [x1=3..6] for example).

COUNT - this is used in NEWGP and AQSET when generating alternative generalizations. In general, a non-zero value indicates that a node is in the graph.

ASSGN - records assignments between nodes of two different graphs in SUBG1 when a 1-1 correspondence between nodes of two graphs is determined.

PNO - a pointer to the domain definition for the function in the symbol table.

DUMNUM - is used in VLINT and PGRAPH to distinguish between two variables with the same domains (e.g. x1 and x2).

LNK - contain the links between nodes. Edges are not given an explicit direction, instead, certain routines infer the direction of an edge by the types of node at each end of the edge. All nodes which are connected are doubly linked; if incoming edges are labeled, these labels are indicated by the location in the link array (LNK) for the node.

#### Example

For the expression [P(X1,X2)][SHAPE(X1)=2],

the link structure is

| ROW | FUNCTION | LINKS |
|-----|----------|-------|
| 1   | Y2       | 3 0   |
| 2   | X1       | 3 4 0 |
| 3   | P        | 2 1 0 |
| 4   | SHAPE    | 2 0   |

A partial example using the symbol table above is:

[SHAPE(Y1)=1][P(X1,X2)][MS2=2]

| NODE | PNO | VAL   | VBL  | ORDIRR | LNK   |
|------|-----|-------|------|--------|-------|
| 1    | 4   | 0..15 | TRUE | TRUE   | 2 3 0 |

|   |   |      |       |       |       |
|---|---|------|-------|-------|-------|
| 2 | 3 | 1    | FALSE | FALSE | 1 0   |
| 3 | 7 | 1    | FALSE | FALSE | 1 4 0 |
| 4 | 4 | 0.15 | TRUE  | TRUE  | 3 0   |

MSEL1: [ MS1=\* ][ MS2=2 ][ MS3=\* ]

## 2.7 VL, Complex Storage (CPX)

This structure is a simple list of references (CVAL) in bit positional notation along with certain flags (FP and FQ), a link to the next such structure in a set (NXTC) and the cost of the complex (COST). The interpretation of each variable is found in the symbol table through the index SLOC in AOPARM (e.g. the set contained in CVAL[3] is the reference of the variable in row SLOC[3] of the symbol table).

## 2.8 AQ7 Parameters (AOPAR)

The structure contains several parameters relevant to the AQ7 procedure.

NVAR - the number of variables for the run.

CSTF - the list of cost functions in the order of application.

TOLFF - the tolerance associated with each cost function ("TOLER[3] is the tolerance of the cost function which is applied third -- i.e. CSTF[3]).

NF - the number of cost functions to apply

FREEC - a pointer to a list of free complex storage structures  
(CPX's)

SLOC - the location in the symbol table of the domain  
definition for each VL<sub>1</sub> type selector in CVAL.

CUTF1 - a parameter which limits the number of formulas  
examined with AQCRIT of 3.

LOST - if true, then VL<sub>1</sub> compexes are stripped.

MAXSTARAO - the maximum size of a partial star in AQ7

## 2.9 VL Parameters (PRM)

This structure contains parameters relevant to the VL<sub>2</sub>  
portions of the program.

CSPF - the cost function indices in order of application

TCLER - the tolerance associated with each cost function

NF - the number of cost functions used

MAXSTAR - the maximum number of elements in a partial star.

ALTER - the number of new elements which are generated from one formula in a partial star  $P_i$  when forming a new partial star  $P_{i+1}$ .

EXTMTY - a flag indicating whether EXTMTY type predicates have been added.

EQUIV - a flag indicating whether EQUIV type predicates have been added

NCONSIST - the minimum number of consistent generalizations produced.

## 2.10 Additional Variables

INFILP - an integer specifying whether input is from the terminal or from CFILE.

NMQ - the number of elements in MQ

FPEEG - pointer to the list of available graph structures

FFSILIST - pointer to the list of restrictions

STAE - pointer to the list of formulas in a star

MO - pointer to the list of consistent formulas

GSET - pointer to the list of input formulas

COVSET - pointer to the list of output formulas

STP,TPACE - sets of values for trace features

FIXIT - patch for compiler bug on DEC-10 PASCAL (fails to pass arguments which are sets by reference properly).

### 3. I/O Files

#### 3.1 TABLES

This file contains the parse table information. Terminals in the grammar which are characters immediately follow any number (i.e. non-terminal). The end of each row of the parse table has a ^. The boolean array CONT has the value 1 if true, 0 if false. Below is the parse table as it currently stands

| CONT | SRULE | RHS                    |
|------|-------|------------------------|
| 0    | 1     | <blank line>           |
| 0    | 1     | 3 -3 0                 |
| 1    | 2     | -3 0                   |
| 0    | 3     | -4 => -6 0             |
| 0    | 4     | -6 -4 0                |
| 1    | 5     | -6 0                   |
| 0    | 14    | [ -19 = -10 ] 0        |
| 1    | 7     | [ -21( -14 ) = -10 ] 0 |
| 1    | 18    | [ -21( -14 ) ] 0       |
| 1    | 7     | [ -21 = -10 ] 0        |
| 0    | 8     | -20, -10 0             |
| 1    | 9     | -20.. -20 0            |
| 1    | 19*   | 0                      |
| 1    | 10    | -20 0                  |

```
^ 11 -19, -14 0  
1 20 -19, -14 0  
1 12 -19 0  
^ 13 -19* -10; -17 0  
1 14 -19= -16 0  
^ 15 2 0  
1 16 3 0  
^ 17 1 0  
^
```

### 3.2 EXPLAIN

This file contains text for explanation. Each explanation has a number and is delimited by a ! in column 1 followed by the number of the explanation preceding the text and a ! in column 2 - 80 following the text. If a line ends with \*, the program stops printing to allow the user to read the material. (See appendix A for a listing of this file).

### 3.3 CFILE

This file contains a set of input commands and data which is to be executed before the system asks for user input. Normally, input rules and certain parameters are included in this file. Unfortunately, the numbers indicating which sets are to be covered may not be entered in this file (they must come from the terminal.)

#### 3.4 VL1FVE

This file contains a list of VL<sub>1</sub> type events. The file is in the format for A07 except that each event specification is preceded with the class number of the associated decision. A -1 indicates a value which is irrelevant.

#### 3.5 Other Files

IFILE and OFILE are the TTY input and output (these are TTY in the DEC 10 version). All other file are not currently used.

#### 4. Program Structure

The program INDUCE\_1 (Appendix C) contains about 4000 PASCAL statements and 40 basic procedures. These procedures may be grouped into several classes: 1) control and user interface, 2) VL to internal formula representation, 3) graph manipulation, 4) add new functions, 5) AQ7 complex manipulation and 6) supporting procedures. Each group of procedures operates nearly independently of the others thus giving the possibility of implementation on a smaller machine.

The main program accepts high level commands and calls the appropriate procedures to perform the requested action. Any input in the form of a decision rule passes through the VLINT procedure for translation to internal format. On some occasions, information is then copied from one internal form to another (E command) but most of the work is done in VLINT. All other user interaction takes place in ENTERP (enter parameters). The VL<sub>1</sub> mode uses the VL<sub>1</sub> procedure and AQ<sub>1</sub>, bypassing all procedures dealing with graph manipulation. To cover a set of formulas, the COVER procedure is called which in turn, calls NEWGP to grow generalizations and AQSET to apply AQ to the consistent generalizations in MQ.

#### 4.1 Control and User Interface

MAIN - process high level commands

FNTAPP - Decode commands using the first 4 characters of the command name. If it's a number, find a rule with that number the data base. Find the first two numbers in the command (GETNUM) and place in the variables I and L. Then, execute the command.

PGRAPH - Print the gra structure as VL<sub>2</sub> formula. Missing indices to all varialbes. write out function and arguments if any. Then, write out reference (if not \*) If tree structured domain and the value is an internal node, then only print out the internal node.

PCPY - Print in VL<sub>1</sub> type format indexing into SYMTAB using AQ.SLOC array to find the maximum and minimum values. Don't print any selector with a (\*) reference.

PMETAD - Print list of selected meta-functions.

PDOM - Print domain table (i.e. dump symbol table).

EXPLN - Find requested text from the file EXPLAIN and print it stopping at (\*) for carraige return from user.

#### 4.2 VL Translation to Internal

TOKEN - Read an input line and add the terminator (?). Scan over the letters and digits and set CTYPE (0-delimiter, 1-function symbol, 2-variable, 3-number). If CTYPE was 0 then determine internal representation of the delimiter. If CTYPE is 1 or 2, then find the row in the symbol table (FINDFCW). If it is not there, then add a new row to the symbol table (FIXSYM) (The name of the symbol is located between FCURS and LCURS in BUF). In the case of a variable, add an extra row for the domain of the variable in addition to a new row for the variable itself (i.e. a row for Y in addition to a new row for X1). If CTYPE is 3, then compute the value of the number. Return the location in the symbol table or the computed number in the parameter SRCW and delimiter type in CTYPE.

VLINT - Translate VL<sub>2</sub> formula into graph structure. Maintain a value stack (VSTK), a function stack (PSTK), semantic stack (SETK) and a parse stack (PSTK).

PSTK - Contains a stack of all non terminals not yet completed.

SSTK - Contains the tokens from the input buffer which have not been matched with an element of a completed production.

VSTK - the stack of numbers not already placed into the graph.

PSTK - the stack of arguments of a function (PSTK[1] is always the function symbol of the selector being parsed).

As tokens are accepted from the input buffer, they are matched with productions in PT. If a token does not match an element of a production which is a non terminal, the location of the non terminal is placed on PSTK and the production defining the nonterminal is tried (PROD and LOC determine the current element in PT under consideration). If there is no match, then try an alternative definition of the non terminal. If there is no alternative, back down PSTK and try another alternative of this non terminal.

If a token matches the element of PT under consideration, put this token in SSTK and try the next element in the production. If the complete production is matched, replace the matching tokens on SSTK with the appropriate nonterminal, back down PSTK to the previous location, process the indicated semantic rule (PROCESS)

and proceed. Once the productions in row 1 of PT are completed, the expression is said to be syntactically correct.

PROCESS - Execute the semantic rule for the production (-PROD).

Briefly, node assignments are made using the elements in FSTK, values in the reference are assigned from elements in VSTK. The MNVAL and EVAL fields of the symbol table are updated and the type of a node is determined. Links between variables and functions are assigned recalling that FSTK[1] contains the location of the function.

#### 4.3 VL<sub>2</sub> Formula Manipulation

SUBG1 - Determine if the graph in G1 is a subgraph of the graph in G2. If ALLSUBG is 1, then find all subgraphs of G2 which match G1 and apply ADDCONS (for restrictions). If ALLSUBG is 2, then find all subgraphs of G2 which match G1 and apply ALLC (AQ7 procedure). The procedure SUBG1 selects a starting node of G1 and a matching node of G2. SUBG produces a spanning tree of G1 from the starting node calling match to determine for each pair of nodes whether they match. For each pair of matching nodes, ASSIGN records the correspondence.

TRIMG - Trim a list of formulas to MAXS elements, return other formulas to PREFG. Place formulas with COST[3] into MQ (consistent formulas). Instead of sorting a linked list, the array CA is sorted. Costs are assumed to be stored with each formula (calculated in COVFR).

CCSTG - Determine the cost function CT specified for the formula P.

COWFP - Cover the set of formulas ES. First, select an element of F1 to cover (G) and compute the initial partial star. For all nodes in a graph, the flag COUNT is set to 1. Trim the partial star and apply absorption. Form a new partial star by calling NEWGP for each remaining element of the trimmed partial star. Once NCONSIST elements are in MQ, apply AQ7 (via AQSET) to each consistent formula. Trim the list to one best element and remove elements of F1 covered by this formula (set FP to false). Select a new element of F1 and repeat until F1 is exhausted.

NEWGP - Add new selectors to the input graph to form a list of ALTFR or less new formulas. G0 is the old generalization of G1; direct association exists between nodes of G0 and nodes of G1 (i.e. correspondence is 1-1 by row, not through ASSGN as with other correspondences). The

procedure forms only connected new graphs. A list of selectors which may be connected to the current graph is created in CANDID and sorted with respect to VCOST and NARG. All variables connected to existing nodes are flagged (COUNT=2) and then all function nodes connected to variables with COUNT = 1 or 2 are marked (COUNT=3). All count = 3 selectors are placed in CANDID. Then, a new graph (in SLST) is formed from the old one with a new selector and any relevant variables. EQUIV type functions are discarded if they have no more than 1 argument. The list SLST is returned to the calling procedure (COVER).

#### 4.4 A07 Complex Manipulation

AQSFT - Translate from VL<sub>2</sub> representation (graph structure) to VL<sub>1</sub> representation (sequence of sets of values). Create two sets of compxes, F1 containing subgraphs of graphs with VL<sub>2</sub> set F1, and F2, the set of complexes associated with c-structures (GSUB) isomorphisms with elements of the VL<sub>2</sub> set F2. The first element of F1 corresponds to the part of the graph GSUB which was consistent. The two sets of events are passed to the Q PROCEDURE WHICH RETURNS A COMPLEX COVERING THE FIRST ELEMENT OF F1 BUT NO ELEMENT OF F2. THIS IS COPIED BACK INTO GSUB to form the extended reference generalization.

ALLC - Translate from graph to complex and add to the list of complexes if not already there. Also, set up SLOC to relate VL<sub>1</sub> variables to symbols and find NVAR (number of variables). Use assignments from the c-structure GSUB and the graph G1 for nodes with COUNT = 1 in GSUB. All meta-selectors are loaded in the first METATRIM VL<sub>1</sub> variables, the remainder are nodes with COUNT = 1 in GSUB.

VL1 - Input VL<sub>1</sub> events from the file VL1EVE and translate to complex storage. Call AQ to find generalization and then print result.

TRIMPF - Trim a list of complexes with respect to AQCSTF etc.

This is nearly the same as TRIMG but uses CPX structures.

COSTF - compute the cost of a complex.

#### 4.5 Add New Functions

ADDSEL - find sets of nodes which have the same label in the graph. Add a new selector with the same label except that ORDIRP = true and PNO is the negative of the original PNO. The negative PNO always indicates a predicate of this type.

ADDXML - Add MST, LST type EXTMTY predicates. For each binary predicate whose arguments assume values from the same domain, add extremity predicates.

ADDMETA - add meta-selectors to each formula in F1 and F0. For each unary function and function value, count the number of occurrences of this pair in a formula and add a selector of that type to the formula (COMPMS). Calculate F1COV and F0COV and sort the list of meta selectors (TRIMM).

#### 4.6 Supporting Routines

ILINE - input end of line from CFILE or the terminal

GETCHPK - read one character from the TTY or CFILE

PPOS - detect end of line on TTY or CFILE

INSIDE - determine if the set  $v_2$  is a generalization of the set  $v_1$

EXTND - find the extention of  $v_1$  against  $v_2$ .

INIT - initialize variables and files

NEWG - allocate new graph.

GIN,GOUT,SOUT - not used

ADDCONS - add decision part of restriction (called from SUBG).

## LIST OF REFERENCES

1. Larson J., Inductive Inference in the Variable Valued Predicate Logic System VL<sub>2</sub>: Methodology and Computer Implementation. Ph.D Thesis, Department of Computer Science, University of Illinois, 1977.
2. Larson J., Michalski R.S., "Inductive Inference of VL Decision Rules." Workshop on Pattern Directed Inference Systems, Hawaii 1977.

## APPENDIX A

## The file EXPLAIN

!1

THE PROGRAM HAS SELECTED AN EVENT E1 OF THE SET F1 WHICH HAS NOT BEEN COVERED YET. FIRST, A LIST OF C-FORMULAS EACH CONTAINING ONE SELECTOR WITH A UNARY FUNCTION WILL BE GENERATED. THIS LIST WILL BE TRIMMED TO VLMAYSTAR C-FORMULAS USING THE COST CRITERIA FOR THE VL PART OF THE PROGRAM. DURING TRIMMING, THE CONSISTENT FORMULAS ARE PLACED INTO THE MQ LIST (I.E. FORMULAS WITH COST FN 3 = 0). IF LESS THAN NCONSIST C-FORMULAS ARE IN THE MQ LIST, EACH ELEMENT OF THE PARTIAL STAR IS USED TO GENERATE A NEW LIST OF ALTERNATIVES EACH WITH ONE MORE SELECTOR THAN WAS IN THE PREVIOUS ELEMENT OF THE PARTIAL STAR. A SELECTOR IS ONLY ADDED TO A PRODUCT IF THE RESULT IS A CONNECTED GRAPH STRUCTURE. IF THE USER WISHES TO LIMIT THE NUMBER OF ALTERNATIVE PRODUCTS PRODUCED FROM ONE C-FORMULA, THIS LIMIT MAY BE SPECIFIED BY SUPPLYING A NON-ZERO VALUE TO THE PARAMETER ALTER.

ONCE AT LEAST NCONSIST CONSISTENT C-FORMULAS HAVE BEEN PRODUCED, THE AQ ALGORITHM IS APPLIED TO EACH FORMULA TO EXTEND THE REFERENCES OF SELECTORS AS MUCH AS POSSIBLE WHILE MAINTAINING CONSISTENCY. THEN THE BEST C-FORMULA IS SELECTED (LQ) AS THE COVER. SEE HELP TRACE UNDER THE 'P' OPTION FOR AN EXPLANATION OF THE TRACE FUNCTIONS.\*

## UNTRIMMED PARTIAL STAR

THE FOLLOWING C-FORMULAS REPRESENT THE LIST OF ALTERNATIVE POSSIBLE CONSISTENT FORMULAS. ALONG WITH EACH FORMULA, THE COST FUNCTION VALUES FOR THE FORMULA ARE PRINTED IN THE ORDER OF EVALUATION. THESE FORMULAS WERE GENERATED BY ADDING A SELECTOR TO A PREVIOUS INCONSISTENT FORMULA OR AT THE OUTSET, THIS IS A LIST OF SELECTORS OF E1 WITH UNARY FUNCTIONS. ALL OF THESE FORMULAS HAVE A CONNECTED GRAPH STRUCTURE REPRESENTATION. IN ADDITION, ANY EQUIVALENCE TYPE SELECTOR (I.E. [ SH(X1,X2)=SAME ]) IS REQUIRED TO HAVE AT LEAST TWO ARGUMENTS.

SELECTORS ARE ADDED TO A PRODUCT C1 USING THE FOLLOWING ALGORITHM:

1 ALL VARIABLES (I.E. ARGUMENTS) WHICH ARE CONNECTED TO SELECTORS IN THE PRODUCT C1 ARE LOCATED.

2 ALL SELECTORS WHICH ARE CONNECTED TO ANY VARIABLE IN 1 BUT NOT IN C1 ARE STORED IN A LIST. THIS LIST IS SORTED WITH RESPECT TO VCOST.

3 IF ALTER IS NOT 0, THEN THE LIST FROM 2 IS TRIMMED TO ALTER SELECTORS.\*

4 FOR EACH SELECTOR IN 3, A NEW C-FORMULA IS CREATED WITH ALL SELECTORS IN C1 AND THIS SELECTOR. ALL PERTINENT LINKS BETWEEN SELECTORS AND VARIABLES ARE INCLUDED. IF AN EQUIVALENCE TYPE SELECTOR HAS ONLY ONE VARIABLE IN THE LIST FROM STEP 1, THE NEW GRAPH IS NOT ADDED TO THE NEW STAR LIST. OTHERWISE, A NEW STAR LIST IS FORMED WITH ALL THESE ALTERNATIVES.\*

#### TRIMMED PARTIAL STAR

THE FORMULAS IN THE PARTIAL STAR ARE TRIMMED TO A SMALL LIST (MAXSTAR ELEMENTS) USING THE COST CRITERIA. THOSE FORMULAS WHICH ARE CONSISTENT ARE PLACED INTO THE MO LIST. C-FORMULAS ARE SELECTED ACCORDING TO THE FOLLOWING PROCEDURE

1. FOR EACH COST CRITERION (IN THE ORDER SPECIFIED), EVALUATE THE COST OF ALL C-FORMULAS.

2. SELECT THE BEST MAXSTAR FORMULAS (I.E. THOSE WITH LOWEST COST) AND INCLUDE ALL FORMULAS WITH EQUIVALENT COST. TWO FORMULAS ARE EQUIVALENT IN COST IF THEY ARE WITHIN A TOLERANCE OF EACH OTHER. TOLERANCE MAY BE SPECIFIED IN ONE OF TWO WAYS FOR EACH COST CRITERION. AN INTEGER TOLERANCE IS AN ABSOLUTE VALUE, A TOLERANCE BETWEEN 0 AND 1 IS A RELATIVE TOLERANCE. AN ABSOLUTE TOLERANCE CAN BE GENERATED FROM A RELATIVE TOLERANCE BY COMPUTING THE MAXIMUM AND MINIMUM COST VALUES IN THE LIST

OF FORMULAS (MAX AND MIN RESPECTIVELY) AND ASSIGNING THE ABSOLUTE TOLFRANCE AT:

$$AT = TOLFRANCE * (MAX - MIN)$$

3. THE MAXSTAR BEST FORMULAS ALONG WITH EQUIVALENT FORMULAS ARE RETAINED AND THE REMAINDER OF THE FORMULAS ARE REMOVED FROM THE LIST.

4. THE LIST OF FORMULAS IS EVALUATED USING THE NEXT COST CRITERION. WITH THE LAST CRITERION, ONLY THE BEST MAXSTAR FORMULAS ARE RETAINED.!

!2

THERE ARE NOW AT LEAST NCONSIST ELEMENTS IN THE MQ LIST (OR THE PROGRAM CAN NOT GENERATE ANY MORE ALTERNATIVES). THE AQ PROCEDURE IS APPLIED TO THESE CONSISTENT FORMULAS. EACH FORMULA IS PRINTED BEFORE THE AQ PROCEDURE AND THEN THE RESULT AFTER AQ IS PRINTED. THE COST FUNCTION 1 IS RE EVALUATED FOR THESE FORMULAS.

!

!3

THE BEST FORMULA IN THE MQ LIST(LQ) IS SELECTED BY TRIMMING THE LIST OF FORMULAS WITH A MAXSTAR OF 1.

!

!4

THE AQ PROCEDURE IS APPLIED TO A SET OF VL1 EVENTS WHICH ARE DERIVED FROM A CONSISTENT C-FORMULA AND THE SET OF EVENT IN F1 AND F0. BELOW, THE C-FORMULA STRUCTURE AND INPUT EVNETS ARE LISTED. THE VL1 VARIABLES CORRESPOND TO THE NODES IN THE GRAPH OF THE C-FORMULA ARE GIVEN. IT IS KNOWN THAT THERE IS A CONSISTENT C-FORMULA WITH THE GIVEN STRUCTURE (I.E. THERE ARE VALUES FOR THE PREFERENCES SO THAT THE FORMULA IS CONSISTENT). THE VL1 EVENTS REPRESENT DIFFERENT POSSIBLE SETS OF VALUES IN THE REFERENCE OF C-FORMULAS WITH THE SAME STRUCTURE IN EVENTS OF F1 AND F0. WE WANT TO INCLUDE AS MANY SUCH SETS OF VALUES WHICH CORRESPOND TO EVENTS IN F1 AND TO EXCLUDE ALL SUCH SETS WHICH CORRESPOND TO EVENTS OF F0. THE EVENTS OF SET 1 BELOW INCLUDE SETS ASSOCIATED WITH EVENTS IN F1. EVENTS OF SET 2 BELOW INCLUDE SETS OF REFERENCE VALUES ASSOCIATED WITH EVENTS IN F0.

!

!13

AT THIS POINT, YOU MAY CHANGE SOME PARAMETERS, SEE A RULE IN THE MEMORY, OR SEE THE CURRENT PARAMETERS. IN ORDER TO CHANGE A PARAMETER, ENTER THE PARAMETER NAME FOLLOWED BY THE PROPER SPECIFICATIONS. SOME PARAMETERS REQUIRE NO VALUES (PRULE), SOME REQUIRE ONE (TRACE) AND SOME REQUIRE 2. IN GENERAL, ALL YOU HAVE TO DO IS ENTER THE FIRST FOUR LETTERS OF THE PARAMETER NAME, THEN THE VALUE OR TWO VALUES AS INTEGERS. ANY DELIMITERS MAY BE USED. ONE EXCEPTION TO THIS IS THE PARAMETER VCOST WHICH MUST BE ENTERED IN A PARTICULAR FORMAT. FOR FURTHER EXPLANATION OF THE PARAMETERS AND WHAT THEY DO, TYPE

HELP <PARAMETER NAME>

TO SEE A RULE IN THE MEMORY, JUST ENTER THE RULE NUMBER.

TO RETURN TO WHAT YOU WERE DOING, ENTER

QUIT

!

!100

TRACE PARAMETER

THIS PARAMETER MAY HAVE A SET OF VALUES FROM 1 TO 10. EACH VALUE RELATES TO A TRACE OF A PARTICULAR FEATURE OF THE PROGRAM. THE VALUES CURRENTLY MEANINGFUL ARE THE FOLLOWING:

1 PRINT ALL OF THE C-FORMULAS WHICH ARE GENERATED FROM A PREVIOUS LIST OF C-FORMULAS. AT THE BEGINNING, ONLY C-FORMULAS INVOLVING A SINGLE SELECTOR WITH A UNAFY FUNCTION ARE GENERATED. ON SUBSEQUENT PASSES THROUGH THIS TRACE, NEW SELECTORS ARE ADDED TO THE THOSE FORMULAS REMAINING AFTER TRIMMING WHICH FORM CONNECTED GRAPH STRUCTURES. IF ALTER IS NOT 0, THEN ONLY AT MOST ALTER NEW FORMULAS ARE ADDED. PRINT THE FORMULAS LEFT AFTER TRIMMING. DURING TRIMMING, ALL CONSISTENT FORMULAS ARE REMOVED FROM THIS LIST AND PLACED IN THE MQ LIST FOR SUBSEQUENT PROCESSING BY THE AQ ALGORITHM. THESE MAY BE LISTED BY USING TRACE 2 BELOW.

2 PRINT ALL CONSISTENT FORMULAS. EACH FORMULA IN

THE MQ LIST IS PRINTED BEFORE AQ GENERALIZATION AND THEN THE RESULTING FORMULA AFTER AQ GENERALIZATION IS PRINTED.

3 AFTER FULL GENERALIZATION, THE BEST MQ IS SELECTED (LQ) AND PRINTED WITH THIS TRACE FEATURE. THE NEXT EVENT FROM F1 IS THEN SELECTED AND THE ENTIRE PROCESS IS REPEATED. THE FINAL COVER IS ALWAYS PRINTED.

4 ALL INPUT EVENTS TO THE AQ PROCEDURE ARE PRINTED WITH THIS TRACE. ON THE FIRST PASS, THESE MAY NOT BE ALL THE EVENTS AND THEREFORE THE EVENTS ARE PRINTED FOR EACH PASS THROUGH THE AQ PROCEDURE.

5 THE SELECTED COMPLEX FROM THE CURRENT PASS THROUGH THE AQ PROCEDURE IS PRINTED IN AQ FORMAT.

6 PRINT THE SELECTED META FUNCTIONS

7,8 NOT USED

9 PRINT ALL ALTERNATIVE GENERALIZATIONS OF THE EVENT

10 PRINT EVENT F1 WHICH IS TO BE COVERED

TO TURN ON ANY TRACE FEATURE, ENTER

TRACE I WHERE I IS THE NUMBER OF THE TRACE FEATURE WHICH IS TO BE TURNED ON. TO TURN OFF THE TRACE FEATURE, FNTFE

TRACE -I WHERE I IS THE NUMBER OF THE FEATURE WHICH IS TO BE TURNED OFF. TO STOP THE PROGRAM AT EACH TRACE FEATURE (POSSIBLY TO CHANGE SOME PARAMETERS), YOU MAY ENTER

STP I WHERE I IS THE ASSOCIATED TRACE FEATURE. THE STOP MAY BE REMOVED BY ENTERING

STP -I

!

!200

AQCUTF1

IN ORDER TO SPEED UP THE AQ PROCEDURE, ONLY CUTF1 EVENTS ARE CONSIDERED IN THE COST FUNCTION 3. THE DEFAULT VALUE IS 20 BUT MAY BE CHANGED BY ENTERING

AQCUTF1 I WHERE I IS THE NEW VALUE OF AQCUTF1

!

!300

### AQMAXSTAR

THE AQMAXSTAR PARAMETER IS THE MAXSTAR PARAMETER USED IN THE AQ PROCEDURE. THIS SPECIFIES THE NUMBER OF ALTERNATIVE COMPLEXES IN THE CURRENT PARTIAL VL1 TYPE STAR.

!

!400

### AQTOLERANCE

THIS PARAMETER SPECIFIES THE TOLERANCE FOR THE ITH COST FUNCTION. IF IT IS AN INTEGER, THEN IT IS ASSUMED TO BE AN ABSOLUTE VALUE; IF IT IS A VALUE BETWEEN 0 AND 1 THEN IT IS A RELATIVE VALUE WHICH IS CALCULATED BY DETERMINING THE MAXIMUM AND MINIMUM COST FUNCTIONS IN THE STAR AND THEN OBTAINING AN ABSOLUTE VALUE WHICH IS CALCULATED AS FOLLOWS:

ABSOLUTE VALUE = TOLERANCE \* (MAX - MIN) ALL COMPLEXES WITHIN THE STAR WHICH HAVE COSTS WITHIN ABSOLUTE VALUE TOLERANCE ARE CONSIDERED TO BE EQUIVALENT WITH RESPECT TO TRIMMING.

THIS VALUE IS SPECIFIED BY ENTERING

AQTOLERANCE(I)=T WHERE I MEANS THAT THIS TOLERANCE IS ASSOCIATED WITH THE ITH COST FUNCTION AND T IS THE TOLERANCE IN HUNDREDS (IT MUST BE AN INTEGER) FOR EXAMPLE:

AQTOLERANCE(2)=200 SPECIFIES THAT ALL COMPLEXES WITH THE SECOND COST FUNCTION VALUE WITHIN 2 ARE EQUIVALENT.

THE SYNTAX IS SOMEWHAT RELAXED TO REQUIRE ONLY THE FIRST FOUR LETTER OF THE PARAMETER NAME (E.Q. AQTO) AND THEN TWO NUMBERS WITH ANY DELIMITERS WHICH YOU DESIPE. E.G. AQTO 2 200 IS INTERPRETED THE SAME AS THE ABOVE EXAMPLE.

!

!500

### AQCPT

THIS PARAMETER SPECIFIES THE ORDER OF APPLICATION OF COST CRITERIA. FOR THE AQ PROCEDURE. SIX CRITERIA ARE CURRENTLY AVAILABLE

1 THE NUMBER OF NEW VL1 EVENTS WHICH ARE COVERED  
ALTHOUGH THIS IS NOT THE NUMBER OF C-FORMULAS

WHICH ARE COVERED, IS MAY BE A CLOSE APPROXIMATION IN CERTAIN CASES AND RUNS MUCH MORE QUICKLY THAN CCST 3

2 THE NUMBER OF SELECTORS IN A COMPLEX WHICH DO NOT HAVE \* IN THE REFERENCE

3 THE NUMBER OF C-FORMULAS WHICH ARE ACTUALLY COVERED BY THIS COMPLEX. THIS IS MORE TIME CONSUMING THAN 1 BUT MAY GIVE BETTER RESULTS DEPENDING ON THE PROBLEM.

4 THE SUM OF THE COSTS OF VARIABLES IN THE COMPLEX.

5 THE NUMBER OF EVENTS IN THE VL1 SET 1

6 THE NUMBER OF EVENTS COVERED IN THE VL1 SET 2

THIS PARAMETER MAY BE ENTERED BY TYPING

AQCRT(I) = J OR AQCRT(I) = -J WHERE I SPECIFIES THE ORDER OF EVALUATION OF THIS CRITERION AND J IS THE CRITERION (I AND J IN THE INTERVAL [1..6]). THE FORMAT OF THIS SPECIFICATION MAY BE RELAXED TO ONLY SPECIFY THE FIRST FOUR LETTERS OF THE PARAMETER NAME (AQCR) AND THEN TWO NUMBERS, I AND J.

!

! 600

AQNF

THIS PARAMETER SPECIFIES THE NUMBER OF AQ COST CRITERIA WHICH ARE TO BE USED. IT MUST BE IN THE INTERVAL [1..6]

!

! 700

VCOST

THIS PARAMETER SPECIFIES THE COST OF A VARIABLE. INITIALLY, ALL VARIABLES HAVE COST OF 0. TO CHANGE THE COST OF A VARIABLE, ENTER

VCOST(<VARIABLE NAME>)=II WHERE VARIABLE NAME IS THE NAME OF THE VARIABLE (OR DESCRIPTION) WHICH IS USED IN THE RULES. II IS THE COST OF THIS VARIABLE (IT MAY BE NEGATIVE). THE SYNTAX IS IMPORTANT HERE, YOU MUST USE LEFT AND RIGHT BRACKETS '(..)' AND LEAVE NO SPACES.

EXAMPLE: VCOST(SHAPE)=-2 SETS THE COST OF THE DESCRIPTOR SHAPE TO -2.

!

!800

## VLMAXSTAR

THIS PARAMETER GIVES THE MAXSTAR PARAMETER FOR THE VL2 PART OF THE PROCEDURE. IT SPECIFIES THE NUMBER OF ALTERNATIVE C-FORMULAS WHICH ARE RETAINED IN A PARTIAL STAR IN EACH STEP.

!

!900

## VLTOLERANCE

THIS PARAMETER GIVES THE TOLERANCE FOR THE ITH COST FUNCTION FOR C-FORMULAS IN THE VL2 TRIMMING PROCEDURE. IF IT IS AN INTEGER, THEN IT IS ASSUMED TO BE AN ABSOLUTE TOLERANCE, OTHERWISE IT IS RELATIVE TO THE MAXIMUM AND MINIMUM COSTS IN THE PARTIAL STAR. THE VALUE IS ENTERED IN HUNDRETHS (SEE VOTOLERANCE).

EXAMPLE: VLTIOL(3)=200 SPECIFIES THAT THE THIRD VL2 COST CRITERION (VLCRIT(2)) HAS AN ABSOLUTE TOLERANCE OF 2 (=2.00)

!

!1000

## VLCPIT

THIS PARAMETER SPECIFIES THE ORDER IN WHICH COST CRITERIA ARE TO BE APPLIED IN TRIMMING OF C-FORMULAS. FOUR CRITERIA ARE CURRENTLY AVAILABLE:

- 1 THE NEGATIVE OF THE NUMBER OF EVENTS OF F1 COVERED BY THIS C-FORMULA BUT NOT BY ANY PREVIOUS LQ
- 2 THE NUMBER OF SELECTORS IN THE C-FORMULA.
- 3 THE NUMBER OF EVENTS IN FC COVERED BY THE C-FORMULA
- 4 THE TOTAL SUM COST OF VARIABLES IN SELECTORS. IF A FUNCTION APPEARS MORE THAN ONCE IN THE FORMULA, THEN IT IS COUNTED FOR EACH APPEARANCE, NOT JUST ONCE.

THIS PARAMETER IS SPECIFIED BY ENTERING

VLCRIT(I)=J WHICH SPECIFIES THAT THE ITH CRITERION IS NUMBER J ABOVE.

EXAMPLE: VLCPIT(1)=3

!

!1100

VLNF

THIS PARAMETER SPECIFIES THE NUMBER OF COST CRITERIA WHICH ARE TO BE USED IN THE VL2 TRIMMING AND SELECTION PRCCFSS.

!

!1200

NCONSIST

THIS SPECIFIES THE MINIMUM NUMBER OF CONSISTENT FORMULAS WHICH ARE TO BE GENERATED IN THE VL2 PART OF THE ALGORITHM. EACH OF THESE C-FORMULAS IS GENERALIZED BY THE AQ ALGORITHM.

!

!1300

\*LTDF

THIS PARAMETER REFERS TO THE GENERATION OF CONSISTENT FORMULAS AND SPECIFIES THE NUMBER OF NEW FORMULAS WHICH WILL BE FORMED BY ADDING SELECTORS TO AN EXISTING MEMBER OF THE PARTIAL STAR. ONLY NEW SELECTORS ARE ADDED WHICH WILL FORM A CONNECTED GRAPH STRUCTURE. EQUIVALENT SELECTORS ( $\{SH(X1,X2)=\text{SAME}\}$ ) ARE ADDED ONLY IF THERE ARE TWO DUMMY OR INDEPENDENT VARIABLES IN THE ARGUMENT LIST OF THE SELECTOR IN THE ORIGINAL FORMULA OF THE PARTIAL STAR.

IF ALTER IS 0, THEN A NEW C-FORMULA IS GENERATED FOR ALL SELECTORS NOT YET USED IN THE CURRENT C-FORMULA AND WHICH FORM A CONNECTED SUBGRAPH.

!

!2700

PPULE

THIS PARAMETER PRINTS THE RULES AS WELL AS THE RULE NUMBERS AT EACH STEP. TO SUPPRESS PRINTING RULES, ENTER PPULE F. TO RESUME PRINTING RULES, ENTER PRULE. THIS MAY BE USED IF THE RULES ARE VERY LARGE AND REQUIRE A LONG TIME TO PRINT ON THE TERMINAL.

!

!1500

NOPRULE

THIS PARAMETER TURNS OFF THE PRINTING OF RULES. SEE  
PPULT.

!

!1600

NOTRACE

THIS PARAMETERS ALLOWS THE USER TO TURN OFF A TRACE  
FEATURE (SEE TRACE) TO TURN OFF A TRACE FEATURE I, ENTER  
NOTRACE I

!

!1700

QUIT

RETURN TO THE COMMAND LEVEL. THE PROGRAM WILL RESUME FROM  
THE LAST POINT.

!

!1800

HELP

HELP GIVES A LIST OF ALL PARAMETERS WHICH ARE UNDERSTOOD  
AT THIS POINT

!

!1900

PARAMETERS

LIST CURRENT VALUES OF PARAMETERS

!

!2000

STP

HALT THE PROGRAM AT A PARTICULAR TRACE FEATURE.  
GENEPLY, THIS MAY BE USED TO GET AN EXPLANATION OF WHATS  
HAPPENING OR TO CHANGE SOME PARAMETER.

!

!2100

NOSTP

TURN OFF THE STOP IN A TRACE. TO TURN OFF THE STOP FOR  
TRACE FEATURE I ENTER

NOSTP I

!

!2200

QUICK  
THIS TRUNS OFF ALL TRACES  
!

!2300

DETAIL  
THIS TRUNS ON ALL TRACES.  
!

!2400

EXPLAIN  
THIS TURNS ON ALL TRACES AND SETS ALL STOPS  
!

!2500

BRIEF  
THIS SETS TRACE OPTIONS 10 AND STOP OPTIONS 10  
!

!2600

VTYPE

ENTER VTYPE IN THE SAME FORMAT AS VCCST. THE TYPES ARE:  
1 - NOMINAL  
2 - INTERVAL  
3 - STRUCTURED  
!

!1400

PRINT  
THIS PARAMETER REQUESTS A LIST OF THE META SELECTORS CURRENTLY SELECTED, THE DOMAIN STRUCTURES, THE INPUT RULES OR RESTRICTIONS. ENTER:

PRINT M FOR META SELECTORS  
PRINT D FOR DOMAINS  
PRINT R FOR RESTRICTIONS  
PRINT F FOR INPUT DECISION RULES.  
!

!1500

METATRIM

THIS PARAMETER SECIFIES THE NUMBER OF META FUNCTIONS SELECTED. IT SHOULD BE LESS THAN GSIZE. IF IT IS 0, THEN NO META FUNCTIONS ARE COMPUTED.

!

!2805

LQST

THIS PAPAMETER (CN BY DEFAULT) STRIPS EACH OUTPUT COMPLEX FROM THE AQ7 PROCEDURE. TO TURN OFF, ENTER LQST F.

!

!5

THE PFSULT OF THE AQ APPLICATION IS GIVEN BELOW. IF THIS IS NOT CONSISTENT, MORE EVENTS WILL BE ADDED TO SET 2 AND AQ REPEATED. IF IT IS CONSISTENT, THEN IT WILL BE TRANSLATED BACK INTO A VL2 FORMULA AND STOPED IN THE NEW MQ LIST.!10

!10

AN EVENT E1 OF F1 HAS BEE SELECTED. (F1 IS THE SET OF ALL CONDITIONS WHICH HAVE THE DESIRED SET IN THE DECISION PART; THE SET F0 IS THE SET OF ALL OTHER CONDITION PARTS KNOWN TO THE PROGRAM). THIS EVENT E1 WILL BE COVERED BY A C-FORMULA (CONNECTED CONJUNCTIVE VL2 FORMULA) WHICH IS CONSISTENT WITH RESPECT TO ALL FORMULAS OF F0 (I.E. COVERS NO FORMULA OF F0). ONCE A COVER (LQ) OF F1 IS FOUND, ALI EVENTS COVERED BY THIS LQ ARE REMVED FROM F1 AND THE NEXT ELEMENT OF F1 IS SELECTED UNTIL NO MOPE ELEMENTS CAN BE FOUND IN F1.

!

!21

ENTER RESTRICTIONS

THIS COMMAND ALLOWS THE USER TO ENTER RESTRICTIONS WHICH WILL BE APPLIED TO ALL THE EVENTS WHICH WILL BE INPUT LATER RESTRICTIONS SIMPLY ADD NEW INFOMATION TO THE EVENT BY APPENDING CERTAIN SELECTORS TO THE EVENT. THE INPUT FORMAT REQUIRES A PRODUCT OF SELECTORS WHICH FORM A CONNECTED GRAPH REPRESENTATION FOLLOWED BY ' $=>$ ' AND A SELECTOR WITH A FUNCTION WYMBOL AND ARGUMENTS WHEREF EACH ARGUMENT APPEARS IN THE CONITION PART OF THE RULE SOMEWHERE.

EXAMPLE

[ LEFT(Y1,X2) ][ LEFT(X2,X3) ]=>[ LEFT(X1,X3) ].  
 [ STA(Y1)=1 ][ PART(Y1,L1) ]=>[ COND(L1)=\* ].  
 !

!??

#### MODIFY RULES (EVENTS)

THIS COMMAND ALLOWS A USER TO ADD OR DELETE AN EVENT FROM THE SYSTEM. AFTER THE USER ENTERS THE CHARACTER M, THE PROGRAM ASKS IF YOU WANT TO ADD OR DELETE A RULE. ENTER A OR D.

##### ADD A RULE

ENTER A, THEN ENTER THE RULE. THE RULE MAY BE BROKEN ACROSS SELECTOR

BOUNDARIES IF IT WON'T FIT ON ONE LINE. IF YOU MAKE A MISTAKE, YOU

MUST REENTER THE ENTIRE RULE FROM THE BEGINNING. SEE RULE SYNTAX

BELOW.

##### DELETE A RULE

ENTER D. THE PROGRAM LISTS EACH EVENT KNOWN TO THE SYSTEM. AFTER

EACH EVENT IS LISTED THE PROGRAM ASKS IF IT IS TO BE DELETED. ANSWER:

Y - TO DELETE THE RULE

N - TO RETAIN THE RULE AND LIST THE NEXT ONE

O - TO RETURN TO THE COMMAND MODE.\*

##### RULE SYNTAX

A RULE CONTAINS A CONDITION PART (PRODUCT OF SELECTORS) AND A DECISION PART (A SINGLE SELECTOR WITH A Q-ARY FUNCTION OF DECISION VARIABLE) FOLLOWED BY A PERIOD (.). EACH SELECTOR IN THE CONDITION PART HAS A FUNCTION SYMBOL FOLLOWED BY A LIST OF ARGUMENTS SEPARATED WITH ',', '. THE FUNCTION SYMBOL IS A NAME WITH LESS THAN 10 CHARACTERS. THE ARGUMENTS CONTAIN A NAME (THE NAME OF A GROUP OF COMPARABLE DUMMY VARIABLES) AND A NUMBER WHICH DISTINGUISHES THIS ARGUMENT FROM OTHERS OF THE SAME GROUP (E.G. Y1 OR CAP4). THE REFERENCE MAY BE OMITTED (IN WHICH CASE IT ASSUMES THE VALUE 1), IT MAY BE \* (ALL VALUES), A LIST OF INTEGERS

SEPARATED BY COMMAS, OR A PAIR OF INTEGERS SEPARATED BY .. (THIS SPECIFIES A RANGE OF VALUES AND TELLS THE SYSTEM THAT THE FUNCTION HAS AN INTERVAL DOMAIN STRUCTURE).

SELECTOR EXAMPLES: [ SH(X1)=1,2 ] [ P(X1,X2) ] [ SH(A1)=\* ]  
 [ SIZE(L1)=1..6 ]

RULE EXAMPLE: [ SH(X1)=3 ] [ Q(X1,X2) ]=>[ D=1,2 ].

!

!23

COVER A SET OF FORMULAS

THE SYSTEM WILL ASK WHICH SET. ENTER THE NUMBER WHICH IS THE DECISION VALUE WHICH IS TO BE GENERALIZED. YOU WILL PROBABLY WISH TO ENTER 'P' AND SET SOME TRACE AND STOP OPTIONS BEFORE ACTUALLY INITIATING THE COVER PROCEDURE. (SEE PARAMETERS QUICK, DETAIL, BRIEF ETC.)

!

!24

CHANGE PARAMETERS

ENTER P TO CHANGE PARAMETERS. ONCE YOU ARE IN THE PARAMETER MODIFICATION SECTION, TYPE HELP FOR FURTHER EXPLANATION. ALSO, WHEN THE PROGRAM STOPS DURING A TRACE, YOU MAY ENTER P TO GET THIS PROCEDURE.

!

!25

ENTER DOMAIN STRUCTURES

ENTER E AND THEN ENTER A RULE WITH FUNCTION SYMBOLS WITHOUT ARGUMENTS. ENTER THE LOWEST LEVELS OF GENERALIZATION FIRST. ENTER E AND THEN THE RULE FOR EACH GENERALIZATION RULE.

EXAMPLE: [ SH=1,2,4 ]=>[ SH=7 ].

!

!26

HELP

YOU MAY ENTER 'HELP X' WHERE X IS M,C,V,R,P,L,S, OR E IN ORDER TO OBTAIN AN EXPLANATION OF EACH OF THESE COMMANDS.

!

!27

VL1 MODE

ENTER THE VL1 MODE OF PROGRAM OPERATION WHICH BYPASSES VL2 CONSISTENT C-FORMULA GENERATION. YOU WILL BE ABLE TO ENTER VL1 EVENTS IN A MODIFIED AQ7 FORMAT FROM A FILE VL1EVE. THE FORMAT OF THIS FILE CONTAINS A LIST OF EVENTS (VALUES OF VARIABLES) PRECEDED BY THE DECISION VALUE. FOR EXAMPLE, IF THERE ARE TWO EVENTS IN SET 1 AND 2 EVENTS IN SET 5, THEN ENTER INTO THE FILE:

1 0 1 3

5 1 1 3

5 1 1 2

1 1 1 1 IN THIS EXAMPLE THERE ARE THREE VARIABLES. NOTICE THAT THE ORDER OF EVENTS IS IRRELEVANT SINCE THE DECISION VALUE IS INCLUDED IN THE EVENT SPECIFICATION. THIS FILE MUST BE CREATED BEFORE RUNNING THE PROGRAM.

IN ORDER TO RUN THE PROGRAM IN VL1 MODE, CREATE A FILE IN THE ABOVE FORMAT CALLED VL1EVE. THEN RUN THE PROGRAM AND ENTER V. AT THIS POINT, YOU MAY ENTER DOMAIN STRUCTURES (IN THE VL2 FORMAT), ENTER PARAMETERS (THIS ALLOWS ONE TO ENTER COST FUNCTIONS AND MAXSTAR PARAMETERS ETC.) OR COVER ONE SET AGAINST A BUNCH OF SETS OF EVENTS. \*

VARIABLE COSTS AND DOMAIN TYPES (CHANGE DOMAIN TYPE FROM THE DEFAULT (NOMINAL) TO INTERVAL) MAY THEN BE ENTERED BY ENTERING P AND THEN SPECIFYING EITHER VTYPE OR VCOST PARAMETERS. ALL VARIABLES ARE LABELED 'VI'. STRUCTURED DOMAINS ARE AUTOMATICALLY SET BY THE F COMMAND. THE DOMAIN TYPES ARE:

1 - NOMINAL

2 - INTERVAL

3 - STRUCTURED

ONCE THE EVENTS ARE READ INTO THE PROGRAM AND ALL PARAMETERS ARE SET, YOU ARE READY TO COVER A SET OF EVENTS. ENTER THE C COMMAND. THE PROGRAM ASKS WHICH SET IS TO BE COVERED. ENTER THE NUMBER WHICH CORRESPONDS TO THE SET WHICH IS TO BE COVERED. THE PROGRAM THEN ASKS WHICH SETS ARE TO BE COVERED AGAINST. ENTER A LIST OF INTEGERS WHICH CORRESPOND TO THE SETS AGAINST WHICH THE COVER IS TO BE MADE. THE PROGRAM THEN PRINTS THE COVERING COMPLEYES.

ALL COMMANDS EXCEPT FOR THE NUMBER OF VARIABLES AND SETS INVOLVED IN COVFFING MAY BE ENTERED IN CFILE.

!

!28

L - FXTMTY PREDICATES

ADD FXTMTY TYPE PREDICATES LIKE LST- AND MST-

!

!29

S - FQUTIV PREDICATES

ADD EQUIVALENCE TYPE PREDICATES (E.G [ SH(X1,X2)=SAME ])

!

## APPENDIX B

The BOSS file which converts from CYBZR to DEC

```
VS/SEGXPNTED//W
VS/$/:/W
VS/PFAD(IFILF/PFAD(TTY/W
VS/WRITE(CFILE/WHITE(TTY/W
VS/GFTSEG(IFILE/PREADLN(TTY/W
VS/PUTSEG(OFILF)/BREAK/W
VS/WRITELN(OFILF/WRITELN(TTY/W
VDF
VF/PROGRAM VL2/
M/* /;S/;/*/ /
VS/<>/ /W
VS/EOS(IFILE)/EOLN(TTY)/W
VDF
<LF/LABEL/?;VM/* /;VS/;/;*//.>
VS$*)$*/$W
TAB ?
VS$(*$/**$X
P1
<LVF1$/* $?;VS$/*$ /*$.>
TAB 80
I-1/*ID SYSTEM=PRINT,PRINT=DEC10,NAME='VL2.PAS(4113,1374)'
S**/*/*
PFADW -1=JCL
POP
VS/+PREM/ OF PREM/W
VS/TPSLT+/TRSLT OF /W
VS/*TRSLT/ AND TRSLT/W
VS/+[/ CR ]/W
VS/+ [ / CR ]/W
VS/V1 */V1 AND/W
VS/CVAL[I]*/CVAL[I] AND /W
VS/CVAL[I]+/CVAL[I] CR /W
VS/FOLN(IFILT/FOLN(TTY/W
```

APPENDIX C  
PROGRAM LISTING

(\*VL2\*)  
{\*\$D+}

### VL2-SYNTESIS OF VL2 FORMULAS

THIS PROGRAM SYNTESIZFS VL2 FORMULAS (REPRESENTED AS DECISION RULES) WHICH ARE GENERALIZATIONS OF A SET OF OF VL2 FORMULAS. ASSUMPTIONS ARE THE FOLLOWING:

1. ALL VARIABLES ARE EXISTENTIALLY QUANTIFIED AND REPRESENT DISTINCT VALUES OF THEIR DOMAIN.
2. EACH EXPRESSION IS ASSUMED TO BE A PRODUCT OF SELECTORS IN VL2 WITH ATOMIC FORMS WHICH ARE FUNCTIONS OF SIMPLE VARIABLES
3. EXPRESSIONS ARE REQUIRED TO BE IN A FORM WHICH CAN BE TRANSLATED INTO A CONNECTED GRAPH. MORE PREDICATES MAY BE ADDED BY THE USER TO ASSURE THIS.

THE PROGRAM GENERATES LARGER AND LARGER PRODUCTS OF SELECTORS WHICH COVER A SPECIFIC ELEMENT OF THE SET OF FORMULAS WHICH ARE TO BE COVERED. WHEN ONE PRODUCT IS FOUND WHICH DOESN'T COVER ANY FORMULA IN OTHER SETS, AN AVAL/I TYPE PROCEDURE IS CALLED TO FIND THE REFERENCES. COVERING IS TESTED BY A SUBGRAPH MATCHING ALGORITHM WHICH FINDS A SPANNING TREE OF THE SMALLER OF THE TWO GRAPHS AND TRIES TO FIND A TREE IF THE LARGER GRAPH WHICH MATCHES. A BACKTRACK MECHANISM IS BUILT IN TO TO BACK DOWN THE TREE IF SOME MATCH FAILS.

ANY DESCRIPTOR FOLLOWED BY A NUMBER IS A DUMMY VARIABLE.

USING VL2 ON THE CYBER  
IFILES:

THERE ARE SEVERAL FILES WHICH THE PROGRAM USES. THEY ARE BRIEFLY DESCRIBED BELOW:

IFILE - INPUT FROM TTY

OFILE - OUTPUT TO TTY

OUTPUT - OUTPUT ERROR MESSAGES AND DEBUG OUTPUT

STAB - SYMBOL TABLE - TO START ON A NEW PROBLEM, THIS FILE MAY BE EMPTY. THE PROGRAM LOADS DESCRIPTORS INTO THIS FILE AT THE END OF EACH SESSION (Q-COMMAND).

TABLES - PARSE TABLE WHICH CONTAINS VALID SYNTAX OF VL2 EXPRESSIONS

GFILE - STORAGE OF INTERNAL RULE FORMAT. THE Q-COMMAND AUTOMATICALLY STORES RULES INTO GFILE AND THE SYMBOL TABLE INTO STAB. WHEN THE

PROGRAM IS RUN, THE RULES AND STAB ARE READ BACK INTO CORE

CFILE - OPTIONAL COMMAND FILE. IF COMMANDS ARE HERE, THE FIRST LINE MUST BE BLANK FOLLOWED BY LINES OF INPUT A ONE WOULD ENTER ON THE TERMINAL

BUTTING THE PROGRAM.

TYPE : V, INPUT, OUTPUT <V - OBJECT CODE FOR PROGRAM>  
<ENTER CAIRNAH RETURN AT ?>

BUTTING THE RULE BASE

SCRATCH STAB AND GFILE (RETURN, STAB, GFILE).

BUILD A COMMAND FILE (CFILE).

USE COMMANDS R AND A AS FOLLOWS:

```
<BLANK>
M <COMMAND TO MODIFY RULE BASE>
A <COMMAND TO ADD RULE TO BASE>
[ SH(Y1)=1 ] [ SH(Y2)=1 ] [ P(X1,X2)=1 ] <PART OF RULE>
-> [ D=1 ]. <CONSEQUENCE>
M
A
```

[ SH(Y1)=2 ] [ SH(Y2)=1 ] [ P(X1,X2)=1 ] -> [ D=2 ].

ALWAYS TERMINATE A RULE WITH A PERIOD. PREMISE SHOULD FORM A CONNECTED C-GPAPH (CONJUNCTIVE GRAPH). WHEN TRANSLATED, CONSEQ SHOULD BE A SELECTOR WITHOUT ARGUMENTS.

TO ENTER THE RULES INTO THE RULE BASE, RUN THE PROGRAM

AND ENTER THE COMMAND (R).

EXAMINING OR DELETING RULES

AFTER BUILDING THE RULE BASE, RUN THE PROGRAM AND ENTER THE COMMAND M FOLLOWED WITH D. THE PROGRAM ASKS WHICH SET YOU WANT TO LOOK AT, ENTER THE SET (1 TO 5). IN RESPONSE TO THE COMMAND DELETE RULE, ENTER Y (DELETE THE RULE JUST PRINTED OUT), N (DONT DELETE THIS RULE) OR Q (RETURN TO COMMAND LEVEL).

CHANGE PARAMETERS

ENTER THE P COMMAND AND THEN THE PARAMETERS WHEN ASKED.

ADD DOMAIN STRUCTURES

ENTER E COMMAND AND THEN THE STRUCTURE. THESE STRUCTURES ARE NOT CURRENTLY STORED FROM ONE EXECUTION TO THE NEXT. ENTER

THE STRUCTURE AS FOLLOWS:

E <E COMMAND>

[SH=1,2,3,5]->[ SH=10 ].

NOTE THAT THE DESCRIPTORS ARE GIVEN WITHOUT ARGUMENTS AND THAT ELEMENTS IN THE REFERENCE ARE SEPARATED BY COMMAS. THE ENTIRE RULE IS TERMINATED WITH A PERIOD.

COVER SET OF RULES  
ENTER THE C COMMAND AND THEN THE SET WHICH IS TO BE COVERED.

THE PROGRAM PRINTS OUT INTERMEDIATE RESULTS:

1. EACH CONSISTENT FORMULA IS PRINTED AS IT IS FOUND
2. IF IT IS NOT ALREADY IN THE STAR, THEN THE GENERALIZATION OF THE FORMULA IS PRINTED ALONG WITH STEPS IN THE GENERALIZATION PROCESS

3. THE RULE WHICH IS SELECTED IS PRINTED AND ALL FORMULAS WHICH ARE COVERED BY THIS FORMULA ARE LISTED.\*)

PPCGFAM VL2(OUTPUT,IFILE,OFILE,STAB,GFILE,TABLES,CFILE,EXPLAIN,VL1FVE);  
LABEL 1,2,3,4,5,99;

CONST

SYMSZ = 36; (\*' OF DESCRIPTORS +' OF DUMMY VARIABLES +10 => ' ROWS IN STAB\*)  
NDES = 15; (\*NUMBER OF ENTRIES IN DSTRUCT RECORD\*)  
GSIZE = 36; (\*' OF DUMMY VBLS +' SELECTORS IN AN EVENT + 10 => ' NDES IN G\*)  
MVAL = 15; (\* MAXIMUM NUMBER OF VALUES IN DOMAIN\*)  
MLNK = 18; (\* MAXIMUM ' OF LINKS TO ANY NODE +1\*)

TYPE

PT = RECORD  
RHS : ARRAY[1..21,1..13] OF INTEGER;  
CONT : ARRAY[1..21] OF BOOLEAN;  
SPULE : ARRAY[1..21] OF INTEGER  
END;

VALTP = SET OF 0..MVAL;

NODEA = PACKED ARRAY[1..MLNK] OF 0..GSIZE; (\*TYPE FOR NODE LIST\*)

COPY = RECORD

COST : INTEGER; (\* COST OF COMPLEX \*)  
FO : BOOLEAN; (\* LIST OF COMPLEXES NOT COVERED BY ANY LO \*)  
FP : PCOLEAN; (\* LIST OF COMPLEXES NOT COVERED BY ANY STAR \*)  
CVAL : PACKED ARRAY[1..GSIZE] OF VALTP; (\* SELECTOR VALUES \*)  
NYTC : CPX (\* POINTER TO NEXT COMPLEX \*)

END;

GPAPH = RECORD

COEF : INTGFR;  
RNO : INTEGER; (\*RULE NUMBER\*)  
FP : BCOLFAN; (\*TEMPORARY FLAG USED IN COVER PROCEDURE\*)  
MSFL : CPX;  
COST : ARRAY[1..4] OF INTEGER; (\*COST OF THIS FORMULA\*)  
ESET : VALTP;  
VBL : PACKED ARRAY[1..GSIZE] OF BOOLEAN; (\* TRUE IF ENTRY IS DUMMY \*)  
ORDIFF : PACKED ARRAY[1..GSIZE] OF BOOLEAN;

(\* TRUE IF ORDEP OF ARGS I PRE\*)  
VAL : PACKED ARRAY[1..GSIZE] OF VALTP; (\* VALUE OF THIS NODE \*)  
COUNT : PACKED ARRAY[1..GSIZE] OF INTEGER; (\* NO OF TIMES USED IN NFG \*)  
ASSGN : PACKED ARRAY[1..GSIZE] OF 0..GSIZE; (\* ASSIGNMENT OF NODE \*)  
PNO : PACKED ARRAY[1..GSIZE] OF -SYMSZE..SYMSZE; (\* DESC NUMBER \*)  
DUMNUM : PACKED ARRAY[1..GSIZE] OF 0..SYMSZE; (\* WORK PACKED APRAV \*)  
NXTN : GPAPH; (\* POINTER TO NEXT GRAPH \*)  
NNFG : GRAPH; (\* POINTER TO NEG GRAPH \*)  
LNK : APRAV[1..GSIZE] OF NODEA (\*LINKS FOR NODES\*)

END;

SYMTAB = RECORD

NELT : INTGFR;  
NAME : PACKED APRAV[1..SYMSZE,1..10] OF CHAR; (\* NAMES OF DESC \*)  
PNO : APRAV[1..SYMSZE] OF INTEGER; (\* DESC NO \*)  
DPNO : APRAV[1..SYMSZE] OF INTEGER; (\* DESC NO OF ASSOC DESC \*)  
NAFG : APRAV[-SYMSZE..SYMSZE] OF INTEGER; (\* NUMBER OF AFGS \*)  
VTYPE : APRAV[1..SYMSZE] OF 1..3; (\* TYPE OF VAR - 1-NOMINAL, 2-INT, 3-STRU\*)  
VCOST : APRAV[-SYMSZE..SYMSZE] OF INTEGER; (\* COST OF EACH VARIABLE\*)  
EVAL : APRAV[1..SYMSZE] OF INTEGER; (\* NUMBER OF VALUES IN EXTND DOM\*)  
MVAL : APRAV[1..SYMSZE] OF INTEGER; (\* MINIMUM VALUE OF FFF \*)  
NVAL : APRAV[1..SYMSZE] OF INTEGER (\* NUMBER OF VALUES \*)

FND;

MSTR = RECORD

PVO : PACKED APRAV [1..GSIZE] OF 0..SYMSZE;

```

VAL : PACKED ARRAY [ 1..GSIZE ] OF 0..MVAL;
SYM PTR : PACKED ARRAY [ 1..GSIZE ] OF C..SYMSZE;
PTR : PACKED ARRAY[ 1..GSIZE ] OF 0..GSIZE;
F1COV : PACKED ARRAY [ 1..GSIZE ] OF INTFGER;
FCCOV : PACKED ARRAY[ 1..GSIZE ] OF INTEGER;
METATRIM : INTEGER;
NMST : INTEGER;
END;
AQPARM = RECORD
  NVAR : INTEGER; (* NUMBER OF VARIABLES IN AQ PROC *)
  CSTF : ARRAY[ 1..6 ] OF INTEGER; (* COST FUNCTION A LIST *)
  TOLER : ARRAY[ 1..6 ] OF REAL; (* TOLERANCE LIST *)
  NF : INTEGER; (* NUMBER OF COST FORMULAS TO BE USED *)
  FPFEC : CPY; (* POINTER TO FREE COMPLEX LIST *)
  SLOC : ARRAY[ 1..GSIZE ] OF INTEGER; (* LOCATION IN THE STABLE OF VBL*)
  CUTF1 : INTEGER; (* NUMBER OF F1 TO CHECK IN AQ *)
  LOST:BOOLEAN;
  MAXSTARAQ : INTEGER (* MAXSTAR PARM IN AQ ALG *)
END;
PARM = RECORD
  CSTF : ARRAY[ 1..6 ] OF INTEGER; (*VL2 COST FUNCTIONS*)
  TOLER : ARRAY[ 1..6 ] OF REAL; (*VL2 TOLERANCE*)
  NF : INTEGER; (*NUMBER OF COST FUNCTIONS*)
  MAXSTAR : INTEGER; (*MAXSTAR PARAMETER*)
  ALTRR : INTEGER; (* NUMBER OF ALTERNATIVES *)
  EXTMTRY:BOOLEAN;
  EQUIV:BOOLEAN;
  NCONSIST : INTEGER (* NUMBER OF CONSISTENT ALTEPNS TO GENERATE*)
END;
GARRAY = ARRAY[ 1..101 ] OF CHAR;
IARRAY = ARRAY[ C..MVAL ] OF INTEGER;
DSTRUCT = RECORD
  PREM : ARRAY[ 1..NDES ] OF VALTP; (* PREMISE OF DESC STRUCTURE RULE *)
  CONS : ARPAY[ 1..NDES ] OF VALTP; (* CONSEQUENCE OF DESC STRUCTURE RULE *)
  PHO : ARRAY[ 1..NDES ] OF INTEGER; (* POINTER TO SYMBOLTABLE *)
  NELE : INTEGER (* NUMBER OF ELEMENTS IN THIS STRUCTURE USED SO FAR*)
END;
GPTR = GGRAPH;
DPTR = DSTRUC;
PPTR = PT;
SPTR = SYMTAB;
APTR = AQPARM;
CPTR = CPY;
GSAR = ARPAY[ 1..5 ] OF GPTR;
VAR CHRH,CHR1:CHAR; I,J,K:ES,ERR,NINSTR,INFILE,NMQ:INTEGER;
(* ES - INDEX OF DECISION WHICH IS BEING COVERED
   NINSTR - NUMBER OF G STRUCT IN VL2 STAR
   CURRENT INPUT FILE (0 - TTY, 1 - CFILE*)
DST : DSTRUCT;
  FREEG,G1,G2,G,STAR,RESTLIST,R:GPTR;
  COVSET,GSET,MQ,PSTAR,OPSTAR:GPTR;
  MST : MSTP;
(*GSET - POINTERS TO LIST OF G GRAPHS FOR EACH DECISION
  RESTLIST - POINTER TO LIST OF RESTRICTIONS
  CSET - POINTERS TO LIST OF IPRED GENERALIZATIONS
  FREEG - POINTER TO LIST OF UNUSED G STRUCT
  STAR - POINTER TO CURRENT VL2 STAR*)
  NF1,CRULENO,NEWTRACE,NTIMES:INTEGER;PTBL:PT;S:SYMTAB;
STP,TRACE : SET OF 1..16;PRULE : BOOLEAN;
  FIXIT : VALTP;
  AOP:AQPARM;
  CNSTCY : ARRAY[ 1..GSIZE ] OF INTEGER: (*CONSISTENCY VALUES*)
  PRM : PARM;
  STAB : FILE OF SYMTAB;
  VL1EVE : FILE OF CHAR;
  IFILE : SEGMENTED FILE OF CHAR;
  CFILE : SEGMENTED FILE OF CHAR;
  GFILE : FILE OF GRAPH;
  TABLES : FILE OF CHAR;
  CFILE : FILE OF CHAR;
  EXPLAIN : FILE OF CHAR;

```

```

      DFILE : FILE OF DSTRUC;
(*FILE OF DSTRUC*)

      (*PROCEDURE PGGRAPH(G:GPTR;S:SYMTAB);FORWARD;*)
      PROCEDURE PGGRAPH(G:GPTR;S:SYMTAB);FORWARD;
      PROCEDURE ENTERP;FORWARD;
      PROCEDURE VLINT(G:GPTR;VAR ERR:INTEGER;VAR ES:INTEGER);
      FORWARD;
(*PROCEDURE INSIDE(DNUM:INTEGER;V1,V2:VALTP):BOOLFAV;*
      DETERMINES IF ONE SET, V2 IS A GENERALIZATION OF THE SET V1. IF EVAL A
      AND NVAL ARE THE SAME, THEN THE DOMAIN IS ASSUMED TO BE STRUCTURED
      OTHERWISE IT IS CARTÉSIAN. IF STRUCTURED, THEN THE STRUCTURE DSTRUC IS
      SEARCHED FOR POSSIBLE GENERALIZATIONS.
(*FUNCTION INSD(IF(DNUM:INTEGER;V1,V2:VALTP;INSD:BOOLEAN):BOOLEAN;*
      VAR I,J:INTEGER;
      BEGIN
        INSD:=FALSE;
        DNUM:=ABS(DNUM);
        IF S.VTYPE[DNUM]<>3 THEN
          IF INSD AND (V1<=V2) OR (NOT INSD AND (V1 * V2 <>[])) THEN
            INSD:=TRUE
          ELSE
            ELSE
              WITH DST DO
                BEGIN
                  FOR I:=NELE DOWNTO 1 DO
                    IF DNUM=PNO[I] THEN
                      IF CONS[I]<=V2 THEN
                        V2:=V2+PREM[I];
                      IF INSD AND (V1<=V2) OR (NOT INSD AND (V1 * V2 <>[])) THEN
                        INSD:=TRUE;
                    END;
(*WITH*)
      END;
(*END;*)

      (*ADDSEL(G:GPTR);*
      ADD SYMMETRIC SELECTORS TO THE G STRUCT. FIND ALL SELECTORS WHICH
      INVOLVE THE SAME FUNCTION AND SAME REFERENCE. FORM A NEW SELECTOR
      WHICH IS LINKED TO ALL THESE. THE PNO OF THE NEW SELECTOR
      IS THE NEGATIVE OF THE PNO OF THE ORIGINAL SELECTORS. VBL IS
      SET TO FALSE IN THESE SELECTORS AND ORDIFR IS ALSO SET TO TRUE.
      THEREFORE, SUBSETS OF ARGUMENTS CAN BE COMPARED USING SUBG1.
(*END;*)

      (*INSIDE*)
      PROCEDURE ADDSFL(G:GPTR);
      VAR LND,NND,I,J,K,L:INTEGER;
      BEGIN
        WITH G DO
        BEGIN
          LND:=1;
          WHILE LNK[LND,1]<>0 DO
            LND:=LND+1;
          NND:=LND-1;
          FOR I:=1 TO NND DO
            COUNT[I]:=0;
          FOR I:=1 TO NND DO
            IF (COUNT[I]=0) AND (NOT VBL[I]) AND (LNK[I,2]=0) THEN
              BEGIN
                K:=2;
                LNK[LND,1]:=LNK[I,1];
                FOR J:=I+1 TO NND DO
                  IF (VAL[J]=VAL[I]) AND (PNO[I]=PNO[J]) THEN
                    BEGIN
                      COUNT[J]:=1;
                      LNK[LND,K]:=LNK[J,1];
                      K:=K+1;
                    END;
                LNK[LND,K]:=0;
                IF K>>2 THEN

```

```

BEGIN
  PNO[ LND ]:= PNO[ I ];
  S.VCOST[ PNO[ I ]]:= S.VCOST[ -PNO[ I ]];
  (* USED TO SELECT EQUIV TYPE SELECTORS IN COVER SC
   RT*)
  VAL[ LND ]:=[ 0..MVAL ];
  VBL[ LND ]:=FALSE;
  ODIRRF[ LND ]:=TRUE;
  FOR J:=1 TO K-1 DO
    BEGIN
      (* ADD BACK POINTERS*)
      L:=1;
      WHILE LNK[ LNK[ LND, J ], L ]<>0 DO
        L:=L+1;
      LNK[ LNK[ LND, J ], L ]:=LND;
      LNK[ LNK[ LND, J ], L+1 ]:=0;
      END;
      (*FOR J*)
      LND:=LND+1;
    END;
    (*K<>2*)
  ELSE
    LNK[ LND, 1 ]:=0;
  END;
  (*---AND---*)
END;
(*WHILE*)

(* ADDSEL *)
PROCEDURE EXTND(DNUM:INTEGER; V1,V2:VALTP);
  FIND THE EXTENSION OF V1 AGAINST V2 PUT RESULT IN RSLT. DNUM IS THE
  DESCRIPTOR NUMBER (LOC IN STAB). IF EVAL = NVAL, THEN THE DOMAIN
  IS ASSUMED TO BE CARTESIAN, OTHERWISE, THE DSTRUCT RECORDS ARE
  SEARCHED TO FIND THE GENERALIZATION. DSTPUC RECORDS ARE ASSUMED
  TO BE IN THE ORDER: LOWEST LEVEL GENERALIZATION FIRST.
(* ADDSEL *)
PROCEDURE EXTND(DNUM:INTEGER;
V1, V2:VALTP);
VAR I,J,LL:INTEGER;
TRSLT:VALTP;
BEGIN
  TRSLT:=V1;
  DNUM:=ABS(DNUM);
CASE S.VTYPE[ DNUM ] OF
  1: TRSLT:=[ 0..MVAL ]-V2;
  2: BEGIN
    I:=0;
    WHILE (I<MVAL) AND (NOT (I IN V1)) DO
      I:=I+1;
    J:=0;
    WHILE (J<MVAL) AND (NOT (J IN V2)) DO
      J:=J+1;
    IF I<J THEN
      FOR LL:=I TO J-1 DO
        TRSLT:=TRSLT+[ LL ];
      ELSE
        BEGIN
          WHILE (J<MVAL) AND (J IN V2) DO
            J:=J+1;
          FOR LL:=J TO MVAL DO
            TRSLT:=TRSLT+[ LL ];
        END;
    END;
    (*CASE 2*)
  3: WITH DST DC
    BEGIN
      FOP I:=1 TO NELE DO
        IF DNUM=PNO[ I ] THEN
          IF V1<=PFEM[ I ] THEN
            IF NOT INSIDE(DNUM,V2,CONS[ I ],TRUE) THEN

```

```

V1:=CONS[ I ];
TRSLT:=V1;
FOR I:=NELE DOWNT0 1 DO
  IF DNUM=PNO[ I ] THEN
    IF CONS[ I ]<=TRSLT THEN
      TRSLT:=TRSLT+PREM[ I ];
    END
  (*WITH*)
END;
(*CASE STATE*)
FIXIT :=FIXIT*TRSLT;
END;
(*INPUT LINE OF INFORMATION FROM TTY OF CFILE DEPENDING ON INFILE
PROCEDURE ILINE;
LABEL 1;
BEGIN
  IF INFILE=0 THEN
  1: BEGIN
    GETSEG(IFILE);
    WHILE EOLN(IFILE) DO
      GETSEG(IFILE);
    END
  FALSE
  BEGIN
    IF EOF(CFILE) THEN
      BEGIN
        INFILE:=0;
        GOTO 1;
      END;
    READLN(CFILE);
    IF EOF(CFILE) THEN
      BEGIN
        INFILE:=0;
        GOTO 1;
      END;
    END;
  END;
END;
(*GET CHARACTER FROM INPUT FILE
PROCEDURE GETCHAR(VAR C:CHAR);
BEGIN
  IF INFILE=0 THEN
    READ(IFILE,C)
  ELSE
    RFAD(CFILE,C);
END;
(*DETERMINE IF AT THE END OF SEGMENT OR LINE
FUNCTION PEOS(I:INTEGER):BOOLEAN;
BEGIN
  PEOS:=FALSE;
  IF INFILE=0 THEN
    IF EOLN(IFILE) THEN
      PEOS:=TRUE
    ELSE
      IF ECLN(CFILE) THEN
        PEOS:=TRUE;
  END;
(*INIT(

```

```

        INITIALIZE CERTAIN PARAMETERS, READ IN SYMBOL TABLE AND PAPSE TABLE
FROM STAB AND TABLES.

PROCEDURE INIT;
VAR I,J:INTEGER;
BEGIN
  TRACE:=[ ];
  PRULP:=TRUE;
  STP:=[ ];
  GSET:=NIL;
  FEEG:=NIL;
  PESTLIST:=NIL;
  DST.NELF:=0;
  MST.NMST:=0;
  MST.MFTAATRIM:=3;
  FOR I:=1 TO GSIZE DO
    MST.PTR[I]:=I;
  INFILIE:=0;
  RESET(TABLES);
  FOR I:=1 TO 6 DO
    BEGIN
      AOP.CSTF[I]:=I;
      PRM.CSTF[I]:=I;
      PRM.TOLEE[I]:=C.0;
      PRM.NF:=3;
      PRM.NCONSIST:=4;
      AOP.TOLEE[I]:=C;
      END;
  PRM.CSTF[1]:=3;
  PRM.CSTF[2]:=-1;
  AOP.CSTF[1]:=-1;
  AOP.CSTF[5]:=-5;
  AOP.CSTF[3]:=4;
  AOP.CSTF[4]:=3;
  PRM.CSTF[3]:=2;
  PRM.TOLER[1]:=C.3;
  AOP.NF:=2;
  STAR:=NIL;
  PST&P:=NIL;
  GSFT:=NIL;
  COVSET:=NIL;
  PRM.MAXSTAR:=2;
  AOP.MAXSTARAO:=2;
  AOP.LOST:=TRUE;
  PRM.EXITMTY:=FALSE;
  PRM.EQUIV:=FALSE;
  AOP.CUTF1:=20;
  NEWTRACE:=0;
  AOP.FREEC:=NIL;
  AOP.NVAR:=0;
  CRULENO:=1;
  PRM.ALTER:=2;
  FOR I:= 1 TO 21 DO
    BEGIN
      READLN(TABLES);
      RFAD(TABLEFS,J);
      IF J=1 THEN
        PTBL.CONT[I]:=TRUE
      ELSE
        PTBL.CONT[I]:=FALSE;
      PREAD(TABLES,PTBL.SRULE[I]);
      J:=1;
      REPEAT
        RFAD(TABLES,CHRR);
        IF CHRR<>'{' THEN
          PTBL.RHS[I,J]:=ORD(CHRR)
        ELSE
          PREAD(TABLES,PTBL.RHS[I,J]);
        J:=J+1;
      UNTIL PTBL.RHS[I,J-1]=0;
    END;

```

```

(* FOR I := *)
PESFT(STAB);
S.NELT:=0;
FOR I:=1 TO SYMSZE DO
BEGIN
  S.NVAL[I]:=0;
  S.VTYPE[I]:=1;
  S.EVAL[I]:=0;
  S.VCOST[I]:=0;
  S.MVAL[I]:=MNVAL;
  FOR J:=1 TO 10 DO
    S.NAME[I,J]:=' ';
  FND;
END;
S.NAMF[S.NELT+1]:='FORALL';
S.NAME[S.NELT+2]:='PT';
S.NELT:=S.NELT+2;
S.PNO[S.NELT-1]:=S.NELT-1;
S.PNO[S.NELT]:=S.NELT;
S.VTYPE[S.NELT]:=2;
S.MVAL[S.NELT]:=0;
S.NVAL[S.NELT]:=0;
S.EVAL[S.NELT]:=0;
S.MVAL[S.NELT-1]:=0;
S.NVAL[S.NELT-1]:=1;
S.FVAL[S.NELT-1]:=1;
IF NOT EOF(STAB) THEN
  S:=STAB;
PESFT(DFILE);
IF NOT EOF(DFILE) THEN
  DST:=DFILE;
END;
(* ループを終了する場合の処理 *)
NEWG
(* INIT *)
PROCEDURE NEWG(VAR G:GPTR);
BEGIN
  G:=PDEFG;
  IF PDEFG=NIL THEN
    MFW(G)
    ELSF
      PRELG:=G.NXTN;
  G.FP:=TPUF;
  G.RNO:=CRULENC;
  G.MSFL:=NIL;
  CRULENC:=CRULENC+1;
  FND;
(* ループを終了する場合の処理 *)
GIN(G:GPTR);
  INPUT GRAPH STRUCTURE
(* ループを終了する場合の処理 *)
PROCEDURE GIN(G:GPTR);
BEGIN
  G:=GFILE;
  GET(GFILE);
  END;
(* ループを終了する場合の処理 *)
GOIN(G:GPTR);
  OUTPUT GRAPH STRUCTURE
(* ループを終了する場合の処理 *)
PROCEDURE GOIN(G:GPTR);
BEGIN
  GFILE:=G;
  EUT(GFILE);
  END;
(* ループを終了する場合の処理 *)
EXPLN
(* ループを終了する場合の処理 *)
PROCEDURE EXPLN(I:IN PEGEF);
LABEL 11;
VAR CHRP:CHAR;

```

```

PROCEDURE RDEX(I:INTEGER);
LABEL 99;
VAR J:INTEGER;
BEGIN
  RESET (EXPLAIN);
  CHRR:=' ';
  J:=-1;
  WHILE J<>I DO
    BEGIN
      WHILE CHRR<>'!!' DO
        BEGIN
          READLN (EXPLAIN);
          IF EOF (EXPLAIN) THEN
            BEGIN
              Writeln (ofile,'NO HELP');
              Putseg (ofile);
              Goto 99;
            END;
          READ (EXPLAIN,CHRR);
        END;
        READ (EXPLAIN,J);
        CHRR:=' ';
      END;
      Writeln (ofile);
      Writeln (ofile);
    REPEAT
      Readln (EXPLAIN);
      Writeln (ofile);
      WHILE NOT EOLN (EXPLAIN) DO
        BEGIN
          READ (EXPLAIN,CHRR);
          WRITE (CFILE,CHRR);
        END;
      IF CHR='*' THEN
        BEGIN
          Writeln (ofile);
          Write (ofile,'PRESS RETURN TO CONTINUE');
          Putseg (ofile);
          Getseg (ifile);
        END;
      UNTIL CHRR='!!';
      Writeln (ofile);
      Writeln (ofile);
      Writeln (ofile);
99: END;
(* RDEX*)
BEGIN
  IF (^<=I) AND (I<=10) THEN
    IF I IN STP THEN
      BEGIN
        Writeln (ofile);
        Writeln (ofile,'STOP AT TRACE LEVEL',I:2);
        Writeln (ofile,'ENTER ? FOR EXPLANATION');
        P TO CHANGE,'PARAMETERS OR RETURN TO CONTINUE');
        Putseg (ofile);
        Getseg (ifile);
        IF NOT EOLN (ifile) THEN
          BEGIN
            READ (ifile,CHRR);
            IF CHR= 'P' THEN
              ENTERP
            ELSE
              BEGIN
                RDEX (I);
                GOTO 11;
              END;
          END;
      END;
  ELSE
    RDEX (I);

```

```

PND;
(* 計算するための計算用のメタセレクタを出力する子ルーチン *)
      PRINT METAD
(* EXPLN*)
PROCEDURE PMETAD;
VAR I: INTEGER;
BEGIN
  WRITELN (OFILE, 'THE SELECTED META-SELECTORS ARE:');
  WRITELN (OFILE, ' MS TYPE           FUNCTION      F1COV FOCOV');
  FOR I:=1 TO MST.NMST DO
    BEGIN
      WRITE (OFILE, I:3, ' ');
      WRITE (OFILE, S.NAMF[MST.SYMPTR[MST.PTR[I]]]);
      WRITE (OFILE, S.NAME[MST.PNO[MST.PTR[I]]]);
      WRITE (OFILE, '=', MST.VAL[MST.PTR[I]]:3);
      WRITE (OFILE, ',', MST.F1COV[MST.PTR[I]]:5);
      WRITE (OFILE, ',', MST.FOCOV[MST.PTR[I]]:5);
    END;
  END;
(* プリント用のメタセレクタを出力する子ルーチン *)
ENTERP
(* プリント用のメタセレクタを出力する子ルーチン *)
(* PMFTA*)
PROCEDURE FNTTEPP;
LABEL 1,2,3,4,5,6,7,8,9;
TYPE NTYPPE = PACKED ARRAY[1..11] OF CHAR;
VAR NAME : ARRAY[1..28] OF NTYPPE;
BUF : ARRAY[0..80] OF CHAR;
I,J,K,L,M,BLEN : INTEGER;
G:GPTR;
PROCEDURE PDCM;
VAR I,J,K:INTEGER;
BEGIN
  WRITELN (OFILE, ' NAME      ', NARG, ' TYPE ',
  ' COST      ', MIN, ' MAX ', ' STRUCTURE');
  WITH S DO
    FOR I:=1 TO NELT DO
      BEGIN
        WRITE (OFILE, NAME[I], NARG[I]:4, VTYPE
        [I]:6, VCOST[I]:6, MVAL[I]:5, EVAL[I]:5);
        IF VTYPE[I]=3 THEN
          FOR J:=1 TO DST.NELE DO
            IF I=DST.PNO[J] THEN
              BEGIN
                FOR K:=0 TO MNVAL DO
                  IF K IN DST.PREM[J] THEN
                    WRITE (OFILE, K:2);
                WRITE (OFILE, '=>');
                FOR K:=0 TO MNVAL DO
                  IF K IN DST.CONS[J] THEN
                    WRITE (OFILE, K:2);
                WRITE (OFILE, ': ');
              END;
        END;
        WRITELN (OFILE);
      END;
    END;
(* PDCM*)
PROCEDURE PRINTPS;
VAR I,J:INTEGER;
BEGIN
  WRITELN (OFILE);
  WRITELN (OFILE);
  WRITE (OFILE, '           TRACE=');
  FOR I:=0 TO 10 DO
    IF I IN TRACE THEN
      WRITELN (OFILE, I:3);
  WRITELN (OFILE);
  WRITELN (OFILE, '           STOPS=');
  FOR I:=0 TO 10 DO

```

```

    IF I IN STP THEN
        WRITE(OFIL, I:3);
    WRITELN(OFIL);
    IF PRULE THEN
        WRITE(OFIL, PRINT RULES AND RULE NUMBERS');
    WRITELN(OFIL);
    WRITELN(OFIL, VARIABLE NAME );
    FOR I:=1 TO S.NELT DO
        IF (S.VCOST[I]>0) OR (S.VTYPE[I]>1) THEN
            BEGIN
                WRITE(OFIL, );
                FOR J:=1 TO 10 DO
                    WRITE(OFIL, S.NAME[I, J]);
                WRITE(OFIL, ), S.VTYPE[I]:1, S.VCOST[I]:9);
            END;
        WRITELN(OFIL);
        WRITELN(OFIL, VLPARMS', );
        WRITE(OFIL, ' ', AQMAXSTAR = ', AQP.MAXSTAR:AQ:3);
        WRITE(OFIL, ' ', );
        IF AQP.LOST THEN
            WRITE(OFIL, LOST');
        ELSE
            WRITE(OFIL, );
            WRITE(OFIL, ' ', NCONSIST = ', PRM.NCONSIST:3, ' ALTER = ', PRM.ALTER:3);
        WRITELN(OFIL, ' VLMAXSTAR = ', PRM.MAXSTAR:3);
        WRITELN(OFIL);
        WRITELN(OFIL, ' VLCRIT ', ' AQTOLEANCE VLCRIT', );
        WRITELN(OFIL, ' VLTOLERANCE');
        FOR I:=1 TO 6 DO
            WRITELN(OFIL, ' ', AQP.CSTF[I]:2, ' ', PRM.CSTF[I]:2, ' ', );
        PRM.TOLER[I]:=5:2;
        WRITELN(OFIL);
        WRITELN(OFIL, ' NBF OF CRIT: AQNF = ', AQP.NF:3, ' );
        WRITELN(OFIL, ' VLF = ', PRM.NF:3);
        WRITELN(OFIL, ' NEW FUNCTNS: METATRIM = ', MST.METATRIM:3);
        IF PPM.EXTMTY THEN
            WRITE(OFIL, EXTMTY');
        IF PPM.EQUIV THEN
            WRITE(OFIL, EQUIV');
        WRITELN(OFIL);
        END;
(*PRINTEPS*)
PROCEDURE GETNUM(VAR J:INTEGER;
VAR I:INTEGER);
LABEL 1,2;
VAR NEG : BOOLEAN;
BEGIN
    NEG:=FALSE;
    I:=0;
    WHILE J<BLEN DO
        BEGIN
            J:=J+1;
            IF BUF[J]='-' THEN
                NEG:=TRUE;
            IF (BUF[J] IN ['0'..'9']) AND (NOT(BUF[J-1] IN ['0'..'9','X'])) THEN
                GOTO 1;
        END;
1:   WHILE (J<=BLEN) AND (BUF[J]IN['0'..'9']) DO
        BEGIN
            I:=I*10+ORD(BUF[J])-ORD('0');
            J:=J+1;
        END;
    IF NEG THEN
        I:=-I;
    END;
(*GETNUM*)

```

```

BEGIN
NAME[1]:= 'TRACE
NAME[2]:= 'AQCUTF1
NAME[3]:= 'AQMAXSTAR
NAME[4]:= 'AQTOLERANCE
NAME[5]:= 'AQCFIT
NAME[6]:= 'AONF
NAME[7]:= 'VCOST
NAME[8]:= 'VLMAXSTAR
NAME[9]:= 'VLTOLEFANCE
NAME[10]:= 'VLCRIT
NAME[11]:= 'VLNF
NAME[12]:= 'NCONSIST
NAME[13]:= 'ALTER
NAME[27]:= 'PRULE
NAME[28]:= 'LOST
NAME[17]:= 'QUIT
NAME[18]:= 'HELP PARM
NAME[19]:= 'PARAMETERS
NAME[20]:= 'STP
NAME[21]:= ''
NAME[22]:= 'QUICK
NAME[23]:= 'DETAIL
NAME[24]:= 'EXPLAIN
NAME[25]:= 'BRIEF
NAME[26]:= 'VTYPE
NAME[14]:= 'PRINT
NAME[15]:= 'METATRIM
NAME[16]:= ''

2: IF INFILF=0 THEN
   WRITELN(OFILF,'ENTER RULE OR TO SEE RULE'
' PARA OR PARM', 'VALUE TO SEE OR CNG.PARM',' HELP OR QUIT');
PUTSEG(CFILE);
TLINE;
FOR BLEN:=0 TO 80 DO
  BUF[BLEN]:= ' ';
BLEN:=0;
WHILE NOT PEOS(I) DO
  BEGIN
    BLEN:=BLEN+1;
    GETCHR(RR(BUF[BLEN]));
  END;
J:=0;
GETNUM(J,I);
GETNUM(J,L);
IF BUF[1] IN ['0'..'9'] THEN
  BFGIN
    G:=GSFT;
    WHILE G<>NIL DO
      IF G.RNO=I THEN
        GOTO 1
      ELSE
        G:=G.NXTN;
    G:=STAR;
    WHILE G<>NIL DO
      IF G.RNO=I THEN
        GOTO 1
      ELSE
        G:=G.NXTN;
    G:=PSTAR;
    WHILE G<>NIL DO
      IF G.RNO=I THEN
        GOTO 1
      ELSE
        G:=G.NXTN;
    G:=COVSET;
    WHILE G<>NIL DO
      IF G.RNO=I THEN
        GOTO 1
      ELSE
        G:=G.NXTN;

```

```

G:=RFSTLIST;
WHILE G<>NIL DO
  IF G.RNC=I THEN
    GOTO 1
  ELSE
    G:=G.NXTN;
    WRITELN(OFIL, 'RULE', I, ' NOT FOUND');
  GOTO 2;
1: PGRAPH(G, S);
  GOTO 2;
  END
(*IF BUF IN*)
ELSE
FOR K:=1 TO 28 DO
BEGIN
  FOR K1:=1 TO 4 DO
    IF BUF[K1]<>NAME[K,K1] THEN
      GOTO 3;
  GOTO 5;
3: :
  END;
  WRITELN(OFIL, 'TRY AGAIN');
  GOTO 2;
5: CASE K OF
1: IF I<0 THEN
  TRACE:=TRACE-[ABS(I)]
  ELSE
  TRACE:=TRACE+[ABS(I)];
2: AQP.CUTF1:=I;
3: AQP.MAXSTAPAO:=I;
4: AQP.TOLER[I]:=L/100.0;
5: IF I>0 THEN
  AQP.CSTF[I]:=L;
6: AQP.NF:=I;
7: BEGIN
  IF BUF[7] IN ['M','R','D','F'] THEN
    BEGIN
      CASE BUF[7] OF
        'M': PMETAD;
        'P': G:=RFSTLIST;
        'D': PDOM;
        'G': G:=GSET;
        END;
        (*CASE STMT*)
        IF BUF[7] IN ['R','F'] THEN
          WHILE G<>NIL DO
            BEGIN
              PGRAPH(G, S);
              G:=G.NXTN;
            END;
        END
        (*IF*)
      ELSE
        WRITELN(OFIL, 'ENTER PRINT X WHERE X IS');
        WRITELN(OFIL, '(M) PRINT META DESCRIPTORS');
        WRITELN(OFIL, '(F) PRINT INPUT DECISION RULES');
        WRITELN(OFIL, '(D) DOMAIN INFORMATION');
        WRITELN(OFIL, '(R) RESTRICTIONS');
        END;
    END;
15: END;
15: MST.METATRIM:=I;
7,26: BEGIN
  L:=0;
  M:=0;
  FOR J:=1 TO BLEN DO
    IF BUF[J]='(' THEN
      L:=J+1
    ELSE
      IF BUF[J]=')' THEN
        M:=J-1;

```

```

IF M*L = 0 THEN
BEGIN
  WRITELN(OFILF,'INVALID SYNTAX');
  GOTO 2;
END;
FOR J:=1 TO S.NELT DO
BEGIN
  FOR K1:=1 TO M DO
    IF BUF[K1]<>S.NAME[J,K1-L+1] THEN
      GOTO 8;
    GOTO 9;
  :
END;
WRITELN(OFILF,'DESCRIPTOR NOT FOUND IN STAB');
GOTO 2;
9: IF K=7 THEN
  S.VCOST[J]:=I
ELSE
  S.VTYPE[J]:=I;
GOTO 2;
END;
(*CASE 7*)
8: PRM.MAXSTAF:=I;
9: PRM.TOLER[I]:=L/100.0;
10: IF I>0 THEN
  PRM.CSTF[I]:=L;
11: PRM.NF:=I;
12: PRM.NCONSIST:=I;
13: PRM.ALTER:=I;
27: IF BUF[7]<>'!' THEN
  PRULE:=FALSE
ELSE
  PRULF:=TRUE;
28: IF BUF[6]<>'!' THEN
  AOP.LOST:=FALSE
ELSE
  AOP.LOST:=TRUE;
17: GOTO 4;
18: BEGIN
  FOR I:=1 TO 28 DO
  BEGIN
    FOR K1:=1 TO 4 DO
      IF BUF[K1+5]<>NAME[I,K1] THEN
        GOTO 6;
      FYPLN(100*I);
    GOTO 7;
  :
END;
FYPLN(18);
WRITELN(OFILF,' THE VALID PARAMETERS ARE:');
FOR I:=1 TO 28 DO
  WRITELN(OFILF,NAME[I]);
7: :
END;
(*CASE 18*)
19: PRINTPS;
20: IF I<0 THEN
  STP:=STP-[ABS(I)]
ELSE
  STP:=STP+[ABS(I)];
22: TRACE:=[ ];
23: BEGIN
  TRACE:=[ 1..10 ];
  STP:=[ ];
  END;
24: BEGIN
  TRACE:=[ 1..10 ];
  STP:=[ 1..10 ];
  END;
25: BEGIN
  TRACE:=[ 3,9,10 ];

```

```

STP:=[ 10 ];
END
END;
(*CASE STMT*)
GOTO 2;
4:
END;
(* CASE STATEMENT *)
      OUTPUT SYMBCL TABLE ON STAB
      SO UT;
      (*FNT ERP*)
      PROCEDURE SOUT;
      VAR I,J:INTEGER;
      BEGIN
      ST^B:=S;
      PUT(STAB);
      DFWPITF(DFILE);
      DFILE:=DST;
      PUT(DFILE);
      END;
      (* ADDITION OF RESTRICTION TO GRAPH IF NOT ALREADY THERE *)
      ADDCONS(G1,G2:GPTR);
      ADD CONSEQUENCE OF RESTRICTION TO GRAPH IF NOT ALREADY THERE
      PROCEDURE ADDCONS(G1,G2:GPTR);
      LABEL 1,99;
      VAR I,J,K,L:INTEGER;
      BEGIN
      (* CONSEQUENCE IS IN GSIZENODE *)
      FOR J:=1 TO GSIZENODE DO
      IF (G1.PNC[GSIZENODE]=G2.PNO[J]) THEN
      IF INSIDE(G1.PNO[GSIZENODE],G2.VAL[J],G1.VAL[GSIZENODE],TRUE) THEN
      BEGIN
      I:=1;
      WHILE G2.LNK[J,I]<>0 DO
      BEGIN
      IF G2.ASSGN[G2.LNK[J,I]]<>G1.LNK[GSIZENODE,I] THEN
      GOTO 1;
      I:=I+1;
      END;
      G2.VAL[J]:=G1.VAL[GSIZENODE];
      (*CONSEQUENCE ALREADY IN G2, RETURN*)
      GOTO 99;
      1:
      END;
      (*FOR J*)
      (*CONSEQUENCE NOT IN G2, ADD TO G2*)
      I:=1;
      WHILE G2.LNK[I,1]<>0 DO
      I:=I+1;
      G2.PNO[I]:=G1.PNC[GSIZENODE];
      G2.VAL[I]:=G1.VAL[GSIZENODE];
      G2.VBL[I]:=G1.VBL[GSIZENODE];
      G2.OPDIRP[I]:=G1.OPDIRP[GSIZENODE];
      J:=1;
      (*ADD SELECTOR TO G2*)
      WHILE G1.LNK[GSIZENODE,J]<>0 DO
      BEGIN
      G2.LNK[I,J]:=G1.ASSGN[G1.LNK[GSIZENODE,J]];
      L:=1;
      WHILE G2.LNK[G2.LNK[I,J],L]<>0 DO
      L:=L+1;
      G2.LNK[G2.LNK[I,J],L]:=I;
      J:=J+1;
      END;
      99: END;
      (* ADDITION OF RESTRICTION TO GRAPH IF NOT ALREADY THERE *)
      ALLC(VAR F1:CPTP;
      TRANSLATE FROM GRAPH STRUCTURE INTO COMPLEX FOR AQ

```

```

(*CONSADD*)
PROCEDURE ALLC(VAP F1:CPTR;
GSUB G:GPTR);
LABEL 1,2;
VAR I,J:INTEGER;
P:CPTR;
BEGIN
  IF AOP.FREEC = NIL THEN
    BEGIN
      NEW(AOP.FREEC);
      AOP.FREEC.NXTG:=NIL;
    END;
  P:=AOP.FREEC;
  AOP.FREEC:=AOP.FREEC.NXTG;
  P.NXTG:=F1;
  F1:=P;
  FOR J:=1 TO MST.NMST DO
    BEGIN
      F1.CVAL[J]:=G.MSPL.CVAL[MST.PTR[J]];
      AOP.SLOC[J]:=MST.SYMPTR[MST.PTR[J]];
    END;
  J:=MST.NMST;
  FOR I:=1 TO GSIZG DO
    IF (GSUB.COUNT[I]=1) THEN
      BEGIN
        J:=J+1;
        AOP.SLOC[J]:=ABS(GSUB.PNO[I]);
        F1.CVAL[J]:=G.VAL[GSUB.ASSGN[I]];
      END;
    AOP.NVAF:=J;
    P:=F1.NXTG;
    WHILE P<>NIL DO
      BEGIN
        FOR J:=1 TO AOP.NVAR DO
          IF P.CVAL[J]<>F1.CVAL[J] THEN
            GOTO 1;
        P:=F1.NXTG;
        F1.NXTG:=AOP.FREEC;
        AOP.FREEC:=F1;
        F1:=P;
      P:=P.NXTG;
    END;
  2:   P:=F1.NXTG;
END;

```

(\* SUBGRAPH DETERMINATION FUNCTION WHICH DETERMINES IF THE GRAPH WITH ROOT ND1 IS A SUBGRAPH OF THE GRAPH WITH ROOT ND2.

DETERMINE IF G1 IS SUBGRAPH OF G2. SUBG1 FINDS THE FIRST MATCHING SELECTORS OF G1 AND G2. SUBG IS CALLED TO MATCH THE REST OF THE GRAPH. A BACKTRACK ARRAY LIST IS MAINTAINED TO FACILITATE BACKING UP IN THE SPANNING TREE IF TWO NODES DONT MATCH. LIST CONTAINS THE NODE NUMBER IN G1, AND THE LINK NUMBERS IN G1 AND G2 FOR EACH MATCH. AT EACH MATCH, ASSGN IS SET TO SPECIFY THE 1-TO-1 CORRESPONDENCE WHICH EXISTS BETWEEN GRAPHS.

```

(* ALLC *)
FUNCTION SUBG1(G1,G2:GPTF;
ALLSUBG:INTEGER;
VAR F:CPTF;
INSD:BOOLEAN):BOOLEAN;
LABEL Q3,1,2;
TYPE LAP=ARRAY[1..600] OF INTEGER;
VAR L1,L2,PTR:INTEGER;
(* SUBGRAPH DETERMINATION FUNCTION WHICH DETERMINES IF THE GRAPH WITH ROOT ND1 IS A SUBGRAPH OF THE GRAPH WITH ROOT ND2.
SUBG (G1,G2:GPTF;
N1,N2:INTEGER):BOOLEAN;
LABEL 1,2,3,4;
RECURSIVE ALGORITHM WHICH DETERMINES IF THE TREE WITH
ROOT ND1 IS A SUBGRAPH OF THE GRAPH WITH FOOT ND2.
FUNCTION SUBG(G1,G2:GPTF;
N1,N2:INTEGER):BOOLEAN;
LABEL 1,2,3,4;
```

```

VAR P, P1, I, J, LASTP: INTEGER;
DONE: BOOLEAN;
FATHER, L1, L2, ND1, ND2: ARRAY[1..200] OF INTEGER;
FUNCTION MATCH(P: INTEGER): INTEGER;
VAR N1, N2, TMATCH, I, J: INTEGER;
BEGIN
  N1:=G1.LNK[ND1[P], L1[P]];
  N2:=G2.LNK[ND2[P], L2[P]];
  TMATCH:=0;
  IF (G1.ASSGN[N1]=N2) AND (G2.ASSGN[N2]=N1) THEN
    TMATCH:=1
  ELSE
    IF (G1.ASSGN[N1]=0) AND (G2.ASSGN[N2]=0) THEN
      IF G1.PNO[N1]=G2.PNO[N2] THEN
        IF INSIDE(G1.PNO[N1], G2.VAL[N2], G1.VAL[N1], INSD) THEN
          TMATCH:=2;
  IF TMATCH>0 THEN
    IF NOT G1.ORDIRR[N1] THEN
      BEGIN
        I:=1;
        WHILE G1.LNK[N1, I]<>ND1[P] DO
          I:=I+1;
        J:=1;
        WHILE G2.LNK[N2, J]<>ND2[P] DO
          J:=J+1;
        IF I<>J THEN
          TMATCH:=0;
      END;
  IF TMATCH=2 THEN
    BEGIN
      G1.ASSGN[N1]:=N2;
      G2.ASSGN[N2]:=N1;
    END;
  MATCH:=TMATCH;
END;
(*MATCH*)
BEGIN
  G1.ASSGN[N1]:=N2;
  G2.ASSGN[N2]:=N1;
  SUBG:=FALSE;
  P:=1;
  FATHER[1]:=0;
  L1[1]:=1;
  L2[1]:=1;
  ND1[1]:=N1;
  ND2[1]:=N2;
2:  WHILE P<>0 DO
  BEGIN
    WHILE G1.LNK[ND1[P], L1[P]]=0 DO
      BEGIN
        P1:=FATHER[P];
        IF P1=0 THEN
          BEGIN
            SUBG:=TRUE;
            GOTO 1;
          END
        ELSE
          BEGIN
            L1[P]:=L1[P1]+1;
            ND1[P]:=ND1[P1];
            IF G1.ORDIRR[ND1[P]] THEN
              L2[P]:=1
            ELSE
              L2[P]:=L1[P];
            ND2[P]:=ND2[P1];
            FATHER[P]:=FATHER[P1];
          END;
      END;
    REPEAT
    DONE:=TRUE;
    IF P<>0 THEN

```

```

IF G2.LNK[ ND2[ P ],L2[ P ]]=0 THEN
BEGIN
  DONE:=FALSE;
  IF L1[ P ]=1 THEN
    BEGIN
      G1.ASSGN[ ND1[ P ]]:=0;
      G2.ASSGN[ ND2[ P ]]:=0;
    END;
  P:=P-1;
  IF P<>0 THEN
    IF NOT G1.ORDIRR[ ND1[ P ]] THEN
      L2[ P ]:=MLNK
    ELSE
      L2[ P ]:=L2[ P ]+1;
  END;
UNTIL DONE;
IF P<>0 THEN
  CASE MATCH( P ) OF
    IF G1.ORDIRR[ ND1[ P ]] THEN
      L2[ P ]:=L2[ P ]+1
    ELSE
      L2[ P ]:=MLNK;
1: BEGIN
  LASTP:=P;
  P:=P+1;
  FATHER[ P ]:=FATHER[ P-1 ];
  L1[ P ]:=L1[ P-1 ]+1;
  ND1[ P ]:=ND1[ P-1 ];
  IF G1.ORDIRR[ ND1[ P ]] THEN
    L2[ P ]:=1
  ELSE
    L2[ P ]:=L1[ P ];
  ND2[ P ]:=ND2[ P-1 ];
  FND;
2: BFGIN
  LASTP:=P;
  P:=P+1;
  FATHER[ P ]:=P-1;
  ND1[ P ]:=G1.LNK[ ND1[ P-1 ],L1[ P-1 ]];
  ND2[ P ]:=G2.LNK[ ND2[ P-1 ],L2[ P-1 ]];
  L1[ P ]:=1;
  L2[ P ]:=1;
  END
END;
(*CASE STMT*)
1: END;
(*WHILE*)
1: IF (ALLSUBG<>0) AND (P<>0) THEN
BEGIN
  P:=LASTP;
  IF G1.ORDIRR[ ND1[ P ]] THEN
    L2[ P ]:=L2[ P ]+1
  ELSE
    L2[ P ]:=MLNK;
  SUBG:=FALSE;
  IF ALLSUBG=1 THEN
    ADDCONS( ;1,G2)
  ELSE
    ALIC( F,G1,G2 );
  GOTO 2;
  FND;
  END;
(*SUBG*)
{* THIS PROCEDURE ERCHES FOR STARTING NODES IN G2*}
*}
BEGIN
  SUBG1:=FALSE;
  IF (G1.MSEL<>NIL) AND (G2.MSEL<>NIL) THEN
    FOR L1:=1 TO MST.NMST DO
      IF NOT (G1.MSEL.CVAL[ MST.PTR[ L1 ]]>=G2.MSEL.CVAL[ MST.PTR[ L1 ]]) THEN
        GOTO 99;

```

```

FOR L1:=1 TO GSIZEx-1 DO
BEGIN
  G1.ASSGN[L1]:=0;
  G2.ASSGN[L1]:=0;
END;
(* PRESCAN TO FIND IF POSSIBLE CORRESPONDENCE *)
FOR L1:=1 TO GSIZEx-1 DO
  IF G1.LNK[L1,1]<>0 THEN
    BEGIN
      FOR L2:=1 TO GSIZEx DO
        IF (G2.LNK[L2,1]<>0) AND (G2.ASSGN[L2]=0) THEN
          IF (G2.PNO[L2]=G1.PNC[L1]) THEN
            IF INSIDE(G1.PNO[L1],G2.VAL[L2],G1.VAL[L1],INSD) THEN
              BEGIN
                G2.ASSGN[L2]:=1;
                GOTO 2;
              END;
            GOTO 99;
          END;
        END;
      FOR L2:=1 TO GSIZEx DO
        G2.ASSGN[L2]:=0;
      FOR L1:=1 TO GSIZEx-1 DO
        IF (G1.LNK[L1,1]<>0) AND (G1.LNK[L1,2]<>0) AND (NOT G1.ORDIRR[L1]) THEN
          GOTO 1;
      FOR L1:=1 TO GSIZEx-1 DO
        IF (G1.LNK[L1,1]<>0) AND (NOT G1.ORDIRR[L1]) THEN
          GOTO 1;
      FOR L1:=1 TO GSIZEx DO
        IF G1.LNK[L1,1]<>0 THEN
          GOTO 1;
1:  FOR L2:=1 TO GSIZEx DO
    IF G2.LNK[L2,1]<>0 THEN
      IF G1.PNC[L1]=G2.PNO[L2] THEN
        IF INSIDE(G1.PNO[L1],G2.VAL[L2],G1.VAL[L1],INSD) THEN
          IF SUBG(G1,G2,L1,L2) THEN
            BEGIN
              SUBG1:=TRUE;
              GOTO 99;
            END
          ELSE
            BEGIN
              FOR PTR:=1 TO GSIZEx DO
                BEGIN
                  G1.ASSGN[PTR]:=0;
                  G2.ASSGN[PTR]:=0;
                END;
              PTR:=-2;
            END;
99: ;
(* SUBG1 *)
(*SUBG1*)
PROCEDURE PCPY(F:CPTx);
VAR T,J,NSEL:INTEGER;
BEGIN
  NSEL:=1;
  FOR I:=1 TO AOP.MVAR DO
    IF F.CVAL[I]<>(0..MNVAL) THEN
      BEGIN
        IF I>9 THEN
          WWRITE(OFILEx,'[X',I:2,'=')
        ELSE
          WWRITE(OFILEx,'[X',I:1,'=');
        IF F.CVAL[I]=(0..MNVAL) THEN
          WFITx(OFILEx,'*');
        ELSE
          FOR J:=S.MVAL[ABS(AOP.SLOC[I])] TO S.EVAL[ABS(AOP.SLOC[I])] DO
            IF J IN F.CVAL[I] THEN

```

```

        WRITE(OFILe,J:3);
        WRITE(OFILe,'1');
        NSFL:=NSFL+1;
        IF NSFL>8 THEN
          BEGIN
            WRITELN(OFILe);
            NSFL:=1;
            FOR J:=1 TO 5 DO
              WRITE(OFILe,' ');
            END;
          END;
        (*FOR I=*)
      WRITFLN(OFILe);
    END;
(*.*) ACTUAL AQ ALGORITHM -- MUCH LIKE AQ7
      AQ(GSUB:GPTR;VL1M:BOOLEAN;F1,F2:CPTP;
      (*PCPY*)
      FUNCTION AQ(GSUB:GPTR;
      VL1M:BOOLEAN;
      F1,F2:CPTP):CPTP;
      LABFL 1,2,3,4,10,12,13,7,8,21,22,23,99;
      VAR DFLTA,I,J,K,L:INTEGER;
      NSTAR,E1,E2,AOT,OSTAR,P,Q,R:CPTP;
      (* TRIM NSTAR TO MAXS ELEMENTS
      PPOCFDUPE TRIM(VAR NSTAR:CPTP;
      MAXS:INTEGER);
      LABEL 1,2,99;
      TYPE ATYPE = ARRAY[0..300] OF CPTP;
      VAR CA:ATYPE;
      V:REAL;
      AC,I,J,IB,IC:INTEGER;
      (* DETERMINE COST OF THIS COMPLEX
      COST(P:CPTP;
      FUNCTION COSTF(P:CPTP;
      CT:INTEGER):INTEGER;
      LABEL 6;
      VAR I,J,K:INTEGER;
      NSD:BOOLEAN;
      G1:GPTP;
      CTNEG:BOOLEAN;
      Q:CPTP;
      BEGIN
        (*COSTF*)
        IF CT<0 THEN
          CTNEG:=TRUE
        ELSE
          CTNEG:=FALSE;
        CT:=ABS(CT);
        P.COST:=Q;
        CASE CT OF
          BEGIN
            G1:=GSET;
            K:=I;
            WHILE G1<>NIL DO
              BEGIN
                IF G1.FP AND (ES IN G1.ESET) THEN
                  BEGIN
                    J:=1;
                    K:=K+1;
                    IF GSUB.MSEL<>NIL THEN
                      FOR J:=1 TO MST.NMST DO
                        GSUB.MSEL.CVAL[MST.PTR[J]]:=P.CVAL[J];
                    J:=MST.NMST+1;
                    FOR I:=1 TO GSIZE DO

```

```

        IF (GSUB.COUNT[ I ]=1) THEN
          BEGIN
            GSUB.VAL[ I ]:=P.CVAL[ J ];
            J:=J+1;
          END;
        IF SUBG1(GSUB.G1,0,AQP.FREEC,TRUE) THEN
          P.COST:=P.COST+1;
        END;
      G1:=G1.NYTN;
      IF (MAYS>1) AND (K>AQP.CUTF1) THEN
        G1:=NIL;
      END;
      (*WHILE G1<>NIL*)

    END;
    (*CASE 1*)
2,4:  BEGIN
    FOR J:=1 TO AQP.NVAR DO
      IF ([C..MVAL]-P.CVAL[ J ])<>[ ] THEN
        IF CT = 2 THEN
          P.COST:=P.COST+1
        ELSE
          P.COST:=P.COST+S.VCOST[AQP.SLOC[ J ]];
      END;
    (*CASE 2*)
1,5,6: BEGIN
    CASE CT OF
1:      BEGIN
        Q:=F1;
        INSD:=TRUE;
      END;
5:      BEGIN
        Q:=F1;
        INSD:=TRUE;
      END;
6:      BEGIN
        Q:=F2;
        INSD:=FALSE;
      END;
    END;
    (*CASE STMT*)
    WHILE Q<>NIL DO
      BEGIN
        IF ((CT=1) AND Q.FQ) OR (CT IN [5,6]) THEN
          FOR I:=1 TO AQP.NVAR DO
            IF INSD THEN
              IF NOT(Q.CVAL[ I ]<=P.CVAL[ I ]) THEN
                GOTO 6
              ELSE
                ELSE
                  IF NOT(Q.CVAL[ I ]*P.CVAL[ I ]<>[ ]) THEN
                    GOTO 6;
                  P.COST:=P.COST+1;
                  Q:=Q.NYTC;
                END;
        END;
        (*CASE 3*)
      END;
    (*CASE STMT*)
    IF CTNEG THEN
      P.COST:=-P.COST;
    COSTF:=P.COST;
  END;
  (*COSTF*)
3:  BEGIN
    (*TRIM*)
    IC:=1;
    IB:=1;
    P:=NSTAR;
    NC:=0;
    WHILE P<>NIL DO
      BEGIN

```

```

Q:=P;
IF P.FP THEN
BEGIN
  NC:=NC+1;
  CA[NC]:=P;
  P:=P.NXT;
  END
  (*IF P.FP*)
ELSE
BEGIN
  P:=P.NXT;
  Q.NXT:=AQP.FREEC;
  AQP.FREEC:=Q;
  END;
END;
(* WHILE P<>NIL *)
CA[NC+1]:=CA[NC];
CA[1]:=CA[1];
1: IF NC<=MAXS THEN
  GOTO 99;
I:=1;
IF MAXS=0 THEN
  GOTO 2;
FOR J:=1 TO NC DO
  CA[J].COST:=COSTF(CA[J],AQP.CSTF[IC]);
  (*SORT ARRAY CA*)
FOR I:=IB TO NC-1 DO
  FOR J:=I+IB TO NC DO
    IF CA[J].COST < CA[I].COST THEN
      BEGIN
        P:=CA[J];
        CA[J]:=CA[I];
        CA[I]:=P;
      END;
I:=MAXS+1;
IF AQP.TOLEP[IC]=TRUNC(AQP.TOLER[IC]) THEN
  X:=AQP.TOLER[IC]
ELSE
  X:=AQP.TOLER[IC]*(CA[NC].COST-CA[1].COST);
IF IC>>AQP.NF THEN
  WHILE (CA[MAXS].COST >= CA[I].COST-X) AND (I<=NC) DO
    I:=I+1;
  (* RETURN ELEMENTS FROM I TO NC*)
2: FOR J:=I TO NC DO
  BEGIN
    CA[J].NXT:=AQP.FREEC;
    AQP.FREEC:=CA[J];
  END;
NC:=I-1;
IB:=MAXS-1;
WHILE(CA[MAXS].COST <= CA[IB].COST+X) AND (IB>0) DO
  IB:=IB-1;
TB:=IB+1;
IC:=IC+1;
IF IC<=AQP.NF THEN
  GOTO 1;
99: NSTAR:=NIL;
FOR I:=1 TO NC DO
  BEGIN
    CA[I].NXT:=NSTAR;
    NSTAR:=CA[I];
  END;
END;
(*PRIM*)
BEGIN
  (* PLACE ALL EVENTS INTO FQ AND FP SETS *)
  AQ:=NIL;
  IF (F1=NIL) THEN
    GOTO 99;
  WITH AQP DO
    BEGIN

```

```

AQI:=NIL;
P:=F1;
WHILE P<>NIL DO
BEGIN
  P.FP:=TRUE;
  P.FQ:=TRUF;
  P:=P.NXTC;
END;
(* ALLOCATE START OF OSTAR *)
DELTA:=1;
NSTAR:=NIL;
IF AQP.FREEC=NIL THEN
BEGIN
  NEW(AQP.FREEC);
  AQP.FREEC.NXTC:=NIL;
END;
OSTAR:=AQP.FREEC;
AQP.FREEC:=AQP.FREEC.NXTC;
NSTAR.NXTC:=NIL;
NSTAR.FP:=TRUE;
FOR I:=1 TO AQP.NVAR DO
  OSTAR.CVAL[I]:=[0..MNVAL];
  (* FIND UNCOVERED EVENT *)
E1:=F1;
1: IF NOT (((DELTA=1) AND (E1.FP))OR((DELTA=2) AND (E1.FQ))) THEN
BEGIN
  E1:=E1.NXTC;
  IF NOT V1M THEN
    GOTO 12;
  IF E1=NIL THEN
    GOTO 12;
  ELSE
    GOTO 13;
END;
E2:=F2;
WHILE E2<>NIL DO
BEGIN
  (* SEE IF E2 IS IN OSTAR *)
  P:=OSTAR;
  WHILE P<>NIL DO
  BEGIN
    FOR I:=1 TO AQP.NVAR DO
      IF (E2.CVAL[I]*P.CVAL[I])=[ ] THEN
        GOTO 2;
    GOTO 3;
  P:=P.NXTC;
  END;
  (* WHILE P<>NIL*)
GOTO 1;
  (* E2 IS IN OSTAR, FIND ELEMENTARY STAR OF E1 AGAIN
  NST E2 *)
  (* MULTIPLY BY OSTAR *)
2: FOR I:=1 TO AQP.NVAR DO
  IF E1.CVAL[I]<=( [0..MNVAL]- E2.CVAL[I] ) THEN
  BEGIN
    P:=OSTAR;
    (* PUT CPX FROM OSTAR INTO NSTAR, MPY BF E2 COMPL
    *)
    WHILE P<>NIL DO
    BEGIN
      IF AQP.FREEC=NIL THEN
      BEGIN
        NEW(AQP.FREEC);
        AQP.FREEC.NXTC:=NIL;
      END;
      R:=AQP.FREEC;
      AQP.FREEC:=R.NXTC;
      R.NXTC:=NSTAR;
      NSTAR:=R;
      FOR J:=1 TO AQP.NVAR DO
        P.CVAL[J]:=R.CVAL[J];
    END;
  END;
END;

```

```

        FIXIT:=R.CVAL[I];
        EXTND (AOP.SLOC[I], E1.CVAL[I], E2.CVAL[I]);
        R.CVAL[I]:=FIXIT;
        P:=P.NXTC;
        END;
        (* WHILE P<>NIL *)
    END;
    (* FOR I *)
    (* NOW APPLY ABSOURPTION LAWS TO NSTAR *)
    P:=NSTAR;
    WHILE P<>NIL DO
    BEGIN
        P.FP:=TRUE;
        P:=P.NXTC;
        END;
    P:=NSTAR;
    WHILE P<> NIL DO
    BEGIN
        IF P.FP THEN
        BEGIN
            Q:=NSTAR;
            WHILE Q<>NIL DO
            BEGIN
                IF Q.FP AND (Q<>P) THEN
                BEGIN
                    FOR I:=1 TO AQP.NVAR DO
                    IF NOT (Q.CVAL[I]<=R.CVAL[I]) THEN
                    GOTO 4;
                    Q.FP:=FALSE;
                END;
                (*IF Q, FP*)
                Q:=Q.NXTC;
            END;
            (*WHILE Q<>NIL*)
        END;
        (* IF P.FP *)
        P:=P.NXTC;
    END;
    (*WHILE P*)
    (* ABSOURPTION COMPLETE *)
    (* TRIM NUMBER OF COMPLEYES *)
    TRIM (NSTAR, AQP.MAXSTARAO);
    (*RETURN CLIST TO AQP.FREEC *)
    IF NSTAR=NIL THEN
        GOTO 10;
    P:=OSTAR;
    WHILE P.NXTC<>NIL DO
        P:=P.NXTC;
    P.NXTC:=AQP.FREEC;
    AQP.FREEC:=OSTAR;
    OSTAR:=NSTAR;
    NSTAR:=NIL;
    E2:=E2.NXTC;
    END;
    (* WHILE E2<>NIL *)
    (* UPDATE FP AND FQ SETS *)
    P:=OSTAR;
    WHILE P<>NIL DO
    BEGIN
        Q:=F1;
        WHILE Q<>NIL DO
        BEGIN
            IF Q.FP THEN
            BEGIN
                FOR I:=1 TO AQP.NVAR DO
                IF NOT (Q.CVAL[I]<=P.CVAL[I]) THEN
                GOTO 7;
                Q.FP:=FALSE;
            Q:=Q.NXTC;
        END;
        (* WHILE Q<>NIL*)
    P:=P.NXTC;

```

```

END;
{ * WHILE P<>NIL *)
{ * FINE NEXT F1 TO COVER *)
IF OSTAR=NIL THEN
BEGIN
  E1.FP:=FALSE;
  E1.FQ:=FALSE;
  GOTO 1;
END;
THIM(OSTAR,1);
P:=OSTAR;
(*LOST*)
IF AQP.FREEC=NIL THEN
BEGIN
  NFW(AQP.FREEC);
  AQP.FREEC.NYTC:=NIL;
END;
FOR I:=1 TO AQP.NVAR DO
  IF (F2=NIL) OR (P.CVAL[I]<>[0..MNVAL]) THEN
    AQP.FREEC.CVAL[I]:=[ ];
  ELSE
    AQP.FREEC.CVAL[I]:=[0..MNVAL];
P:=F1;
WHILE Q<>NIL DO
BEGIN
  FOR I:=1 TO AQP.NVAR DO
    IF NOT (Q.CVAL[I]<=P.CVAL[I]) THEN
      GOTO 8;
  Q.FQ:=FALSE;
  FOR I:=1 TO AQP.NVAR DO
    AQP.FREEC.CVAL[I]:=AQP.FREEC.CVAL[I]+Q.CVAL[I];
  Q:=Q.NYTC;
END;
(* WHILE Q<>NIL*)
OSTAR.NYTC:=AQI;
AQI:=OSTAR;
IF AQP.LOST THEN
BEGIN
  FOR I:=1 TO AQP.NVAR DO
    CASE S.VTYPE[AQP.SLOC[I]] OF
1:
2:
BEGIN
  FOR J:=0 TO MNVAL DO
    IF J IN AQP.FREEC.CVAL[I] THEN
      GOTO 21;
  FOR K:=MNVAL DOWNTO 0 DO
    IF K IN AQP.FREEC.CVAL[I] THEN
      GOTO 22;
  FOR L:=J TO K DO
    AQP.FREEC.CVAL[I]:=AQP.FREEC.CVAL[I] + [L];
END;
3:
BEGIN
  IF F2<>NIL THEN
    AQP.FREEC.CVAL[I]:=OSTAR.CVAL[I];
  ELSE
    FOR J:=1 TO DST.NELE DO
      IF DST.PNO[J]=AQP.SLOC[I] THEN
        IF AQP.FREEC.CVAL[I]<=DST.PREM[J] THEN
          BEGIN
            AQP.FREEC.CVAL[I]:=AQP.FREEC.CVAL[I]+DST.CONS[J];
            GOTO 23;
          END;
    END;
  END;
(*CASE Stmt*)
23:
FOR I:=1 TO AQP.NVAR DO
  OSTAR.CVAL[I]:=AQP.FREEC.CVAL[I];
END;
(*LOST*)
GOTO 1;
(* PASS 2 *)

```

```

12:      IF DELTA = 1 THEN
        BEGIN
          DELTA:=2;
          GOTO 1;
        END;
        (* FIND BEST COMPLEX IN COVER *)
P:=AQ;
WHILE P<> NIL DO
BEGIN
  P.FP:=TRUE;
  P:=P.NEXT;
END;
IF NOT VIM THEN
  TRIM(AQ,1);
AQ:=AQ;
END;
(*WITH AQ*)

(* SET UP AQ PROCEDURE*)
AQSET(GSFT:GPTR;
      SIZES:GPTR;
      GSUB:GPTR);
LABEL 1,3,4,99;
VAR G,G1:GPTR;
E1,E2:GPTR;
J,K,L:INTEGER;
ONE:BOOLEAN;
TINY;

(* SET UP CLASS BEING COVERED *)
G:=GSFT;
WITH GSUB DO
FOR I:=1 TO GSIZE DO
  IF ODDIFF[I] AND (NOT VBL[I]) THEN
    BEGIN
      J:=1;
      WHILE LNK[I,J]<>0 DO
        BEGIN
          IF LNK[LNK[I,J],2]=0 THEN
            BEGIN
              INK[LNK[I,J],1]:=0;
              COUNT[LNK[I,J]]:=0;
              LNK[I,J]:=GSIZE;
            END;
          J:=J+1;
        END;
      J:=1;
      K:=1;
      WHILE LNK[I,J]<>0 DO
        BEGIN
          IF LNK[I,J]<>GSIZE THEN
            BEGIN
              LNK[I,K]:=LINK[I,J];
              K:=K+1;
            END;
          J:=J+1;
        END;
      LNK[I,K]:=0;
    END;
E1:=NIL;
E2:=NIL;
E:=NIL;
WHILE G<>NIL DO
BEGIN
  IF (E IN G.ESET) AND (G.FP) THEN
    BEGIN

```

```

        IF SUBG1(GSUB,G,2,F,TRUE) THEN
          :GOTO 4;
        END;
        G:=G.NXTN;
      END;
    { * WHILE *}
    { * CLEAR ALL VAL FIELDS OF GSUP *}
4: FOR I:=1 TO GSIZEx DO
  GSUP.VAL[I]:=[0..MNVAL];
  NEW(GSUP.MSEL);
  IF GSUP.MSEL<>NIL THEN
    FOR I:=1 TO GSIZEx DO
      GSUP.MSEL.CVAL[I]:=[0..MNVAL];
  G:=G.NXTN;
  WHILE G<>NIL DO
    BEGIN
      IF (ES IN G.ESET) AND G.FP THEN
        IF SUBG1(GSUB,G,2,F1,TRUE) THEN
          : G:=G.NXTN;
      END;
    F.NYPC:=F1;
    F1:=F;
    G:=GSET;
    WHILE G<>NIL DO
      BEGIN
        IF NOT(ES IN G.ESET) THEN
          IF SUBG1(GSUB,G,2,F2,FALSe) THEN
            : G:=G.NXTN;
        END;
      { * WHILE *}
      IF u IN TRACF THEN
        BEGIN
          EYPLN(4);
          WRITELN(CFILE,'THE C-FORMULA STRUCTURE IS:');
          PGRAPH(GSUB.S);
          WRITELN(CFILE,'THERE ARE ',AQP.NVAR:3,' VL1 TYPE VARIABLES X1,',
'X2,...,X',AQP.NVAR:2);
          WRITELN(CFILE,'VARIABLES ARE ASSOCIATED WITH NODES IN THE C-FORMULA',
' AS FOLLOWS:');
          WRITELN(CFILE);
          WRITELN(CFILE,'           NODE',VARIABLE');
          J:=MST.NMST+1;
          FOR I:=1 TO GSIZEx DO
            IF GSUP.COUNT[I]=1 THEN
              BEGIN
                WRITE(CFILE,'           ');
                K:=1;
                WHILE S.NAME[ABS(AQP.SLOC[J]),K]<>' ' DO
                  BEGIN
                    WRITE(CFILE,S.NAME[ABS(AQP.SLOC[J]),K]);
                    K:=K+1;
                  END;
                IF GSUP.VBL[I] THEN
                  BEGIN
                    IF GSUP.DUMNUM[I]>9 THEN
                      WRITE(CFILE,GSUP.DUMNUM[I]:2)
                    ELSE
                      WRITE(CFILE,GSUP.DUMNUM[I]:1);
                    K:=K+1;
                  END;
                FOR L:=K TO 20 DO
                  WRITE(CFILE,' ');
                IF J>9 THEN
                  WRITELN(CFILE,'X',J:2)
                ELSE
                  WRITELN(CFILE,'X',J:1);
                J:=J+1;
              END;
            WRITELN(CFILE,'AQ IS APPLIED TO THE FOLLOWING INPUT CPYS/EVENTS');
            WRITELN(CFILE,'           SET 1');
            F:=F1;
        END;

```



```

      END;
      (*WITH*)
      G. NYTN:=FREEG;
      FP REG:=G;
      END;
(* 1 2 3 4 5 6 7 8 9 0 *)
      VL1;
      (* 1 2 3 4 5 6 7 8 9 0 *)
      (*ENTEND*)
      PROCEDURE VL1;
      LABEL 1,2,3;
      VAR F1,F2,F,P,O,AOF:CPTR;
      I,J,K,ES:INTEGER;
      AGNST:VALTP;
      BEGIN
         AOF:=NIL;
         PESFT(VL1EVE);
         F:=NIL;
         WITH S DO
            WITH AQP DO
               BEGIN
                  (*SETUP NELT, NAME, PNO*)
                  WRITELN(CFILE,'HOW MANY VARIABLES');
                  PUTSEG(CFILE);
                  : GETSEG(IFILE);
                  WHILE EOLN(IFILE) DO
                     GETSEG(IFILE);
                     READ(IFILE,NVAR);
                     S.NELT:=AQP.NVAR;
                     FCP I:=1 TO NVAR DO
                        BEGIN
                           NAME[I]:= '';
                           VTYPE[I]:=1;
                           S.NAME[I,1]:='X';
                           IF I>9 THEN
                              BEGIN
                                 S.NAME[I,2]:=CHR(TRUNC(I/10)+ORD('0'))(i+1));
                                 S.NAME[I,2]:=CHR(I-TRUNC(I/10)*10+ORD('0'));
                              END
                           ELSE
                              S.NAME[I,2]:=CHR(I+ORD('0'));
                           PNO[I]:=I;
                           SLOC[I]:=I;
                           DPNC[I]:=I;
                        END;
                     WHILE NOT EOF(VL1EVE) DO
                        BEGIN
                           NEW(O);
                           O.NXTC:=AOF;
                           AOF:=O;
                           READ(VL1EVE,I);
                           IF I>=0 THEN
                              O.CVAL[NVAR+1]:=I
                           ELSE
                              O.CVAL[NVAR+1]:=0..MNVAL];
                           FOR I:=1 TO NVAR DO
                              BEGIN
                                 READ(VL1EVE,J);
                                 IF J IN [0..MNVAL] THEN
                                    O.CVAL[I]:=[J]
                                 ELSE
                                    O.CVAL[I]:=[0..MNVAL];
                                 IF J<MNVAL[I] THEN
                                    MNVAL[I]:=J;
                                 IF J>EVAL[I] THEN
                                    EVAL[I]:=J;
                                 IF J>NVAL[I] THEN
                                    NVAL[I]:=J;
                              END;
                           READLN(VL1EVE);
                        END;
                     END;
      END;

```

```

        END;
(*READ EVENTS*)
2: WRITFLN(OFILF,'ENTER P TO CHANGE PARAMETERS');
WRITFLN(OFILF,'C TO COVER EVENTS');
WRITELN(OFILF,'E TO ENTER DOMAIN STRUCTURE');
WRITFLN(OFILF,'Q TO RETURN TO MAIN LEVEL');
PUTSEG(OFILF);
ILINE;
GETCHR(CHR);
IF CHR IN ['C','Q','E','P'] THEN
  WITH AOP DO
    WITH S DO
      CASE CHR OF
        'P': ENTERP;
        'F': ENTFRD;
        'C':
          BEGIN
            WRITELN(OFILF,'ENTER DECISION NUMBER OF SET TO BE COVERED');
            PUTSEG(OFILF);
            GETSEG(IFILE);
            READ(IFILE,ES);
            WRITELN(OFILF,'AGAINST WHICH SETS, ENTER NUMBERS',
FOR THESE SETS OR ENTER -1 TO COVER AGAINST ALL');
            PUTSEG(OFILF);
            GETSEG(IFILE);
            AGNST:=[ ];
            WHILE NOT EOLN(IFILE) DO
              BEGIN
                READ(IFILE,I);
                IF I=-1 THEN
                  BEGIN
                    AGNST:=[0..MNVAL]-[ES];
                    GOTO 3;
                  END;
                AGNST:=AGNST+[I];
              END;
            F1:=NIL;
            F2:=NIL;
            Q:=AQE;
            AQF:=NIL;
            WHILE Q<>NIL DO
              BEGIN
                P:=Q.NXTIC;
                IF ES IN Q.CVAL[NVAR+1] THEN
                  BEGIN
                    Q.NXTIC:=F1;
                    F1:=Q;
                  END
                ELSE
                  IF Q.CVAL[NVAR+1] <= AGNST THEN
                    BEGIN
                      Q.NXTIC:=F2;
                      F2:=Q;
                    END
                  ELSE
                    BEGIN
                      Q.NXTIC:=AQE;
                      AQF:=Q;
                    END;
                Q:=P;
              END;
            IF (F1<>NIL) THEN
              BEGIN
                F:=AQ(G,TRUE,F1,F2);
                WRITELN(OFILF,'OUTPUT COMPLEXES FOR SET',ES:3);
                Q:=F;
                WHILE Q<>NIL DO
                  BEGIN
                    P:=Q;
                    PCPX(Q);
                    Q:=Q.NXTIC;
                  END;
              END;
          END;
        END;
      END;
    END;
  END;
END;

```

```

P.NXTC:=FREEC;
FREEC:=F;
END;
IF F1<>NIL THEN
BEGIN
P:=F1;
WHILE P.NXTC<>NIL DO
P:=P.NXTC;
P.NXTC:=AQE;
AQE:=F1;
END;
IF F2 <> NIL THEN
BEGIN
P:=F2;
WHILE P.NXTC<>NIL DO
P:=P.NXTC;
P.NXTC:=AQE;
AQE:=F2;
END;
END; (*CASE C*)
'Q': GOTO 1;
END;
(*CASE STMT*)
GOTO 2;
1: F:=AQE;
WHILE F.NXTC<>NIL DO
F:=F.NXTC;
F.NXTC:=AQF.FREEC;
AQF.FREEC:=AQE;
END;
(* گردشگاری اینجا شروع شده است و اینجا ممکن است اینجا باشد که اینجا شروع شود
NEWGP(GN,G1:GPT;
FIND A NEW GRAPH WITH MNODE SELECTORS IN IT.
COUNT IN G1 RECORDS THE NUMBER OF TIMES WHICH A SELECTOR HAS
BEEN USED IN PREVIOUS GRAPHS. COUNT IN GN INDICATES THE NUMBER
OF OCCURENCES OF THIS VBL IN THE NEW GP
(*VBL*)
PROCEDURE NEWGP(ALTER:INTEGER;
GC,G1:GPT;
VAP,SLST:GPT);
LAPFL(1,2);
VAP,I,J,K,L,M,CPTP:INTEGER;
CANDID:ARRAY[1..GSIZE] OF INTEGER;
G:GPT;
BEGIN
(*NEWGP*)
(*GENERATE A LIST OF ALL SELECTORS WHICH MAY BE CO-
NECTED TO THE GRAPH. GC IS OLD GRAPH, G1 IS E-
VENT WHICH IS BEING COVERED COUNT=1, MADE FROM OLD
GRAPH COUNT=2 NODE IS VARIABLE CONNECTED TO OLD
GRAPH COUNT=3 NODE IS NEW SELECTOR *)
FOR I:=1 TO GSIZE DO
IF GC.COUNT[I]<>0 THEN
IF GC.PNO[I]<>0 THEN
BEGIN
J:=1;
WHILE G1.LNK[I,J]<>0 DO
BEGIN
IF GC.COUNT[G1.LNK[I,J]]=0 THEN
G1.COUNT[G1.LNK[I,J]]:=2;
J:=J+1;
END;
END;
CPTP:=0;
FOR I:=1 TO GSIZE DO
IF GC.VBL[I] AND (GC.COUNT[I]>0) THEN
BEGIN
J:=1;
WHILE G1.LNK[I,J]<>0 DO

```

```

BEGIN
  IF G0.COUNT[G1.LNK[I,J]] = 0 THEN
    G0.COUNT[G1.LNK[I,J]] := 3;
  J := J + 1;
END;
FOR I := 1 TO GSIZZ DO
BEGIN
  IF (G0.COUNT[I] = 3) THEN
  BEGIN
    CPTR := CPTR + 1;
    CANDID[CPTF] := I;
  END;
  IF G0.COUNT[I] <> 1 THEN
    G0.COUNT[I] := 0;
  END;
(*SOFT CANDID ARRAY IF ALTER < CPTR*)
IF (ALTER <> 0) AND (ALTER < CPTF) THEN
  FOR I := 1 TO CPTR - 1 DO
    FOR J := I + 1 TO CPTR DO
      IF (S.VCOST[G0.PNO[CANDID[I]]] > S.VCOST
          [G0.PNO[CANDID[J]]]) OR (S.VCOST[G0.PNO
          [CANDID[I]]] = S.VCOST[G0.PNO[CANDID
          [J]]]) AND (S.NARG[G0.PNO[CANDID[I]]] > S.NARG[G0.PNO[CANDID[J]]]) THEN
        BEGIN
          I := CANDID[I];
          CANDID[I] := CANDID[J];
          CANDID[J] := I;
        END;
(*FORM NEW GRAPH FOR EACH ALTERNATIVE SELECTOR*)
M := 0;
FOR I := 1 TO CPTR DO
BEGIN
  NEWG(G);
  G := G0;
  G.COUNT[CANDID[I]] := 1;
  G.RNO := CRULENC - 1;
  J := 1;
  IF G.PNO[CANDID[I]] > 0 THEN
    WHILE G1.LNK[CANDID[I], J] <> 0 DO
    BEGIN
      G.COUNT[G1.LNK[CANDID[I], J]] := 1;
      J := J + 1;
    END;
  FOR J := 1 TO GSIZZ DO
    IF (G1.LNK[J, 1] <> 0) AND (G.COUNT[J] <> 0) THEN
    BEGIN
      K := 1;
      L := 1;
      WHILE G1.LNK[J, K] <> 0 DO
      BEGIN
        IF G.COUNT[G1.LNK[J, K]] = 1 THEN
          BEGIN
            G.LNK[J, L] := G1.LNK[J, K];
            L := L + 1;
          END;
        K := K + 1;
      END;
      (*IF G1*)
      G.LNK[J, L] := 0;
      IF (G.PNO[J] < 0) AND (L = 2) THEN
      BEGIN
        G.NXTN := FREEG;
        FREEG := G;
        GOTO 1;
      END;
      END;
      (*FOR J*)
      G.NXTN := SLST;
      SLST := G;
      M := M + 1;
    END;
  
```

```

    IF (ALTERP<>^) AND (M>=ALTER) THEN
1:   GOTO 2;
      ;
      END;
2:   END;
(* FOR I *)
(* 用以将各事件的连接数和事件名输出到文件中 *)
      PGRAPH;
      PRINTS A VL2 FORMULA
      PROCEDURE PGRAPH;
LABEL 1;
VAR I,J,K,L,M,NSEL:INTEGER;
BEGIN
  J:=1;
  WRITE(OFILF,'RULE      ',G.RNO:5);
  IF G.FSET<>[] THEN
    WRITE(OFILF,' EVENT SETS:');
    FOR I:=0 TO MNVAL DO
      IF I IN G.FSET THEN
        WRITE(OFILF,I:3);
    WRITE(OFILF,' COSTS:');
    FOR I:=1 TO PRM.NF DO
      WRITE(OFILF,PRM.CSTF[I]:2);
  WRITE(OFILF,'');
  FOR I:=1 TO PRM.NF DO
    IF G.COST[ABS(PRM.CSTF[I])]<>-100 THEN
      WRITE(OFILF,G.COST[ABS(PRM.CSTF[I])]:5)
    ELSE
      WRITE(CFILE,':5');
  WRITELN(OFILF);
  NSEL:=0;
  IF PRULE THEN
    WITH G DO
      BEGIN
        FOR T:=1 TO GSIZZ DO
          IF VBL[T] AND (G.LNK[T,1]<>0) THEN
            BEGIN
              J:=J+1;
              DUMNUM[I]:=J;
            END;
        FOR I:=1 TO GSIZZ DO
          IF (LINK[I,1]<>0) THEN
            IF (NOT VBL[I]) OR VBL[I] AND (VAL[I]<>[0..MNVAL]) THEN
              BEGIN
                NSEL:=NSEL+1;
                WRITE(OFILF,'');
                L:=ABS(PNO[I]);
                FOR J:=1 TO 10 DO IF S.NAME[L,J]<>' '
                  THEN WRITE(OFILF,S.NAME[L,J]);
                IF NOT VBL[I] THEN
                  BEGIN
                    WRITE(OFILF,'(');
                    J:=1;
                    WHILE LNK[I,J]>0 DO
                      BEGIN
                        M:=LNK[I,J];
                        FOR K:=1 TO 10 DO
                          IF S.NAME[PNO[M],K]<>' ' THEN
                            WRITE(OFILF,S.NAME[PNO[M],K]);
                        IF DUMNUM[M]>9 THEN
                          WRITE(OFILF,DUMNUM[M]:2)
                        ELSE
                          WRITE(OFILF,DUMNUM[M]:1);
                      J:=J+1;
                      IF LNK[I,J]<>0 THEN
                        IF PNO[I]>0 THEN
                          WRITE(CFILE,',')
                        ELSE
                          WRITE(CFILE,'.')
                      END;
                  END;
                END;
              END;
            END;
        END;
      END;
    END;
  END;

```

```

        ELSE
          IF PNO[ I ]<0 THEN
            WRITE( CFILE, ' )=' )
          ELSE
            IF S.MVAL[ PNO[ I ]]=S.NVAL[ PNO[ I ]] THEN
              WRITE( OFILE, ' )' )
            ELSE
              WRITE( OFILE, ' )=' );
          END;
        (*WHILE*)
      END
      (*NOT VBL*)

      ELSE
        IF DUMNUM[ I ]>9 THEN
          WRITE( OFILE, DUMNUM[ I ]:2)
        ELSE
          WRITE( OFILE, DUMNUM[ I ]:1);
      IF PNO[ I ]>0 THEN
        IF S.NVAL[ PNO[ I ]]<>S.MVAL[ PNO[ I ]] THEN
          IF VAL[ I ]=[ 0..MVAL ] THEN
            WRITE( OFILE, ' * ' )
          ELSE
            BEGIN
              IF S.VTYPE[ PNO[ I ]]=3 THEN
                FOR M:=S.EVAL[ PNO[ I ]]+1 DOWNTO S.NVAL[ PNO[ I ]] DO
                  IF M IN VAL[ I ] THEN
                    BEGIN
                      WRITE( OFILE, M:2 );
                      GOTO 1;
                    END;
                FOR M:=S.MVAL[ PNO[ I ]] TO S.NVAL[ PNO[ I ]] DO
                  IF M IN VAL[ I ] THEN
                    WRITE( CFILE, M:2 );
                END;
              IF PNO[ I ]<0 THEN
                WRITE( OFILE, ' SAME' );
                WRITE( OFILE, ' )' );
              IF NSEL>=4 THEN
                BEGIN
                  NSEL:=0;
                  WRITELN( CFILE );
                  PUTSEG( OFILE );
                  WRITE( OFILE, ' ' );
                END;
            END;
          END;
        END;
      (*LNK<>^*)

      END;
    (*WITH*)
    WRITELN( OFILE );
    IF G.MSEL<>NTL THEN
      FOR I:=1 TO MST.NMST DO
        IF G.MSEL.CVAL[ MST.PTR[ I ] ]<>[ 0..MVAL ] THEN
          BEGIN
            IF I>9 THEN
              WRITE( OFILE, '[ MS', I:2, '=' )
            ELSE
              WRITE( OFILE, '[ MS', I:1, '=' );
            FOR J:=S.MVAL[ MST.SYMPTR[ MST.PTR[ I ] ] ] DO
              IF J IN G.MSEL.CVAL[ MST.PTR[ I ] ] THEN
                WRITE( OFILE, J:2 );
              WRITE( OFILE, ']' );
            END;
          WRITELN( CFILE );
          PUTSEG( OFILE );
        END;
    (* TOKEN
      FINDS THE NEXT TOKEN IN THE INPUT STREAM

```



```

CUPS:=1;
FOR I:=1 TO 100 DO
  BUF[I]:=' ';
I:=1;
WHILE NOT PEOS(I) DO
  BEGIN
    GETCHR(BUF[I]);
    I:=I+1;
  END;
  (* WHILE *)
END;
(*IF BUF = '?*' *)
WHILE(BUF[CURS]=' ') AND (BUF[CURS]<>'?') DO
  CURS:=CURS+1;
IF BUF[CURS]='?' THEN
  GOTO 1;
CTYPE := DELIMTP;
FCURS := CURS;
2: IF (BUF[CURS]<='Z') AND (BUF[CURS]>='A') THEN
  BEGIN
    CTYPE:=DESCTP;
    LCURS:=CURS;
    CURS:=CURS+1;
    GOTO 2;
  END;
IF (BUF[CURS]>='C') AND (BUF[CURS]<='9') THEN
  BEGIN
    IF NOT (BUF[FCURS] IN ['A'..'Z']) THEN
      CTYPE := DIGITTP
    ELSE
      CTYPE := DUMMYTP;
    CURS:=CURS+1;
    GOTO 2;
  END;
ERR:=0;
CASE CTYPE OF
  0 : BEGIN
    CTYPE:=ORD(BUF[CURS]);
    CURS:=CURS+1;
  END;
2 : BEGIN
    FINDROW(FCURS,CURS-1,I);
    IF I<>0 THEN
      SROW:=I
    ELSE
      BEGIN
        (* FIND ASSOC FN IN SYMTAB *)
        FINDROW(FCURS,LCURS,I);
        IF I<>0 THEN
          BEGIN
            S.NELT:=S.NELT+1;
            SROW:=S.NELT;
            FOR J:=1 TO 10 DO
              S.NAME[S.NELT,J]:=' ';
            FOR J:=FCURS TO CURS-1 DO
              S.NAME[S.NELT,J-FCURS+1]:=BUF[J];
            S.DPNO[SROW]:=I;
          END
        (*I<>0*)
      ELSE
        BEGIN
          FIXSYM(FCURS,LCURS);
          GOTO 1;
        END;
      END;
    END;
    (* IF I<> 0 ELSE *)
  END;
  (*CASE DUMYTP *)
1 : BEGIN
    FINDROW(FCURS,CURS-1,I);
    IF I=0 THEN

```

```

BEGIN
  FIXSYM(FCURS,CURS-1);
  GOTO 1;
END
ELSE
  SROW:=I;
  FND:
    (*CASE DESCRIPTOR *)
1: BEGIN
  SPOW:=0;
  FOR I:=FCURS TO CURS-1 DO
    SPOW:=SROW*10+ORD(BUF[I])-ORD('0');
  END;
  FND;
  (* CASE STATEMENT *)
2: CASE ERR OF
  WRITELN(OUTPUT,'INVALID CHARACTER');
  END;
  (*CASE STATEMENT*)
3: IF TRACE>2 THEN
  WRITELN(OUTPUT,'LEAVING TOKEN',CURS,CTYPE,SROW,ERR);
END;
(*THE FOLLOWING CODE IS A PARSE ROUTINE THAT TAKES A STRING AS INPUT AND PARSES IT INTO A SYNTACTIC ANALYSIS TREE (SSTK).
  VLINT)
  PARSE A VL2 EXPRESSION AND PERFORM SEMANTIC ACTIONS AS REQUIRED
  TO FORM A GRAPH. ADD ENTRIES TO SYMBOL TABLE AND GRAPH STRUCTURE.
  PSTK IS THE STACK OF NONTERMINALS TRIED ALREADY
  VSTK IS A STACK OF VALUE SETS FOR REFERENCES
  PSTK IS A STACK OF DESCRIPTORS AND DUMMY VARIABLES
  SSTK IS THE TOP DOWN PARSE OF THE EXPRESSION SO FAR
  EACH TOKEN FROM THE TOKEN ROUTINE IS MATCHED WITH AN ELEMENT
  IN A ROW OF THE PARSE TABLE (IN THIS TABLE, POS NUMBERS ARE
  TERMINALS, NEG ARE NONTERMINALS, POS NUMBERS MATCH THE NUMBER
  RETURNED BY TOKEN, NEG NUMBERS SPECIFY WHICH ROW OF THE PARSE
  TABLE TO PARSE NEXT).
  IF AN ELEMENT MATCHES, IT IS PLACED ON SSTK, IF IT IS AT
  THE END OF A ROW (PRODUCTION), THEN THE ELEMENTS OF SSTK ARE REPLACED
  BY -POW OF THE MATCH, PSTK IS POPPED AND THE CURRENT ROW IS THE
  TOP ELEMENT OF PSTK (ALONG WITH THE COLUMN POINTER IN PSTK).
  WHEN YOU GET TO THE BOTTOM OF PSTK, THEN YOU'RE DONE.
(*THE FOLLOWING CODE IS A PARSE ROUTINE THAT TAKES A STRING AS INPUT AND PARSES IT INTO A SYNTACTIC ANALYSIS TREE (SSTK).
  (* TOKEN *)
  PROCEDURE VLINT;
  LABEL 1,2,3,4,5,98,99;
  VAR VTOP,FTOP,STOP,PTOP,PROD,LOC,CURS,CTYPE
  ,SROW,GDESC,GTOP,I,J,K,L:INTEGER;
  VSTK:ARRAY[1..GSIZE] OF VALTP;
  TRACE:INTEGER;
  PSTK,SSTK:ARRAY[1..150] OF INTEGER;
  PSTK:ARRAY[1..200] OF INTEGER;
  BUF:ARRAY[1..101] OF CHAR;
  DONE:BOOLEAN;
  PROCEDURE PROCESS(VAR DONE:BOOLEAN);
  LABEL 1,2,3,4,5;
  VAR I,J:INTEGER;
  PROCEDURE DUMPPROC;
  BEGIN
    CASE PTBL.SRULE[-PPOD] OF
10:    BEGIN
      VTOP:=VTOP+1;
      VSTK[VTOP]:=1..MVAL];
      END;
11:    BEGIN
      G.VAL[FSTK[1]]:=[1];
      FTOP:=FTOP-1;
      IF S.MVAL[ABS(G.PNO[FSTK[1]])]>1 THEN
        S.EVAL[ABS(G.PNO[FSTK[1]])]:=1;
      IF S.NVAL[ABS(G.PNO[FSTK[1]])]<1 THEN
        S.NVAL[ABS(G.PNO[FSTK[1]])]:=1;
      S.EVAL[ABS(G.PNO[FSTK[1]])]:=S.NVAL[ABS(G.PNO[FSTK[1]])];
      END;

```

```

17: BEGIN
    GTOP:=GTOP+1;
    FSTK[1]:=GTOP;
    FTOP:=FTOP+1;
    ANO:=0;
    G.PNC[GTOP]:=S.PNO[SROW];
    G.DUMNUM[GTOP]:=SROW;
    G.VBL[GTOP]:=FALSE;
    G.ORDIRR[GTOP]:=FALSE;
    G.VAL[GTOP]:=[0..MVAL];
    IF CHRP='E' THEN
        S.VTYPE[G.PNO[GTOP]]:=3;
    END;
    (* DIGIT *)
16: BEGIN
    (* PUSH DIGIT ON STK *)
    FTOP:=FTOP+1;
    FSTK[FTOP]:=-SROW;
    IF SROW>S.EVAL[G.PNO[FSTK[1]]] THEN
        S.EVAL[G.PNO[FSTK[1]]]:=SROW;
    IF CHRR<>'E' THEN
        IF SPOW>S.NVAL[G.PNO[FSTK[1]]] THEN
            S.NVAL[G.PNO[FSTK[1]]]:=SROW;
        IF SROW<S.MVAL[G.PNO[FSTK[1]]] THEN
            S.MVAL[G.PNO[FSTK[1]]]:=SROW;
    END;
    FND;
    (*CASE*)
    FND;
    (*DUMPROC*)
BEGIN
    DONE:=FALSE;
    CASE PTBL.SRULE[-PROD] OF
        (* DESC *)
        (* SPOW HAS LOC IN STAB OF DESC, ALOC NODE FOR DESC *)
        (*)
        (* DUMMY *)
16,17,18,19:DUMPROC;
15: BEGIN
    (* FIND DUMMY IN GRAPH, PUSH LOC IN GRAPH *)
    IF CHRR<>'E' THEN
        FOP I:=1 TO GTOP DO
            IF G.DUMNUM[I]=SPOW THEN
                GOTO 3;
    GTOP:=GTOP+1;
    I:=GTOP;
    G.DUMNUM[I]:=SROW;
    G.PNO[I]:=S.DPNC[SROW];
    G.VBL[I]:=TRUE;
    G.ORDIRE[GIOP]:=TRUE;
    G.VAL[I]:=[0..MVAL];
    FTOP:=FTOP+1;
    FSTK[FTOP]:=I;
    ANO:=ANO+1;
    IF CHRR='E' THEN
        S.VTYPE[G.PNO[FSTK[1]]]:=3;
    END;
    (* ARREST *)
    (* POP VALUE AND DUMMY VAR, FIND DUMMY VAR IN G, SET ARG*)
14,13: BEGIN
    G.VAL[FSTK[FTOP]]:=VSTK[VTOP];
    VTOP:=VTOP-1;
    FTOP:=FTOP-1;
    END;
    (* ALIST *)
    (* LINK DUMMY ON STK TO G DESC, J IS DUMMY DESC LOC *)
20,12,11: BEGIN
    J:=FSTK[FTOP];
    IF PTBL.SPULE[-PROD]=20 THEN

```

```

        BEGIN
            (* G.PNO[ FSTK[ 1 ]]:= -ABS( G.PNO[ FSTK[ 1 ]]) ;*)
            G.OPDIRR[ FSTK[ 1 ]]:=TRUE;
        END;
        G.LNK[ FSTK[ 1 ], ANO ]:=J;
        IF PTBL.SRULE[ -PROD]<>20 THEN
            IF S.NARG[ G.PNO[ FSTK[ 1 ]]]<ANO THEN
                S.NAPG[ G.PNO[ FSTK[ 1 ]]]:=ANO;
            ANO:=ANO-1;
        FTOP:=FTOP-1;
        FOR I:=1 TO MNVAL DO
            IF G.LNK[ J, I ]=0 THEN
                GOTO 5;
5:    G.LNK[ J, I ]:=FSTK[ 1 ];
        END;
        (* RNG *)
10:   BEGIN
            (*ALLOCATE NEW VAL ELT, PUT DIGIT IN THIS *)
            VTOP:=VTPC+1;
            VSTK[ VTOP]:=[ -FSTK[ FTOP ]];
            FTOP:=FTOP-1;
        END;
        (*RNG *)
9:    BEGIN
            (* INTERVAL VARIABLE *)
            S.VTYPE[ G.PNO[ FSTK[ 1 ]]]:=2;
            VTOP:=VTPC+1;
            VSTK[ VTOP]:= [ ];
            FOR I:=-FSTK[ FTOP-1 ] TO -FSTK[ FTOP ] DO
                VSTK[ VTOP]:=VSTK[ VTOP ]+[ I ];
            FTOP:=FTOP-2;
        END;
        (*INTERVAL VARIABLE**)
8:    BEGIN
            (* PUT DIGIT IN THE VAL SET *)
            VSTK[ VTOP]:=VSTK[ VTOP ]+[ -FSTK[ FTOP ]];
            FTOP:=FTOP-1;
        END;
        (* SEL *)
6,7:   BEGIN
            (* PUT VAL IN FSTK[ 1 ], PLACE IN G *)
            G.VAL[ FSTK[ 1 ]]:=VSTK[ VTOP ];
            VTOP:=VTPC-1;
            FTOP:=FTOP-1;
        END;
        (* VLFCRM *)
5,4:   BEGIN
            (* NOTHING *)
            .
        END;
        (* EPULE *)
3:    BEGIN
            (* FIX SET OF THE GRAPH *)
            G.ESET:=G.VAL[ FSTK[ 1 ]];
            FOR J:=1 TO 15 DO
                IF J IN G.ESET THEN
                    K:=J;
            FS:=K;
            DONE:=TRUE;
            GOTO 2;
        END;
        (*VVVERULE *)
2:    ;
        (*VVEPULF*)
1:    BEGIN
            (* POP DIGIT, PUT INTO GRAPH *)
            G.COEF:=-FSTK[ 1 ];
        END
    END;
    (* CAST STMT *)
2:    ;

```

```

END;
(*PROCESS*)
BEGIN
  IF INFILE = ' ' THEN
    WRITELN(OFILE,'RULE ',G.RNO:5);
  FOR I:=1 TO GSIZE DO
    G.PNO[I]:=0;
  FOR I:=1 TO GSIZE DO
    FOR J:=1 TO MLNK DO
      G.LNK[I,J]:=0;
  CURS:=101;
  BUF[101]:='?';
  TRACE:=2;
  FOR I:=1 TO 150 DO
    SSTK[I]:=0;
  VTOP:=0;
  FTOP:=0;
  GTOP:=0;
  STOP:=1;
  PTOP:=0;
11: PROD:=-1;
  LOC:=1;
  WITH Ptbl DO
    BEGIN
      IF SSTK[STOP]=0 THEN
        BEGIN
          TOKEN(CUPS,CTYPE,SROW,ERR,BUF);
          SSTK[STOP]:=CTYPE;
          IF ERR <> C THEN
            GOTO 99;
        END;
      IF (RHS[-PROD,LOC]<0) AND (RHS[-PROD,LOC]<>SSTK[STOP]) THEN
        BEGIN
          (* PUSH PROD AND LOC *)
          PSTK[PTOP+1]:=PROD;
          PSTK[PTOP+2]:=LOC;
          IF TRACE>2 THEN
            WRITELN(OUTPUT,'PUSH',PROD,LOC);
          PTOP:=PTOP+2;
          PROD:=RHS[-PROD,LOC];
          LOC:=1;
          GOTO 1;
        END;
      (* IF --- AND --- THEN *)
      IF RHS[-PROD,LOC]<>0 THEN
        IF RHS[-PRCD,LOC]=SSTK[STOP] THEN
          BEGIN
            (* ENTRY IN PT MATCHES TOKEN *)
            STOP:=STOP+1;
            LOC:=LCC+1;
            GOTO 1;
          END;
        (* RHS = SSTK *)
      ELSE
        BEGIN
          (* ENTRY DOES NOT MATCH SSTK*)
          STOP:=STOP-(LOC-1);
          PROD:=PROD-1;
          LOC:=1;
          IF TRACE>2 THEN
            WRITELN(OUTPUT,'NOMATCH',PROD);
10: IF CONT[-PRCD] THEN
          GOTO 1;
        ELSE
          BEGIN
            PTOP:=PTOP-2;
            IF PTOP=-2 THEN
              GOTO 98;
            STOP:=STOP-(PSTK[PTOP+2]-1);
            PROD:=PSTK[PTOP+1]-1;
            GOTO 10;
          END;
        END;
      END;
    END;
  END;

```

```

        END;
    END; (* IF RHS = SSTK *)
BEGIN (* EXECUTE PROC *)
    PROCESS(DONE);
    IF DONE THEN
        GOTO 2;
    IF TPACE>2 THEN
        WRITELN(CUTPUT,'PROC',PROD);
        (*REPLACE LOC-1 ENTRIES IN SSTK WITH PROD *)
    STOP:=STOP-(LOC-1);
    FOR J:=STOP+1 TO 150 DO
        IF J+LOC-2<=150 THEN
            SSTK[J]:=SSTK[J+LOC-2];
    WHILE CONT[-PROD] DO
        PPOD:=PROD+1;
    SSTK[STOP]:=PROD;
    PTOP:=PTOP-2;
    IF PTOP=-2 THEN
        GOTO 2;
    PROD:=PSIK[PTOP+1];
    LCC:=PSIK[PTOP+2]+1;
    IF TPACE>2 THEN
        WRITELN(CUTPUT,'POP',PROD,LOC,STOP);
    STOP:=STOP+1;
    GOTO 1;
    END;
END;
(* WITH*)
GOTO 99;
98: WRITELN(OFILF,'INVALID SYNTAX',CTYPE,'EXPECTING ',PTBL.RHS[-PPOD,LOC]);
    FR2:=1;
    IF CTYPE <= 2 THEN
        GOTO 99;
    FR2:=2;
    STOP:=1;
    WHILE SSTK[STOP+1]<>0 DO
        BEGIN
            IF SSTK[STOP]<0 THEN
                WHILE PTBL.CONT[-SSTK[STOP]] DO
                    SSTK[STOP]:=SSTK[STOP]+1;
            STOP:=STOP+1;
        END;
    SSTK[STOP]:=0;
    FOR J:=1 TO CURS-1 DO
        WRITE(OFILF,BUF[J]);
    PUTSEG(OFILF);
    WRITE(OFILF,'FTYPE LAST CHARACTER');
    PUTSEG(OFILF);
    ILINE;
    READ(IFILE,BUF[CURS-1]);
    CURS:=CURS-1;
    I:=1;
    WHILE NOT EOLN(IFILE) DO
        BEGIN
            FOR J:=CURS+I TO 99 DO
                BUF[J+1]:=BUF[J];
            READ(IFILE,BUF[CURS+I]);
            I:=I+1;
        END;
    PTOP:=0;
    STOP:=1;
    GOTO 11;
    GOTO 99;
2: IF PSTK[1]<-3 THEN
    GOTO 98;
    (* IF RESTRICTIN, THEN PLACE CONS AT;
    END
    OF G AND DELETE INCOMMING LINKS*) IF CHRR='P' THEN BEGIN I:=1;
    WHILE G.LNK[GTOP,I]<>0 DO

```

```

BEGIN
  G.LNK[GSIZE,I]:=G.LNK[GTOP,I];
  J:=1;
  WHILE G.LNK[ G.LNK[ GTOP,I ],J ]<>0 DO
    J:=J+1;
    G.LNK[ G.LNK[ GTOP,I ],J-1]:=0;
    G.LNK[ GTOP,I ]:=0;
    I:=I+1;
  END;
(*WHILE G..<>0*)
G.VBL[GSIZE]:=G.VBL[GTOP];
G.ORDR.PRF[GSIZE]:=G.ORDIRR[GTOP];
G.VAL[GSIZE]:=G.VAL[GTOP];
G.PNO[GSIZE]:=G.PNO[GTOP];
END;
(*IF CHPF='R'*)
d9:
END;
(*GRAPHIC*) EVALUATE THE COST OF THIS GRAPH (COST FUNCTION CT).
(* VLINK *)
PROCEDURE COSTG(P:GPTR;
CT:INTEGER);
LABEL 6;
VAR J,I:INTEGER;
INSD,CTNEG:BOOLEAN;
Q:GPTR;
BEGIN
(*COSTG*)
IF CT<0 THEN
  CTNEG:=TRUE
ELSE
  CTNEG:=FALSE;
CT:=ABS(CT);
IF CT IN [1,2,3,4] THEN
  CASE CT OF
1,3:BEGIN
    CASE CT OF
1:   INSD:=TRUE;
3:   INSD:=FALSE;
  END;
  (*CASE STMT*)
P.COST[CT]:=0;
Q:=GSF;
WHILE Q<>NIL DO
  BEGIN
    IF (CT=1) AND (ES IN Q.ESET) AND (Q.FP)
OR (CT=3) AND (NOT (ES IN Q.ESET)) THEN
      IF SUBG1(P,Q,O,AQP,FREEC,TRUE) THEN
        P.COST[CT]:=P.COST[CT]+1;
    Q:=Q.NXTN;
  END;
  (*WHILE Q<>NIL*)
IF CT=3 THEN
  END;
  (*CASE 1*)
2,4: BEGIN
  P.COST[CT]:=0;
  FOR J:=1 TO GSIZE DO
    IF P.LNK[J,1]<>0 THEN
      IF NOT P.VBL[J] THEN
        IF (S.NARG[ABS(P.PNO[J])]>1) OR (P.VAL[J]<>[0..MNVAL]) THEN
          IF CT=2 THEN
            P.COST[2]:=P.COST[2]+1
          ELSE
            P.COST[4]:=P.COST[4]+S.VCOST[ABS(P.PNO[J])];
        IF P.MSEL<>NIL THEN
          FOR J:=1 TO MST.NMST DO
            IF P.MSEL.CVAL[MST.PTR[J]]<>[0..MNVAL] THEN

```

```

      IF CT=2 THEN
        P.COST[ 2 ]:=P.COST[ 2 ]+1
      ELSE
        P.COST[ 4 ]:=P.COST[ 4 ]+ S.VCOST[ ABS( MST.PNO[ MST.PTP[ J ] ] ) ];
      END;
      (*CASE 2*)
    END;
    (*CASE STMT*)
    IF CTNEG THEN
      P.COST[ CT ]:=-P.COST[ CT ];
    END;
(* プロセスの終了を示す記号 *)
  TRIM A LIST OF GRAPHS TO MAYS GRAPHS ACCORDING TO FUNCTIONAL
  MAXS:INTEGER;
  LABEL 1,2,99;
  TYPE ATYPE = ARRAY[ 0..300 ] OF GPTR;
  VAR CA:ATYPE;
  V:REAL;
  P,Q:GPT;
  NC,I,J,I8,IC:INTEGER;
BEGIN
  (*TRIMG*)
  IC:=1;
  IB:=1;
  P:=NSTAR;
  NC:=0;
  WHILE P<>NIL DO
    BEGIN
      Q:=P;
      IF P.FP THEN
        BEGIN
          IF P.COST[ 3 ]=0 THEN
            BEGIN
              NEWG( Q );
              O:=P;
              P.ENO:=CRULENO-1;
              O.NXTN:=MQ;
              MO:=Q;
              UMO:=UMQ+1;
            END;
            NC:=NC+1;
            CA[ NC ]:=P;
            P:=P.NXTN;
          END
          (*IF THEN*)
        END
        ELSE
          (*FP FALSE*)
        BEGIN
          IF P.COST[ 3 ]=100 THEN
            BEGIN
              P.MSEL.NXTC:=AQP.FREEC;
              AQP.FREEC:=P.MSEL;
              P.MSEL:=NIL;
            END;
            P:=P.NXTN;
            O.NXTN:=FREEG;
            FREEG:=Q;
          END;
        END;
      END;
    (*WHILE P<>NIL *)
    CA[ NC+1]:=CA[ NC ];
    CA[ 0]:=CA[ 1 ];
  1: IF NC<=MAXS THEN
    GO TO 99;
  I:=1;
  IF MAXS=0 THEN
    GOTO 2;

```

```

FOR I:=IB TO NC-IB DO
  FOR J:=I+IB TO NC DO
    IF CA[J].COST[ABS(PRM.CSTF[IC])] < CA[I].COST[ABS(PRM.CSTF[IC])] THEN
      BEGIN
        P:=CA[J];
        CA[J]:=CA[I];
        CA[I]:=P;
      END;
    I:=MAXS+1;
    IF PRM.TOLER[IC]=TFUNC(PRM.TOLER[IC]) THEN
      X:=PRM.TOLER[IC]
    ELSE
      Y:=PRM.TOLER[IC]*(CA[NC].COST[ABS(PRM.CSTF[IC])]-
                           CA[1].COST[ABS(PRM.CSTF[IC])]);
    IF IC<>PPM.NF THEN
      WHILE (CA[MAXS].COST[ABS(PRM.CSTF[IC])]-
             CA[I].COST[ABS(PRM.CSTF[IC])]-X) AND (I<=NC) DO
        I:=I+1;
    (* RETURN ELEMENTS FROM I TO NC*)
2:FOR J:=I TO NC DO
  BEGIN
    CA[J].NXTN:=FRFEG;
    FRFEG:=CA[J];
  END;
  NC:=I-1;
  IB:=MAXS-1;
  WHILE (CA[MAXS].COST[ABS(PRM.CSTF[IC])]<=CA[IB].COST[ABS(PRM.CSTF[IC])]+X) AND (IB>0) DO
    IB:=IB-1;
    IB:=IB+1;
    IC:=IC+1;
    IF IC<=PPM.NF THEN
      GO TO 1;
99:NSTAR:=NXL;
  FOR I:=1 TO NC DO
    BEGIN
      CA[I].NXTN:=NSTAR;
      NSTAR:=CA[I];
    END;
  END;
(* ***** INPUT LIST OF EVENTS, FUNCTNS AND VAUES. CALCULATE NPT AND FOPALL; ADD TO EVENT*)
(* *PIIMG*)
PROCEDURE COMPMs(GSET:GPTR;
PS,MPNO,VALUE:INTEGER;
VAR NPTP:IPRAY;
VAR NPPO:IPRAY;
VAR FA1:INTEGER;
VAR FAC:INTEGER);
VAR G:GPTP;
J,K,L,M,N:INTEGER;
BEGIN
  (* INPUT LIST OF EVENTS, FUNCTNS AND VAUES. CALCULATE NPT AND FOPALL; ADD TO EVENT*)
  (* ADD INFO TO MST *)
  FOR I:=1 TO 2 DO
    BEGIN
      MST.PNO[MST.PTP[MST.NMST+I]]:=MPNO;
      MST.VAL[MST.PTF[MST.NMST+I]]:=VALUF;
      MST.SYMPTR[MST.PTF[MST.NMST+I]]:=I;
    END;
  MST.NMSI:=MST.NMST+2;
  N:=MST.NMST;
  G:=GSET;
  NP1:=0;
  WHILE G<>NIL DO
    BEGIN
      K:=0;
      L:=0;
      FOR I:=1 TO GSIZe DO

```

```

    IF G.PNO[ I ]=MST.PNO[ MST.PTR[ N ] ] THEN
    BEGIN
        K:=K+1;
        IF MST.VAL[ MST.PTR[ N ] ] IN G.VAL[ I ] THEN
            L:=L+1;
        END;
        G.MSFL.CVAL[ MST.PTR[ N ]]:=L;
    IF L>S.NVAL[ MST.SYMPTR[ MST.PTR[ N ] ] ] THEN
    BEGIN
        S.NVAL[ MST.SYMPTR[ MST.PTR[ N ] ]]:=L;
        S.FVAL[ MST.SYMPTR[ MST.PTR[ N ] ]]:=L;
    END;
    IF K=L THEN
        G.MSFL.CVAL[ MST.PTR[ N-1 ]]:=1
    ELSE
        G.MSEL.CVAL[ MST.PTR[ N-1 ]]:=0;
    IF K=L THEN
        IF ES IN G.ESET THEN
            FA1:=FA1+1
        ELSE
            FA0:=FA0+1;
        IF ES IN G.FSET THEN
            NF1:=NF1+1;
        IF ES IN G.ESET THEN
            NPT1[ L ]:=NPT1[ L ]+1
        ELSE
            NPT0[ L ]:=NPT0[ L ]+1;
        G:=G.NYTN;
    END;
    (*WHILE*)
END;
(*END OF THE PROCESSING OF THE METADATA*)
        TRIMM
(*COMPMMS*)
PROCEDURE TRIMM;
VAR I,J,K,L,M:INTEGER;
G:GPTR;
BEGIN
    IF MST.METATRIM<MST.NMST THEN
    BEGIN
        FOR I:=1 TO MST.METATRIM DO
            FOR J:=I+1 TO MST.NMST DO
                IF (MST.F1COV[ MST.PTR[ I ] ]<MST.F1COV
                    [ MST.PTR[ J ] ]) OR (MST.F1COV[ MST.PTR[ I ]
                    ]=MST.F1COV[ MST.PTR[ J ] ]) AND (MST.F0COV
                    [ MST.PTR[ I ] ]>MST.F0COV[ MST.PTR[ J ] ]) THEN
                BEGIN
                    L:=MST.PTR[ I ];
                    MST.PTR[ I ]:=MST.PTR[ J ];
                    MST.PTR[ J ]:=L;
                END;
        MST.NMST:=MST.METATRIM;
    END;
    END;
(*END OF THE PROCESSING OF THE METADATA*)
        ADDMETA
(*ADDMETA*)
PROCEDURE ADDMETA;
(* THIS PROCEDURE CALCULATES A SET OF META SELECTO
RS AND HAS THEM LOADED IN TO THE EVENT *)
VAR I,J,K,L,FA1,FA0:INTEGER;
NPT1,NPT0:ARRAY[ ];
BEGIN
    FOR I:=1 TO SYMSZF DO
        IF (S.NARG[ I ]=1) AND (S.NAMEF[ I, 4 ]<>'-' ) THEN
            FOR J:=S.MVAL[ I ] TO S.NVAL[ I ] DO
            BEGIN
                FOR L:=0 TO MNVAL DO
                BEGIN

```

```

NPT1[ L ]:=0;
NPT0[ L ]:=0;
END;
FA1:=0;
FA0:=0;
COMPMS(GSFT, ES, I, J, NPT1, NPT0, FA1, FA0):
MST.F1COV[ MST.PTR[ MST.NMST-1 ] ]:=FA1;
MST.F0COV[ MST.PTR[ MST.NMST-1 ] ]]:=FA0;
K:=-1000;
FOR L:=0 TO MNVAL DO
  IF NPT1[ L ]>K THEN
    BEGIN
      K:=NPT1[ L ];
      FA1:=L;
    END;
  MST.F1COV[ MST.PTR[ MST.NMST ] ]:=K;
  MST.F0COV[ MST.PTR[ MST.NMST ] ]]:=NPT0[ FA1 ];
END;

TRIMM:
IF S IN TPACE THEN
BEGIN
  EYPLN(6);
  PMETAD;
  END;
(* IF TPACE *)
END;
(* ADDML *)
ADD THE MOST AND LEAST PARTS OF 2-ARY FNCTNS
(* ADDML *)
PROCEDURE ADDML;
LABEL 2;
(* SELECT ONE PRFDICATE AND ADD LEFT AND RIGHT
END;
S TO STABLE THEN ADD THE LEFT OR RIGHT
END;
FNCTN TO THE GRAPH FCR EACH EVENT*) VAR I,J,K,L,M:INTEGER;
G:GPTR;
BEGIN
FOR I:=1 TO S.NFLT DO
IF (S.NARG[ I ]=2) AND (S.MVAL[ I ]=1) THEN
BEGIN
  (* ADD TO STABLE*)
  S.NELT:=S.NELT+2;
  S.NAME[ S.NELT-1 ]:='MST-';
  S.NAME[ S.NELT ]:='LST-';
  FOR K:=S.NELT-1 TO S.NELT DO
    BEGIN
      FOR J:=5 TO 10 DO
        S.NAME[ K, J ]:=S.NAME[ I, J-4 ];
      S.PNO[ K ]:=K;
      S.NARG[ K ]:=1;
      S.NVAL[ K ]:=1;
      S.MVAL[ K ]:=1;
      S.FVAL[ K ]:=1;
    END;
  (* FOF K*)
  G:=GSET;
  WHILE G<>NIL DO
    BEGIN
      FOR J:=1 TO GSIZZ DO
        IF G.PNO[ J ]=I THEN
          IF G.PNO[ G.LNK[ J, 1 ] ]=G.PNO[ G.LNK[ J, 2 ] ] THEN
            FOF K:=1 TO 2 DO
              BEGIN
                M:=1;
                WHILE G.LNK[ G.LNK[ J, K ], M ]<>0 DO
                  PFGIN
                  L:=G.LNK[ G.LNK[ J, K ], M ];
                  IF (G.PNO[ L ]=I) AND (J<>L) THEN
                    BEGIN
                      G.LNK[ G.LNK[ J, K ], M ]:=0;
                      G.PNO[ L ]:=G.PNO[ G.LNK[ J, K ] ];
                      G.LNK[ G.LNK[ J, K ], M ]:=L;
                    END;
              END;
    END;
  END;
END;

```

```

        IF (L<J) OP (G.LNK[ L,K ]<>G.LNK[ J,K ]) THEN
          GOTO 2
        ELSE
          M:=M+1
        ELSE
          M:=M+1;
      END; (*ADD NODE TO GRAPH*)
      L:=1;
      WHILE G.LNK[ L,1 ]<>0 DO
        L:=L+1;
      G.PNO[ L ]:=S.NELT-2+K;
      G.VBL[ L ]:=FALSE;
      G.ORDIRE[ L ]:=FALSE;
      G.VAL[ L ]:='1';
      G.LNK[ L,1 ]:=G.LNK[ J,K ];
      G.LNK[ G.LNK[ J,K ],M ]:=L;
    END;
  2:   (*EOF K*)
    G:=G.NXTN;
    FND;
  (*WHILE*)
  END;
(*EOF I*)
END;
(* ADDML *)
PROCEDURE COVER(VAR ES:INTEGER);
LABEL 1,2;
VAR G,Q,P:OFSTAR:GPTP;
I,J,K:INTEGER;
PROCEDURE ABSOURB(STAR:GPTP);
BEGIN
P:=STAR;
WHILE P<>NIL DO
  BEGIN
    Q:=P.NXTN;
    WHILE Q<>NIL DO
      BEGIN
        IF SUBG1(P,Q,C,AQP.FREEC,TRUE) THEN
          IF SUBG1(Q,P,C,AQP.FREEC,TRUE) THEN
            P.FP:=FALSE;
        Q:=Q.NXTN;
      END;
    P:=P.NXTN;
  END;
END;
(*ABSOURB*)
BEGIN
Writeln(OFILF,'ENTER DECISION NUMBER OF SET TO BE COVERFD');
PUTSEG(OFILF);
PUTSEG(OFILF);
GETSEG(IFILE);
WHILE EOLN(IFILE) DO
  GETSEG(IFILE);
READ(IFILE,ES);
MST.MSET:=0;
IF MST.MSET<>0 THEN
  ADDMETA;
G:=COVSET;
IF G<>NIL THEN
  BEGIN
    WHILE G.NXTN<>NIL DO
      G:=G.NXTN;
      G.NXTN:=FREEG;
      FREEG:=COVSET;
    END;
    COVSET:=NIL;
    G:=GSFT;
  END;

```

```

WHILE G<>NIL DO
  BEGIN
    G.FP:=TRUE;
    G:=G.NXTN;
    FND;
  G:=GSET;
WHILE G<>NIL DO
  BEGIN
    IF G.FP AND (ES IN G.ESET) THEN
      BEGIN
        FOR I:=1 TO GSIZE DO
          G.COUNT[I]:=0;
        MO:=NIL;
        PSTAR:=NIL;
        STAR:=NIL;
        NMQ:=0;
        (*SET UP INITIAL STAR*)
        IF 1 IN TRACE THEN
          BEGIN
            WRITELN(OFILe, 'NOW COVERING EVENT');
            PGRAph(G, S);
            EXPLN(1);
          END;
        FOR I:=1 TO GSIZE DO
          IF (NOT G.VBL[I]) AND (G.LNK[I, 1]<>0) AND (G.LNK[I, 2]=0) THEN
            BFGIN
              NFWG(G1);
              J:=G1.RNO;
              G1:=G;
              G1.COUNT[I]:=1;
              G1.RNO:=J;
              G1.NXTN:=STAR;
              STAR:=G1;
              FOR K:=1 TO GSIZE DO
                FOR J:=1 TO MLNK DO
                  G1.LNK[K,J]:=0;
                J:=1;
              WHILE G.LNK[I,J]<>0 DO
                BEGIN
                  G1.LNK[I,J]:=G.LNK[I,J];
                  G1.LNK[G1.LNK[I,J],1]:=I;
                  G1.COUNT[G1.LNK[I,J]]:=1;
                  J:=J+1;
                END;
              END;
            G1:=STAR;
            IF 1 IN TRACE THEN
              BEGIN
                WRITELN(OFILe, 'THE FOLLOWING FORMULAS',
' ARE IN THE UNTRIMMED STAR');
                EXPLN();
              END;
            WHILE G1<>NIL DO
              BFGIN
                FOR J:=1 TO PRM.NF DO
                  COSTG(G1, PRM.CSTF[J]);
                G1.FP:=TRUE;
                IF 1 IN TRACE THEN
                  PGRAph(G1, S);
                G1:=G1.NXTN;
              END;
              (*ABSORPTION *)
              ABSOURB(STAR);
              TEIMG(STAR, PRM.MAYSTAR);
              IF 1 IN TRACF THEN
                BEGIN
                  WRITELN(OFILe, 'THE FOLLOWING FORMULAS REMAIN', ' AFTER TRIMMING');
                  EXPLN(1);
                END;
              IF (NMQ>=PRM.NCONSIST) OR (STAR=NIL) THEN
                GOTO 1;

```

```

G1:=STAR;
WHILE G1<>NIL DO
BEGIN
  OPSTAR:=PSTAR;
  NEWGP(PRM.ALTER,G1,G,PSTAR);
  IF 1 IN TRACE THEN
    PGRAPH(G1,S);
    (*ABSORPTION *)
  P:=PSTAR;
  WHILE P<>OPSTAR DO
  BEGIN
    Q:=OPSTAR;
    WHILE Q<>NIL DO
    BEGIN
      IF SUBG1(P,Q,C,AQP.FREEC,TRUE) THEN
        Q.FP:=FALSE
      ELSE
        IF SUBG1(Q,P,O,AQP.FREEC,TRUE) THEN
          P.FP:=FALSE;
        Q:=Q.NXTN;
      END;
    P:=P.NXTN;
    END;
  G1:=G1.NXTN;
  END;
  (*WHILE G1<>NIL*)
  {* RETURN CURRENT STAR TO FREE LIST*)
G1:=STAR;
WHILE G1.NXTN<>NIL DO
  G1:=G1.NXTN;
  G1.NXTN:=FRFEG;
  FRFEG:=STAR;
  STAR:=PSTAR;
  PSTAR:=NIL;
  GOTO 2;
  (*NOW HAVE MQ LIST OF CONSISTENT FORMULAS;
APPLY AQ PROC*) 1: G1:=MQ;
IF 2 IN TRACE THEN
  BEGIN
    WRITELN(OFILe,'THE CONSISTENT FORMULAS:');
    FPLN(2);
  END;
WHILE G1<>NIL DO
BEGIN
  IF 2 IN TRACE THEN
    BEGIN
      WRITELN(OFILe,'BEFORE AQ:');
      PGRAPH(G1,S);
    END;
  AQSET(GSET,ES,G1);
  FOR I:=1 TO PRM.NP DO
    IF PRM.CSTF[I]<>-3 THEN
      COSTG(G1,PRM.CSTF[I]);
  IF 2 IN TRACE THEN
    BEGIN
      WRITELN(OFILe,'AFTER AQ:');
      PGRAPH(G1,S);
    END;
  G1:=G1.NXTN;
END;
ABSORPB(MQ);
G1:=MQ;
IF 9 IN TRACE THEN
  WRITELN(OFILe,'THE FOLLOWING ARE ALTERNATIVE',
'CONSISTENT GENERALIZATIONS');
  WHILE G1<>NIL DO
  BEGIN
    IF 9 IN TRACE THEN
      IF G1.FP THEN
        PGRAPH(G1,S);
    G1.COST[3]:=-100;
  END;

```

```

G1:=G1.NXTN;
END;
TRIMG(MQ,1);
IF 3 IN TRACE THEN
BEGIN
  WRITELN(CFILE,'THE SELECTED MQ FORMULA IS:');
  PGGRAPH(MQ,S);
  EXPLN(3);
END;
MQ.NXTN:=COVSET;
COVSFT:=MQ;
G1:=G;
WHILE G1<>NIL DO
BEGIN
  IF (ES IN G1.ESET) AND (G1.FP) THEN
    IF SUBG1(MQ,G1,0,AQP.FREEC,TRUE) THEN
      G1.FP:=FALSE;
  G1:=G1.NXTN;
END;
(* IF G.FP FTC *)
G:=G.NXTN;
END;
(* WHILE G<>*)
WRITELN(OFILE,'THE FOLLOWING FORMULAS COVER SET ',ES);
G:=COVSET;
WHILE G<>NIL DO
BEGIN
  WRITELN(OFILE,'THIS RULE COVERS',-G.COST[1],' NEW RULES');
  PGGRAPH(G,S);
  G:=G.NXTN;
END;
IF MST.NMST<>0 THEN
PMFTAD;
END;
(*COVER*)
BEGIN
INIT;
RESFT(GFILE);
WHILF NOT EOF(GFILE) DO
BEGIN
  NEWG(G);
  GIN(G);
  G.NXTN:=GSET;
  GSET:=G;
END;
(* WHILE*)
CHRR:=' ';
INFILE:=1;
RESET(CFILE);
WRITELN(OFILE,'ENTER ONE CHAR: (P)ARAMETERS, (V)L1, (C)OVER, ',
'(M)ODIFY, (H)ELP FOR MORE OPTNS');
1:IF INFILE=0 THEN
  WRITELN(OFILE,'ENTER ONE CHAR: (P)ARAMETERS, (V)L1, (C)OVER, ',
'(M)ODIFY, (H)ELP FOR MORE OPTNS');
PUTSEG(OFILE);
ILINE;
GETCHRR(CHRR);
IF CHRR IN ['R','O','M','C','P','E','L','H','V','S'] THEN
CASE CHRR OF
'H':BEGIN
  WRITELN(OFILE,' READ IN RESTRICTIONS (R) ');
  WRITELN(OFILE,' MODIFY RULES (M) ');
  WRITELN(OFILE,' GET HELP (H) ');
  WRITELN(OFILE,' INCLUDE MOST-LEAST TYPE SELECTORS (L) ');
  WRITELN(OFILE,' COVER SET OF RULES (C) ');
  WRITELN(OFILE,' USE VL1 MODE (V) ');
  WRITELN(OFILE,' MODIFY PARAMETERS (P) ');
  WRITELN(OFILE,' ENTER DOMAIN STRUCTURE PULFS (E) ');
  WRITELN(OFILE,' ADD EQUIV TYPE SEL (S) ');
  WRITELN(OFILE,' QUIT (Q) ');
END;

```

```

IF PEOS(I), THEN
  CHRF:='H';
  ELSE
    WHILE NOT PEOS(I) DO
      GETCHR(R,CHRR);
    IF CHRR IN['R','M','C','P','L','E','V','S'] THEN
      CASE CHRR OF
        'P': EXPLN(21);
        'M': EXPLN(22);
        'C': EXPLN(23);
        'P': EXPLN(24);
        'V': EXPLN(27);
        'E': EXPLN(25);
        'S': EXPLN(29);
        'L': EXPLN(28);
      END;
      (*CASE STMT*)
    ELSE
      EXPLN(26);
      PUTSEG(OFIL);
      END;
'P':BEGIN
  ENTERP;
  END;
  (*CASE P*)
'E':ENTERD;
'V':VL1;
'L':BEGIN
  ADDML;
  PRM.EXTMTY:=TRUE;
  END;
'S':BEGIN
  G:=GSET;
  WHILE G<>NIL DO
    BEGIN
      ADDSEL(G);
      G:=G.NXTN;
    END;
  PRM.EQUIV:=TRUE;
  END;
'R':BEGIN
  NEWG(G);
  VLINT(G,EPR,ES);
  G.NXTN:=RESTLIST;
  RESTLIST:=G;
  END;
  (*CASE R*)
'M':BEGIN
  IF INFILE=0 THEN
    WRITE(OFIL,'ADD OR DELETE RULE? ');
  PUTSEG(OFIL);
  ILINE;
  GETCHR(R,CHRR1);
  IF CHRR1 IN['A','D'] THEN
    CASE CHRR1 OF
      'A': BEGIN
        NEWG(G);
        EPR:=1;
        NEW(G.MSFL);
        WHILE EPR<>0 DO
          BEGIN
            EPR:=0;
            IF INFILE=0 THEN
              WRITELN(OFIL,'ENTER RULE');
            PUTSEG(OFIL);
            VLINT(G,EPR,ES);
          END;
        END;
        (*WHILE*)
        G.NXTN:=GSET;
        P:=RESTLIST;
        WHILE R<>NIL DO

```

```

        BEGIN
          IF SUBG1(R,G,1,AQP.FREEC,TRUE) THEN
            ; R:=R.NXTN;
          END;
        GSET:=G;
        FND;
        (*CASE A*)
'D': BEGIN
  G1:=GSET;
  WHILE G1<>NIL DO
    BEGIN
      Writeln(OFILe,'DELETE THE FOLLOWING RULE? ');
      PUTSEG(OFILe);
      PGFAPH(G1,S);
      ILINE;
      GETCHR(R(CHRR));
      IF CHRR = 'Y' THEN
        BEGIN
          G2:=G1.NXTN;
          G1.NXTN:=FREEG;
          FREEG:=G1;
          IF G1=GSET THEN
            GSET:=G2
          ELSE
            G.NXTN:=G2;
          G1:=G2;
        END;
      IF CHRR = 'N' THEN
        BEGIN
          G:=G1;
          G1:=G1.NXTN;
        END;
      IF CHRR = 'Q' THEN
        GOTO 1;
      FND
      (*WHILE*)
    ;
  END
  (*CASEF D*)
END;
(*CASE STMT *)
'C':BEGIN
  COVER(ES);
END;
(*CASE C*)
'Q':BEGIN
  GOTO 99;
END;
(*CASE Q*)
FND;
(*CASEF STMT *)
GOTO 1;
99:END.

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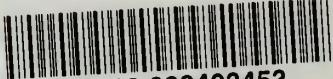




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